THE ADVENTURER™

DARK FORCES™ THREATEN THE GALAXY





TECHIE BENCH

Techie Bench includes the most requested technical information for our current games. We hope this information will quickly and easily resolve any concerns you may have. If you need additional assistance, contact LucasArts Product Support by fax, letter, telephone or BBS (see "Where to Find Us").

Here are some suggestions for specific products:

TIE Fighter™

▸ Do you get a message saying you need more memory? Create a boot disk for your A: drive using the boot disk maker utility available by typing **INSTALL** at the TIE directory. Restart your machine with the boot disk in the A: drive. At the A:\>LucasBoot prompt, type: **cd \TIE** <enter>. Then type: **TIE** <enter> to start the game.

▸ Experiencing lockups? Check for a memory problem and make a boot disk if needed. Then reinstall the game into an *uncompressed* area of your hard drive.

▸ Did you get a stuck note with general midi sound? Select the SoundBlaster™ 2.0 setting for your sound card. We're working with sound card companies to create a patch.

Rebel Assault™ *PC version*

▸ If you're experiencing *any* problems, please create and use a boot disk for your A: drive using the boot disk maker utility available on your CD or on our BBS. If you have a joystick, don't load your mouse driver. Use the "joystick only" option. Next, check the CD for dirt or scratches, and clean the underside with a dry, clean cloth. If it still doesn't work, check out the following questions:

▸ Does the game run fine with no sound, or does the sound echo or have static? Refer to the sound card documentation and/or the sound card company's technical support staff regarding how to change the IRQ or DMA, or correct sound quality issues.

▸ Do you have an unexpected Interrupt/Bad IFF header message or poor joystick control? Download or order the *Rebel* patch.

▸ Lockups? This is usually an IRQ or DMA conflict. If the game still crashes when running with no sound, then use the *Rebel* patch.

▸ No sound at all? *Rebel Assault* only supports fully digitized sounds that operate solely in the DOS environment without memory management and on cards that are 100% SoundBlaster compatible. PC internal speakers, Adlib cards, Windows Sound Systems and other similar cards don't meet these requirements.

Rebel Assault *Mac version*

▸ Do you have an error message like "No CD in Drive" or "Bad IFF Header," or do you have joystick control problems? Download or order the *Rebel* Mac patch.

X-Wing™

▸ If your sound card needs to run on a port address other than 220, either order a patch from us or download it from a BBS. If you're experiencing memory concerns, remember to add your memory management device lines with at least one meg of *expanded* RAM allocated to your boot disk.

Star Wars Screen Entertainment™
Windows version

▸ Lockups or graphic/sound concerns? Simplify the interaction of the system: turn the modules down to **music once only**; reduce or eliminate sound choices; verify that you have the most updated video drivers, and are running under the 256 color VGA setting; and prudently save your work.

For additional assistance, please don't hesitate to contact us. For your convenience, if you can't get through to a representative by phone and you have access to a fax machine or can modem into our BBS or another online service, please consider doing so. When contacting us, be sure to include a complete printout of the config.sys and autoexec.bat files used for the game, the title and version of the game, and a detailed description of the problem. If you send a fax, include your name, return fax number with the area code, and a phone number so we can contact you if the transmission fails.

Happy holidays! ESC



LUCASARTS' GAMES ARE IN THE SPOTLIGHT

It's sure nice to have your hard work rewarded! Here's how some of our recent releases have been honored by various gaming industry magazines. Shortly after its release, *TIE Fighter* won a "Golden Triad Award" from Computer Game Review. Games receiving a score of more than 90 percent earn this award from the magazine — *TIE Fighter* earned 93. *TIE Fighter* also received a perfect 5 out of 5 from Computer Gaming World and 10 out of 10 from Computer Player. Not to be overshadowed by its sequel, *X-Wing* received a new honor at the Origins convention this summer — "Best Science Fiction Computer Game." In the adventure game category, *Sam & Max Hit the Road*™ picked up a Golden Triad Award from Computer Game Review with a score of 94 and also was named "Best Adventure Game of 1993" by the publication. Additionally, this quirky comedy adventure rated a perfect 10 out of 10 from Electronic Entertainment. With its own flair for the wacky, *Day of the Tentacle*™ was dubbed "Best Adventure of 1993" by Computer Gaming World. As *Rebel Assault* nears its one-year anniversary, it's still earning accolades, including the "1994 Editor's Choice Award" from Home PC and "Best Simulation Game of 1993" from Multimedia World. And last, but certainly not least, with recent shining preview coverage in magazines such as PC Gamer and Strategy Plus, both *Dark Forces*™ and *Full Throttle*™ are likely to boast brimming trophy cases before long.

LUCASARTS BETWEEN THE SHEETS... OF BOOKS, THAT IS!

TIE fighters getting you down? Willing to die for a *Rebel Assault* passcode? Well, suffer no more. Prima Publishing just released *TIE Fighter: The Official Strategy Guide*. This handy guide to the Imperial galaxy provides innovative tactics and winning strategies for flying all the starfighters and missions in the game. Look for one other *TIE Fighter* strategy book by Brady Books. Prima also recently published *The Insider's Guide to Rebel Assault*, a strategy book and rare behind-the-scenes look into the making of the chart-busting CD-ROM action-arcade game. Check out these hot titles at your favorite software or book store.

REBEL ASSAULT DOES 3DO

Look for *Rebel Assault* on 3DO this holiday season. LucasArts is developing a 3DO version of its fast-paced Star Wars® action-arcade game for release this November. *Rebel Assault* originally released in November of 1993 for PC CD-ROM, and has since become the best-selling CD-ROM entertainment title of all time. Sales for the title are expected to top 1,000,000 copies by the end of 1994. *Rebel Assault* also is available for Macintosh CD-ROM and Sega CD.

See page 18 for ordering information.

GEORGE LUCAS NAMED "FAMILY CHAMPION" BY WORKING MOTHER MAGAZINE

As part of its annual survey of best companies for working women, George Lucas was named "Family Champion" by Working Mother Magazine. The award acknowledges the benefits extended to women at Lucas' three companies, Lucasfilm, Lucas Digital and, of course, LucasArts. Among the benefits are on-site child care, flexible work schedules, sick days which can be applied to caring for an ill child, insurance coverage for domestic partners and dependents, and elder care resource and referral. Additionally, women hold at least half of the highest paying positions at Lucasfilm and LucasArts, as well as nearly 50 percent of the senior executive slots at the companies, including vice president and chief financial officer of Lucasfilm and vice president and general manager of Skywalker Sound.

"Lucas' efforts are all the more impressive since his companies easily attract top talent," said Judsen Culbreth, Working Mother editor-in-chief. "He is truly a pioneer in the film industry, which is not known for being supportive of



working parents, and where few women have made it to top jobs."

Why does Lucas have so much empathy toward working mothers? A single father of three, Lucas jokes that by virtue of his juggling work, parent-teacher conferences and nutritious dinners, he qualifies as one.

INDUSTRIAL LIGHT & MAGIC HAS WAND POISED FOR NEW FILMS

On the heels of its summer successes, *The Flintstones*, *The Mask* and *Forrest Gump*, and having just completed special effects for George Lucas' *Radioland Murders*, ILM is working on two more movies for release in 1994. The first is *Star Trek Generations*, the seventh installment of the filmed series. For the movie, ILM is creating numerous computer-generated effects, as well as models of the Enterprise and the Klingon "Bird of Prey" starships. The other 1994 project is *Disclosure*, based on the Michael Crichton novel and starring Demi Moore and Michael Douglas. ILM is creating a "virtual reality" sequence for this film – or ILM's version of what v.r. should be, which is much more precise than how it currently exists.

The Adventurer

NUMBER 9 WINTER 1994/95

Editor-in-Chief Sue Seserman

Art Director Mark Shepard

Assistant Editor Camela Boswell

Print Production Carolyn Knutson

Techie Bench Editor Mara Kaehn

Cover Illustration by Ron Lussier

Special thanks to George Lucas

Where to Find Us

ONLINE

CompuServe
Game Publishers Forum A
(GO GAMAPUB)
section 7
Or send e-mail to ID# 75300,454

America Online
Keyword "LucasArts"
Or send e-mail to LUCASARTS3

GEnie
Games RT (m805)
category 27
Or send e-mail to LUCASARTS

Internet E-Mail
75300.454@compuserve.com
Or send e-mail to
LucasArts3@AOL.com

Technical Support BBS:
(415) 257-3070

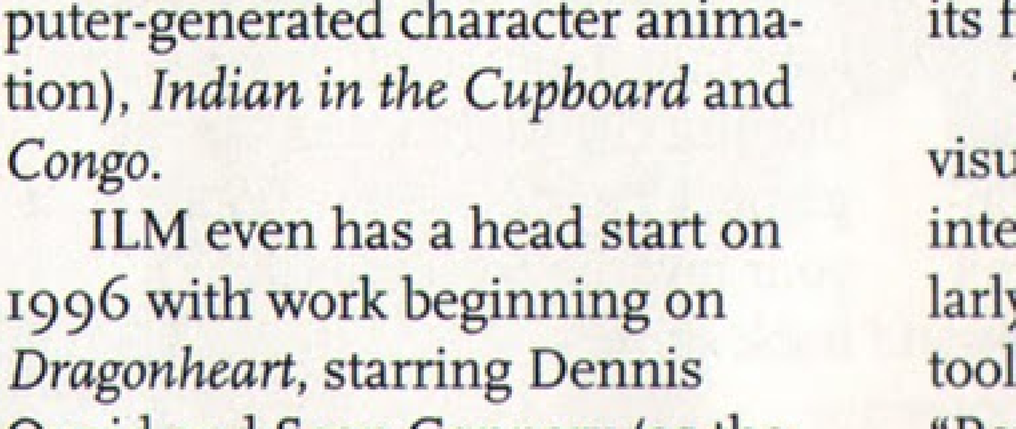
AT WORK

Hint Line: 1-900-740-JEDI
(Callers must be 18+ or have parent's permission. Each call costs 75 cents/minute.)
Tech Support Phone: (415) 721-3333
(regular toll line)
Tech Support Fax: (415) 721-3482
Product Support Mailing Address
Attn: Product Support, P.O. Box 10307, San Rafael, CA 94912

COMPANY STORE

Company Store Phone:
1-800-STAR WARS (1-800-782-7927)
U.S. and Canada
(415) 721-3300 *International*
Fax (408) 644-2025
Company Store Mailing Address
P.O. Box 6457
Salinas, CA 93912

For 1995, ILM already has completed several shots for John Carpenter's *In the Mouth of Madness*, and has begun work on Carpenter's next film, a remake of the cult classic *Village of the Damned*. Also in production are *Casper* (ILM's largest project to date with over 30 minutes of computer-generated character animation), *Indian in the Cupboard* and *Congo*.



ILM even has a head start on 1996 with work beginning on *Dragonheart*, starring Dennis Quaid and Sean Connery (as the voice of the dragon).

INDUSTRIAL LIGHT & MAGIC COMPUTER GRAPHICS VETERAN JOINS LUCASARTS AS CHIEF TECHNICAL OFFICER

ILM's senior manager for digital operations, Doug Kay, recently joined LucasArts as chief technical officer. Doug was instrumental in launching ILM's computer graphics department in 1985 and played an integral role in developing many of the technologies that propelled ILM to the top of its industry. Doug will now shift his focus away from film and toward interactive entertainment, providing technical direction to LucasArts' product development team, guiding the development of internal tools and assisting the company in determining its future platform support.



Doug Kay

"The fields of film making and visual effects are converging with interactive entertainment, particularly in the areas of production tools and values," said Doug. "Powerful work stations, like the kind we used at ILM to create the dinosaurs in *Jurassic Park*, are becoming more cost effective, and therefore accessible, to game developers. Additionally, the machines on which people play games are becoming more sophisticated and able to handle high-end graphics. At LucasArts I'll have the chance to apply what I've learned in 16 years in the visual effects field to an emerging industry where the possibilities are unlimited."

BY WAYNE CLINE

A Spin on the Intergalactic Super Highway: X-Wing Collector's CD™ Available for the Holidays

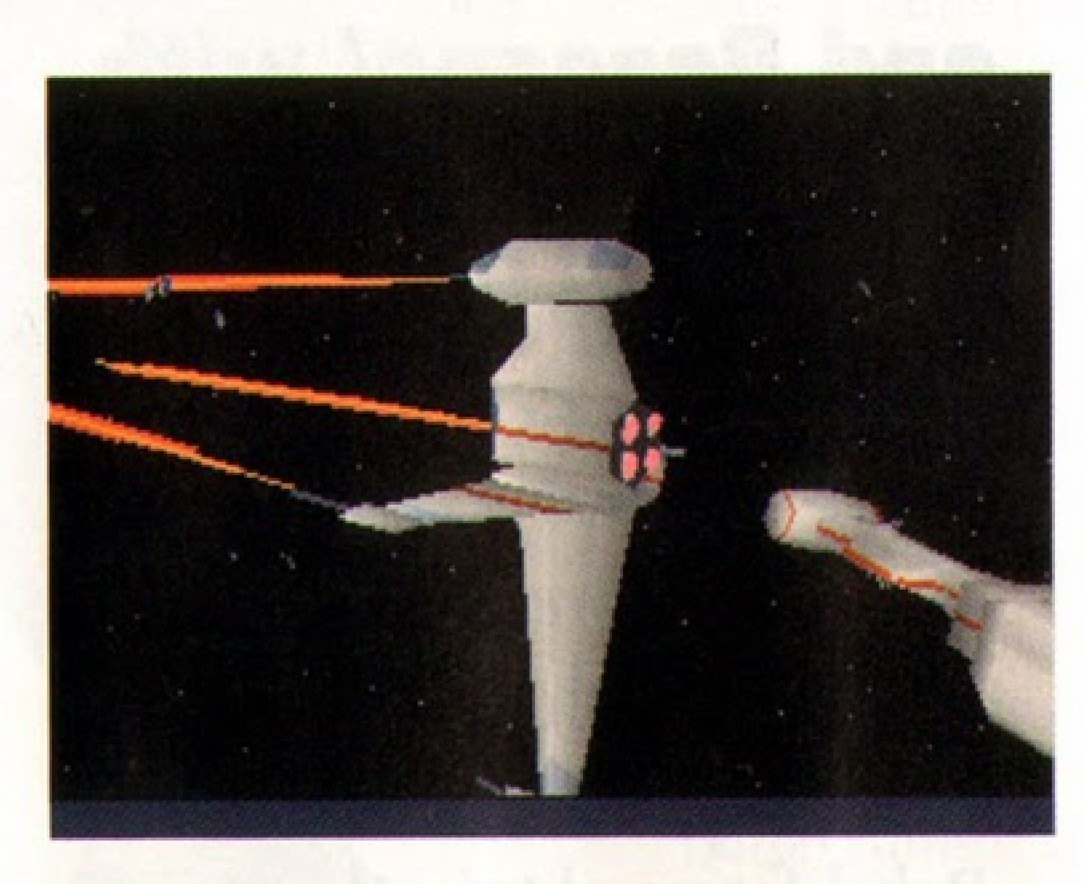
The Rebel Alliance, creators of the galaxy's greatest starfighters, now is incorporating a new technology into its fleet – CD-ROM. *X-Wing Collector's CD* for PC CD-ROM features all three games in the *X-Wing* family – *X-Wing, Imperial Pursuit*™ and *B-Wing*™ – plus new missions, enhanced graphics, and improved sound and speech.

Six new missions are integrated into the Historical Combat simulator. These battles bring all new excitement to the game. Players will engage the Alliance's staple ships in a variety of challenging battles against capital ships and fighters. Combined with the missions from the original titles, *X-Wing Collector's CD* offers more than 120 missions to fly.

X-Wing Collector's CD also updates many aspects of the original floppy games. The look of the various crafts is being improved with enhanced graphics. Gouraud shading, which was introduced in *TIE Fighter*, is being added to give the starfighters a more three dimensional and rounded appearance, adding to the realism of the environment.

Sound, as well as graphics, is being improved. Many digitized sound effects from the original movies are featured throughout the games. These include laser blasts, explosions and the roar of starfighter engines as they go screaming by. Adding to the sound experience, up to four sound effects can be played simultaneously, instead of only one as in the original version. Also, stereo panning adds to the feeling of ships zooming through space.

More than 1000 lines of dialogue were recorded for the title. Now, mission briefings are presented in full digitized voice. Actor Clive Revill, the original voice of Emperor Palpatine in The Empire Strikes Back,™ is the voice of General Dodonna, and Erik Bowersfeld, the voice of Admiral Ackbar in Return of the Jedi,™ will reprise his role.

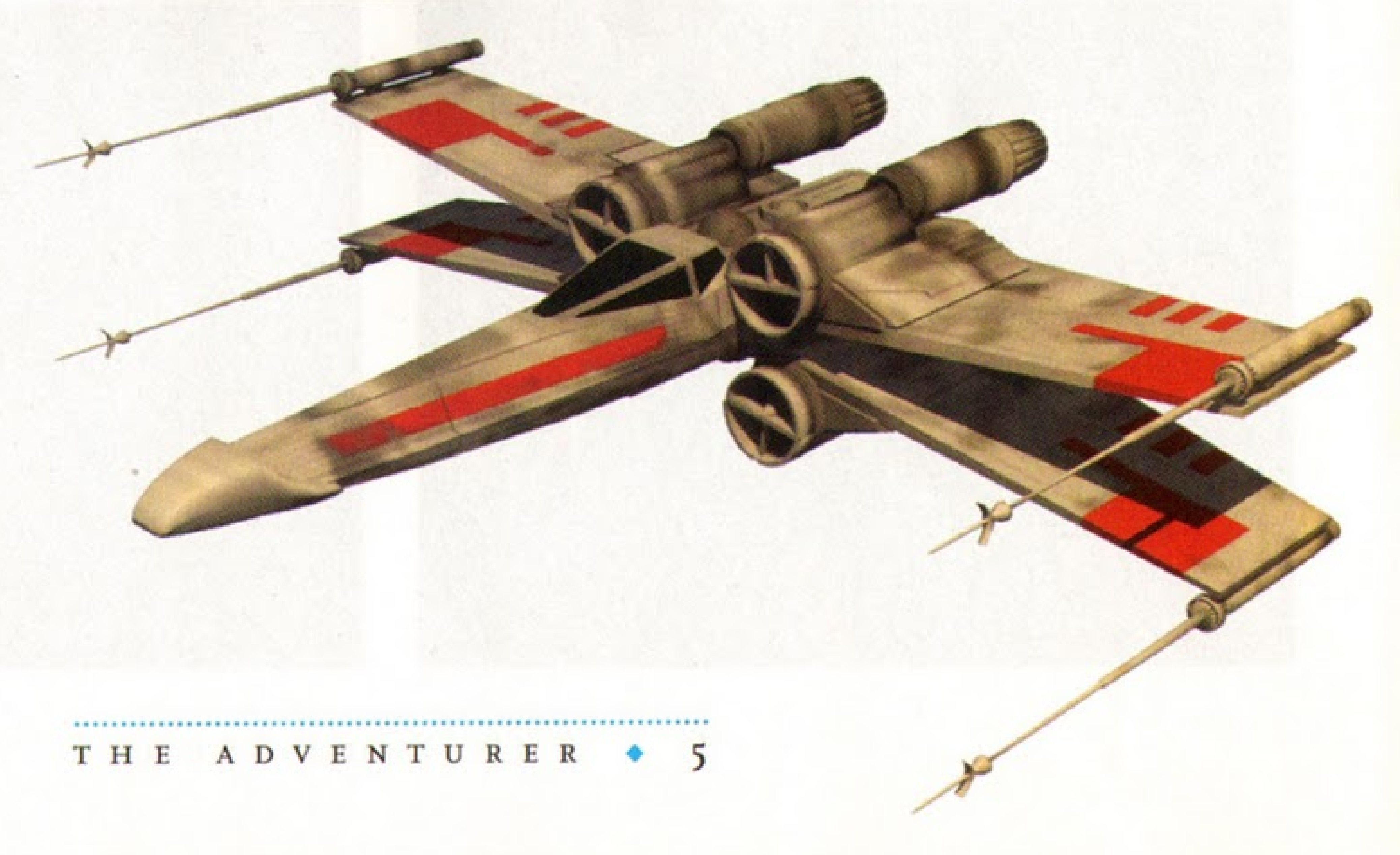




While *X-Wing Collector's CD* introduces numerous improvements to the original titles, the award-winning game play and story lines remain the same. In *X-Wing*, as a new pilot for the Rebel Alliance, players help squash the vast forces of Darth Vader and the Empire. Against the odds, players battle for freedom and face the Empire's ultimate weapon of destruction, the Death Star. *Imperial Pursuit* continues the struggle as players defend the remaining Rebel forces during their flight from the Death Star battle site. In *B-Wing*, players get to pilot a new Rebel starfighter and help the Rebellion search for a new base, eventually leading to the ice planet Hoth.

With *X-Wing Collector's CD* on the intergalactic super highway, it's worth taking the scenic route! ESC

Check out page 17 of the Company Store for order information.



New First Person Perspective Game

DARK FORCES

Gets You Up Close and Personal with Stormtroopers

The Empire has just developed the ultimate weapon, the Death Star, an armored space station with enough power to destroy an entire planet. It's vital that Rebel forces obtain the secret plans to this station – and you are the Rebel spy the Alliance has sent in to do the job.

· BY BARBARA GLEASON ·

In *Dark Forces*, a brand new character is introduced into the Star Wars® fantasy...YOU. Finding the plans to the Death Star is only your *first* mission. After you've handed them over to the Rebel leaders, the familiar Star Wars characters continue on their trilogy while you branch off into your own Star Wars adventure, complete with all-new missions.

After securing the plans, you uncover another despicable plot by the Empire. It turns out there's a secret facility somewhere in the galaxy where a new army is being created – an army of deadly, mechanized stormtroopers that are unlimited in number and impervious to pain: dark troopers.

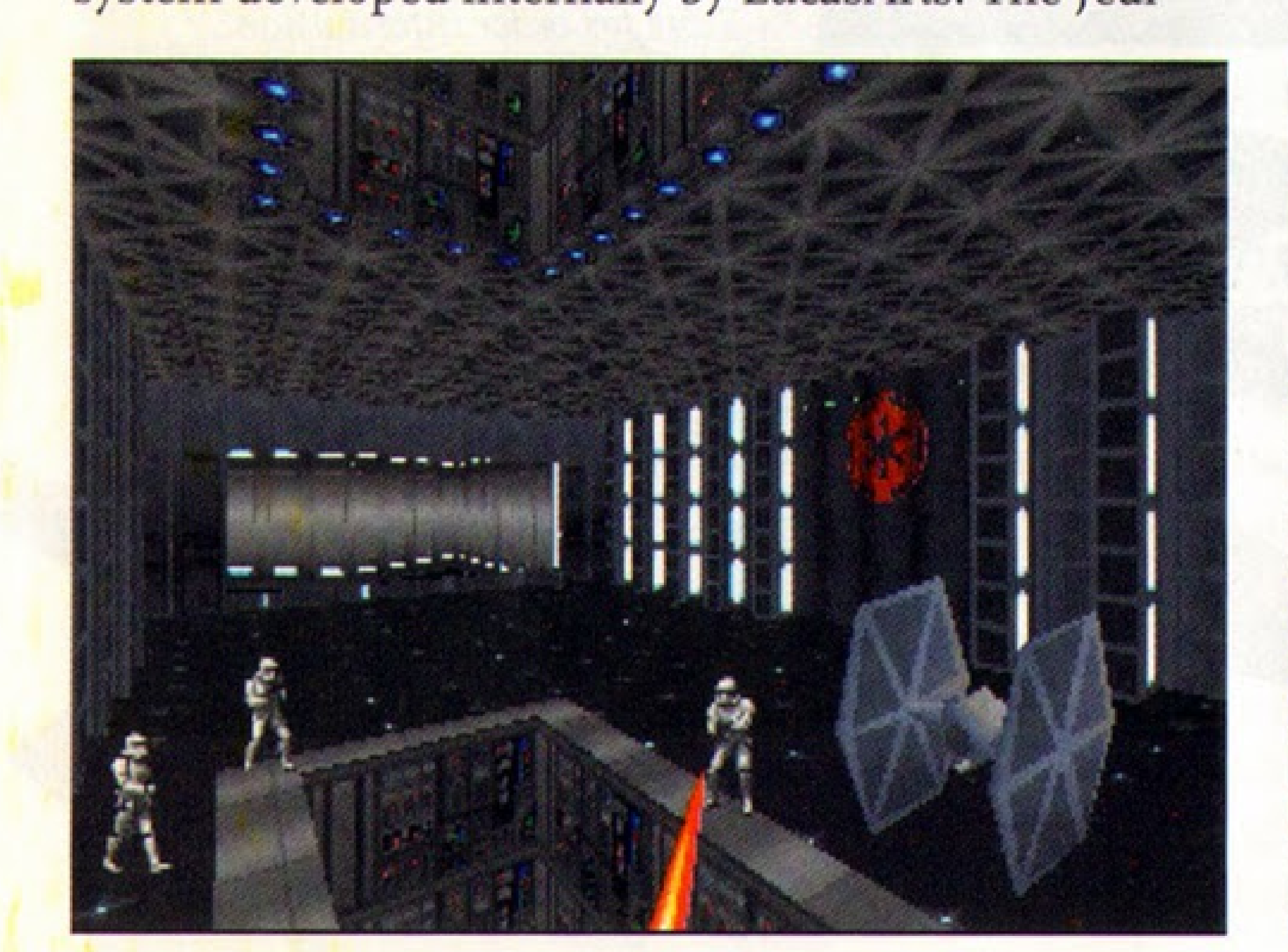
As your missions progress, you explore 14 different worlds, each with a distinct look and feel in terms of its architecture, graphics and attention to detail. *Dark Forces* project leader Daron Stinnett notes, "the worlds extend out in all directions. There are elevators to take you to multiple floors, bridges over flowing water, catwalks, air shafts and other architectural features. We wanted an active environment, so ships come and go at the flight decks, rivers sweep along, platforms and conveyor belts move, and much of the machinery functions."

Dark Forces' Jedi Engine™ is a new, proprietary system developed internally by LucasArts. The Jedi Engine supports full 3D objects, a realistic lighting model, atmospheric effects (haze, fog, etc.), gouraud shading, animating textures, 3D viewing angles and more. Lead programmer Ray Gresko states that working on this complex 3D engine was "one of my personal favorite accomplishments."

These interactive environments are inhabited by a whole slew of Star Wars characters, some new and some very familiar. *Dark Forces* lead artist/co-writer Justin Chin states, "many of the enemies are from the movies – Boba Fett, Gamorrean guards, the interrogation droid Leia encountered in the detention center, and the creature in the trash compactor – just to name a few." As for the loathsome dark troopers, Justin wanted something unique. "Instead of just beefing up the stormtroopers, I designed dark troopers to be more efficient. I wanted something more terrifying and more omnipotent – something that would be used by the Imperial Army as a first-strike weapon."

Ray designed all the enemies' artificial intelligence. "They're sort of my deadly children," says Ray. "I teach them how to walk, attack and use weapons."

Battling this battalion will take quick reflexes and superior aim. You'll have nine weapons (plus your

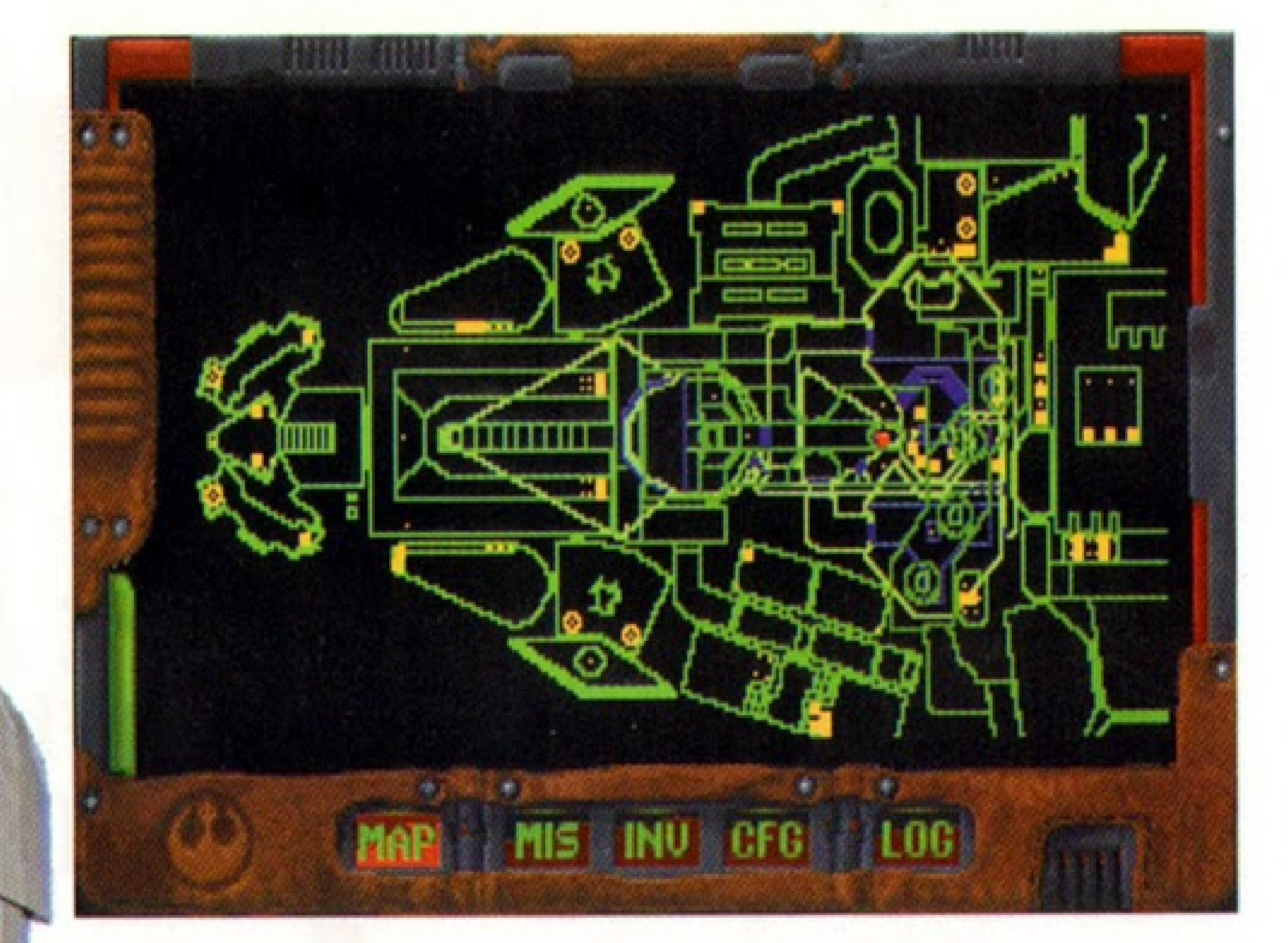




fists) at your disposal. Your arsenal can consist of laser pistols, thermal detonators, fusion cutters and other arms you find or take from enemies. Ray remarks, "I wanted the weapons to be as real as possible, so in some rooms you will see lasers ricochet off walls."

Dark Forces was painstakingly crafted with tools created by programmer Winston Wolff. "My primary objective was to give the artists flexibility and power in the way they design the environments," states Winston. "That's why in *Dark Forces*, you'll see rooms, chambers, halls and outdoor areas with unique shapes, textures and lighting. No two rooms will ever look alike."

The team also wanted to separate *Dark Forces* from other first person "shooter" games by adding large doses of strategy. The game features logic puzzles, as well as strategic timing scenarios. For instance, you must discover ways to extend bridges, rotate walls or otherwise manipulate your environment. And most important all this action runs very fast and

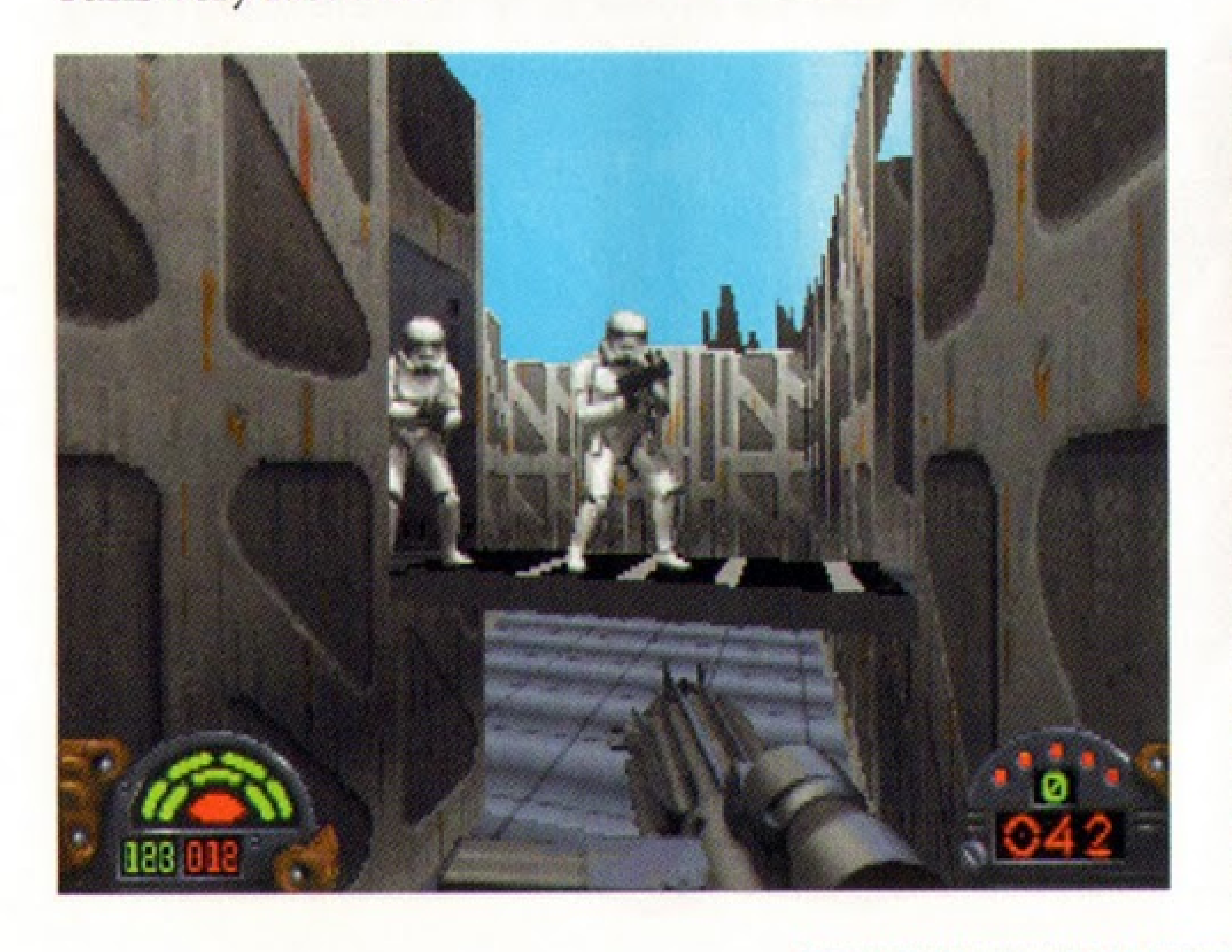


smoothly at a brisk 30 frames per second.

During game play, your alter-ego is extremely maneuverable. In addition to having 360 degree rotation, he can look up and down and execute enhanced movements such as jumping, ducking and crawling. In addition to your physical agility, you have other tools to assist you during your dangerous missions. You have use of a Personal Digital Assistant for easy access to briefings, as well as a Heads-Up Display for status evaluation and an auto-mapping function for quick location reference. The mapping function will come in very handy when trying to navigate the multilayered, extensive locales of the game.

Daron sums it all up: "One of the greatest things about *Dark Forces* is that it's part action, part adventure and part exploration. It's not just about finding important or secret rooms and blowing away enemies. You can actually check out things you've seen in the movies." This winter players can look forward to running through a Star Destroyer or hanging out in Jabba the Hutt's palace. ESC

Check out page 16 of the Company Store to order.





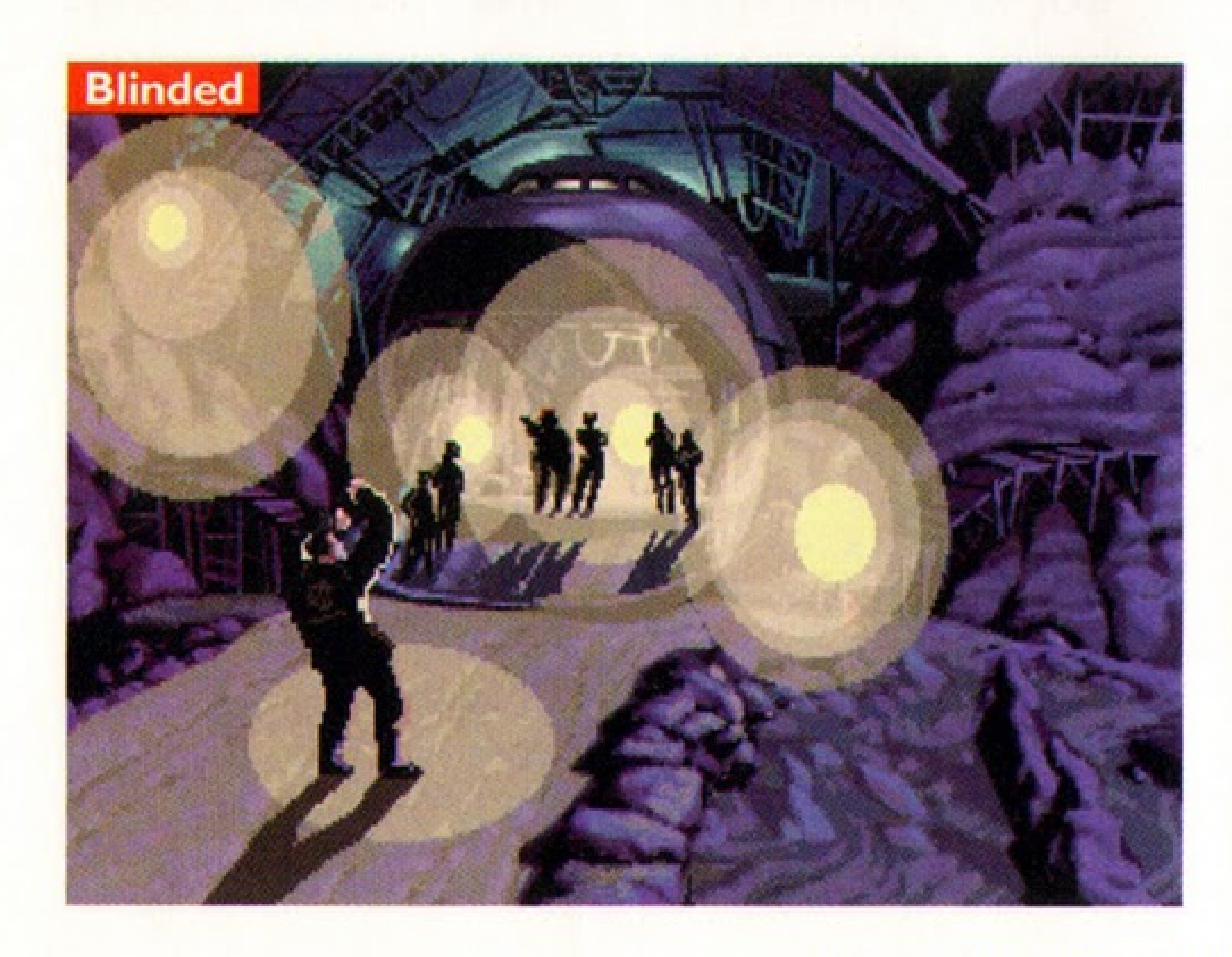
FULL THROTTLE™

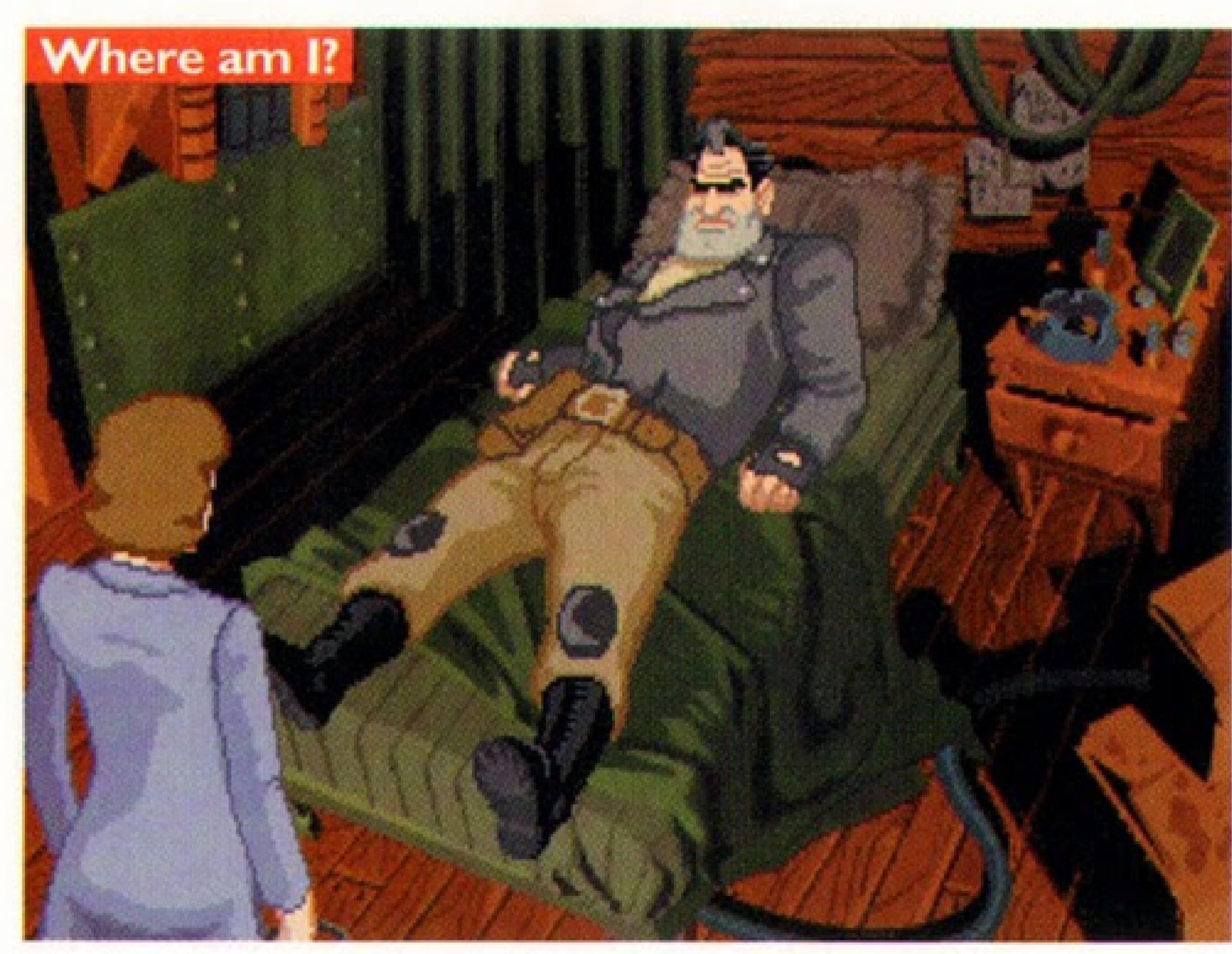
ADVENTURE AND ACTION COMBINE IN A FUTURISTIC STORY ABOUT THE CODE OF THE ROAD

BY SUE SESERMAN

In a desolate future, justice is a tentative concept. Law and order, in the traditional sense, have disappeared, and in their place is the code of the highway. This is the setting for *Full Throttle*, a dark, action-packed CD-ROM adventure scheduled for release this winter. LucasArts' most cinematic animated adventure to date relates a story that encompasses a murderous plot motivated by greed; the fall of a leader and his fight for justice; the balance of power and territory between rival motorcycle gangs; and the threatened collapse of a way of life – the destruction of Corley Motors, the last maker of the bikes that rule the road.

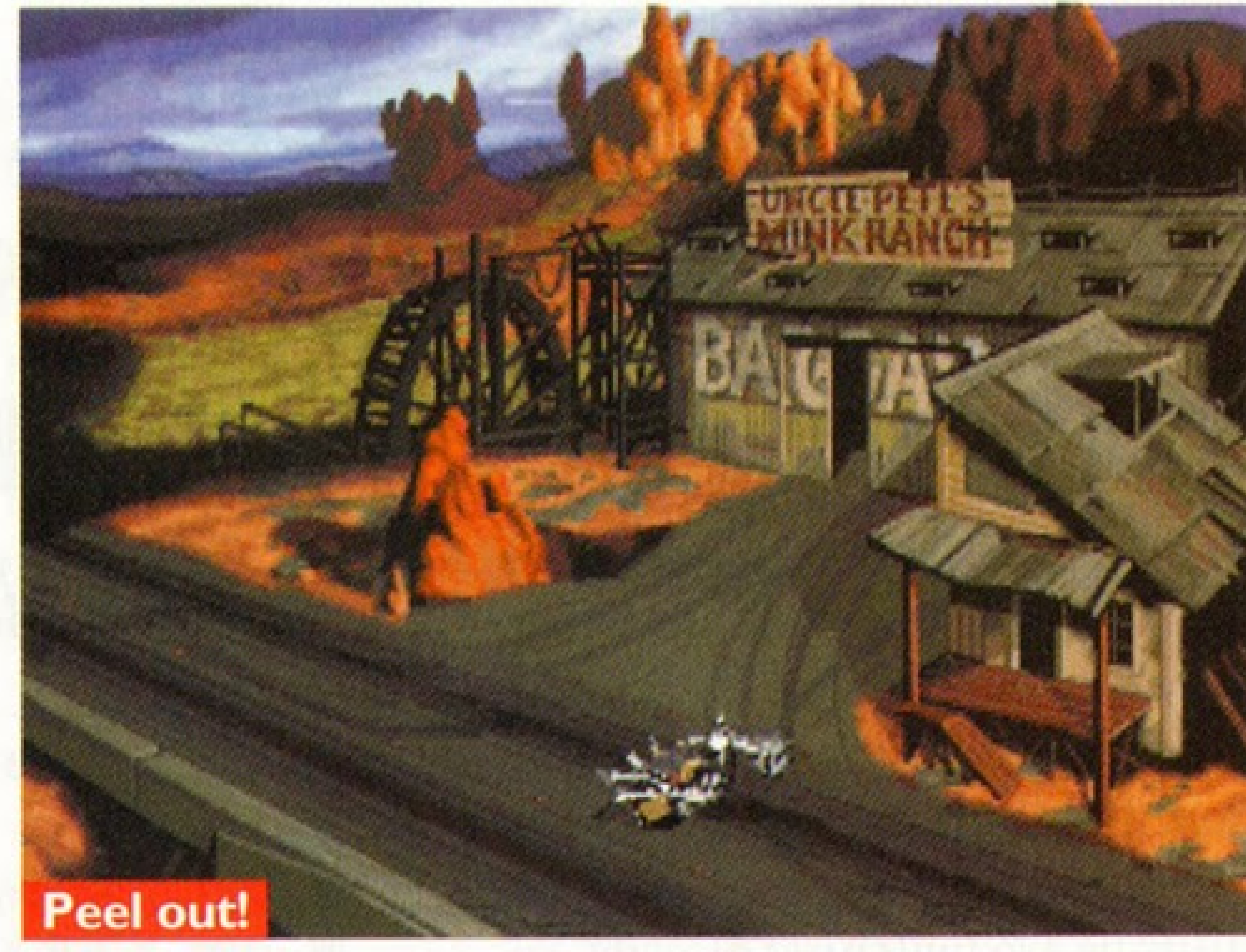
The player controls Ben, a hard-core biker and leader of a motorcycle gang called the Polecats who is framed for the murder of Malcom Corley. Corley was president of Corley Motors, the last manufacturer of the bikes that sustain Ben's way of life. Separated from his gang and on the run from the law, Ben must hunt down the true killer, clear his name and convince Corley's rebellious daughter to help him save a threatened institution. The game combines a compelling story with gripping action scenes, including explosive motorcycle gang conflicts, first-person on-the-road sequences, and a climactic showdown between the Polecats and the Vultures.


Blinded


Where am I?



Inferno



Peel out!

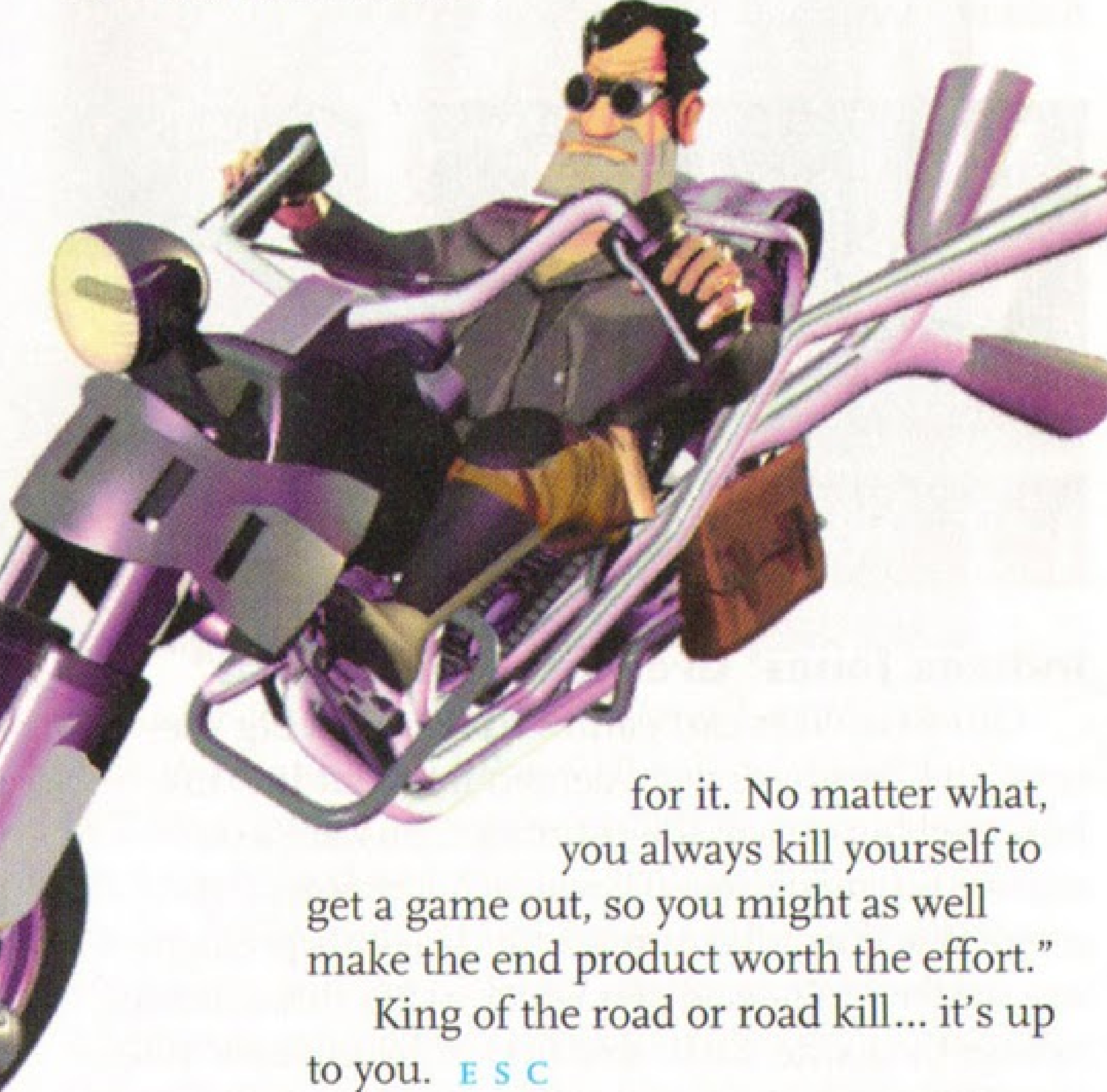
"Game players want to go to a place they can't really go to in their normal lives, they want to do things they can't really do, and they want to be someone they aren't – just for a little while," says Tim Schafer, *Full Throttle* project leader. "The reason bikers lept out at me is that they have a whole world associated with them, but it's not a commonplace environment. It's a fantastic, bizarre, wild, larger-than-life environment – perfect for an adventure game."

Full-screen graphics make *Full Throttle* leap off the monitor. The cinematic adventure mixes third- and first-person perspectives, uses a variety of camera angles to create dramatic effects, and seamlessly blends 3D and 2D animation to impose a sense of realism in an animated, surrealistic setting. The SCUMM™ engine has been tuned up for *Full Throttle,* with one of the most notable changes being the integration of INSANE™ (INteractive Streaming ANimation Engine) – the engine used in *Rebel Assault.* The result is the addition of exhilarating, action sequences similar to the Death Star trench run in *Rebel.* In these 3D-rendered scenes, the camera follows Ben as he tears down the road on his bike.

As Ben cruises the highways, he encounters rival gang members – most of whom are none too pleased to make his acquaintance. At these junctures, he can ignore or confront them. If the player chooses to challenge, then the view swings to the front where we see the two bikers side by side as the background races by. The player now gets control of Ben's fighting moves and can attempt to force his adversaries off the road.

Full Throttle features more than a dozen highly-detailed, futuristic vehicles, all rendered in 3D. These include motorcycles, limos, trucks and even a gigantic cargo plane. A built-in *Full Throttle* screen saver will display these vehicles whenever players need a break to make a trip to the rest area. The game's sound track further intensifies the action with full-speech, digital sound effects and a digital music score.

"I'm most proud of the risks we took with this game," says Tim. "We knew exactly how to make a game just like *Day of the Tentacle,* but we tried for something completely different instead. We didn't stay with a safe genre – we made one up. We didn't stay with a safe interface – we experimented. We didn't stay with safe technology – we pushed the engine even further. All of that meant twice the work, but in the end we'll have so much more to show



for it. No matter what, you always kill yourself to get a game out, so you might as well make the end product worth the effort."

King of the road or road kill... it's up to you. ESC

Check out page 16 of the Company Store for information on how to order.

LucasArts Provides the Brains Behind Four New Cartridge Games

BY SUE SESERMAN

Though you're familiar with our computer games, did you know LucasArts develops video games, too? In the last couple of years, games like *Super Star Wars,*™ *Super Empire Strikes Back*™ and *Zombies Ate My Neighbors*™ have been top sellers. We have four new games in the works now, the first three of which will definitely be available when you do your holiday shopping. I'll bet your thumbs are twitching already, so here's the line-up:

Super Return of the Jedi™

The third and final entry in the Super Nintendo trilogy of Star Wars games, *Super Jedi,* is a 16 megabit, action-adventure game. You get to control Luke, Han, Leia and Wicket the Ewok through more than 20 levels of game play. Thrilling Mode 7 scenes include tearing through the Endor forest on a speeder bike and zooming through the new Death Star in the Millennium Falcon. Other highlights include fighting the rancor in Jabba the Hutt's palace, navigating Ewok tree houses and sabotaging the force field reactor protecting the Death Star.

Raiders of the Lost Ark,® Indiana Jones and the Temple of Doom™ and Indiana Jones and the Last Crusade.™ Highlights from this 20-plus level game include the famous "boulder roll" scene, rescuing Marion from her blazing bar in Tibet, and going up against Rene Belloq — Indy's arch nemesis — as he attempts to wield the power of the lost Ark. Mode 7 scenes feature careening down a Himalayan mountain slope in a life raft and speeding though a mine shaft in a run-away mine car.

Ghoul Patrol™

On the heels of *Zombies Ate My Neighbors,* one of the most successful and original games of last year, comes its zany sequel: *Ghoul Patrol.* This time around, heroes Zeke and Julie accidently release an evil ghoul and his minions causing the spooks to run wild, wreaking havoc through different time dimensions. You can control Zeke or Julie alone, or try a two-player game with both kids, as you travel through time trying to foil the King Ghoul and his brood's plans for time domination. Send them back to the foul dimension where they belong and save the day. Time dimen-



Super Jedi


Super Indy



Ghoul Patrol

Indiana Jones' Greatest Adventures™

Our Star Wars cart games have been a big success, and fans have been demanding that Indiana Jones get his turn at the controller. So here's our answer – *Indiana Jones' Greatest Adventures,* a 16 megabit action-adventure game. The only problem was we couldn't decide on which of his three movies to base the game. So in this first Indiana Jones' title for SNES, players control Indy in the best action scenes from *all three* Indiana Jones adventures —

sions include a haunted hotel, a Caribbean pirate village, and a medieval castle. *Ghoul Patrol* is an 8 megabit, action-adventure game for Super Nintendo with more than 20 total levels, some designed for one player and some designed for two players.

Battledroids™ *(working title)*

Your first question is probably, "what's a 'battledroid'?" A battledroid is a weapon-wielding, robotic armor which a human controls from the inside. This 16 megabit, action-combat game can be played in

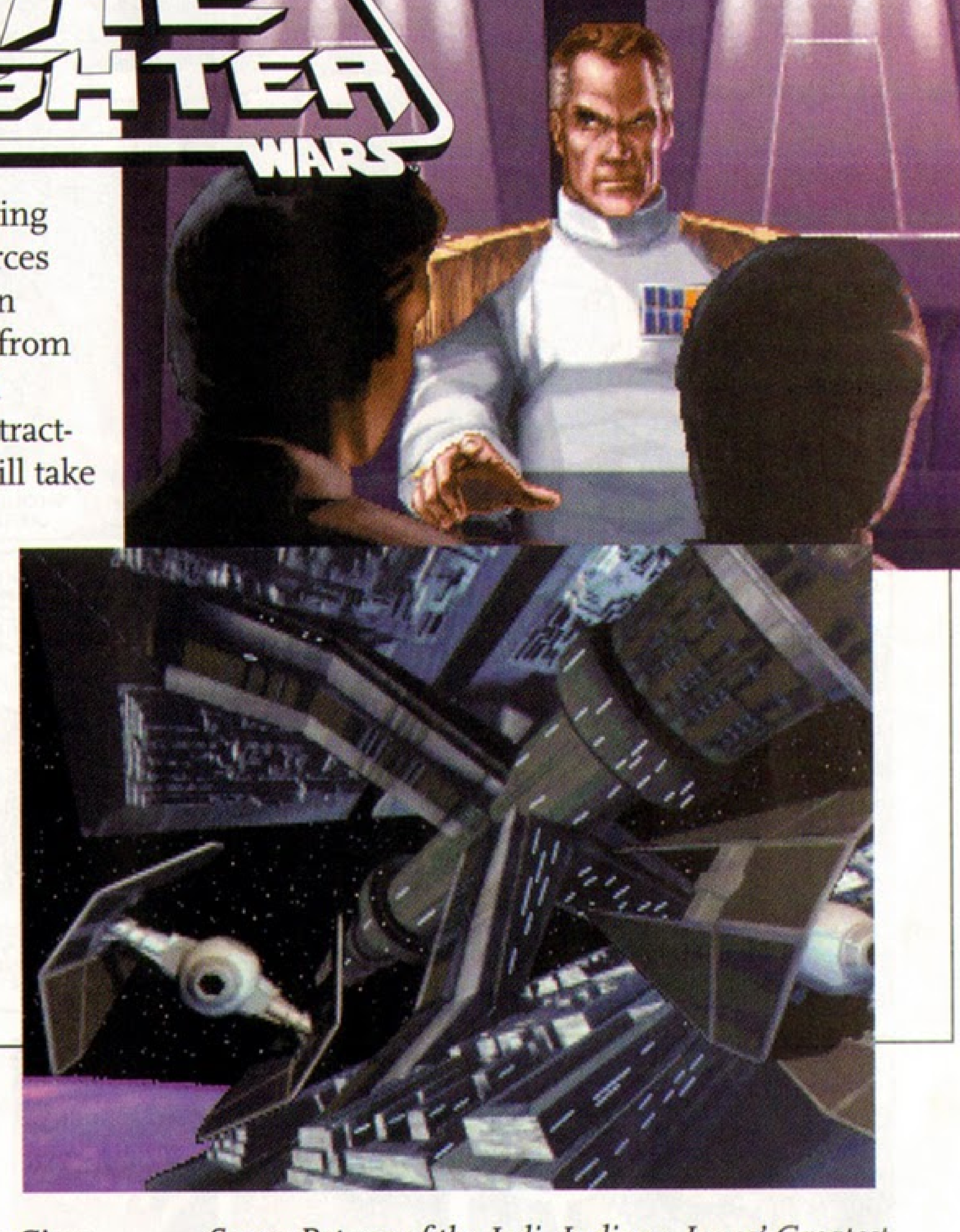
Traitors, Pirates and Rebels Plague the Empire in TIE Fighter Campaign Expansion Program

Defender of the Empire™

The most fearsome enemy is one that was once an ally. The Empire learns this harsh lesson as it defends itself and its starfighter fleet against the traitorous attacks of its former chief technology officer, the cunning Admiral Zaarin. In *TIE Fighter*, Zaarin's initial attempts at overthrowing Emperor Palpatine were thwarted, but his forces have grown in number and strength. Between Zaarin's attacks, pirates scheming to benefit from the internal turmoil and, of course, the Rebel Alliance poised to strike the Empire in its distracted state, the Emperor has his hands full. It will take the Empire's most dedicated and skilled pilots to save it from ruin and secure its position as the most powerful force in the galaxy.

Defender of the Empire is the first Campaign expansion disk for the successful Star Wars space combat simulator, *TIE Fighter*. In *Defender of the Empire* the Empire must continue to defend itself against the traitor, Zaarin, as he schemes to commandeer various TIE manufacturing facilities and build his own army. At the same time, pirates loom like vultures and the Rebel Alliance is ready to attack.

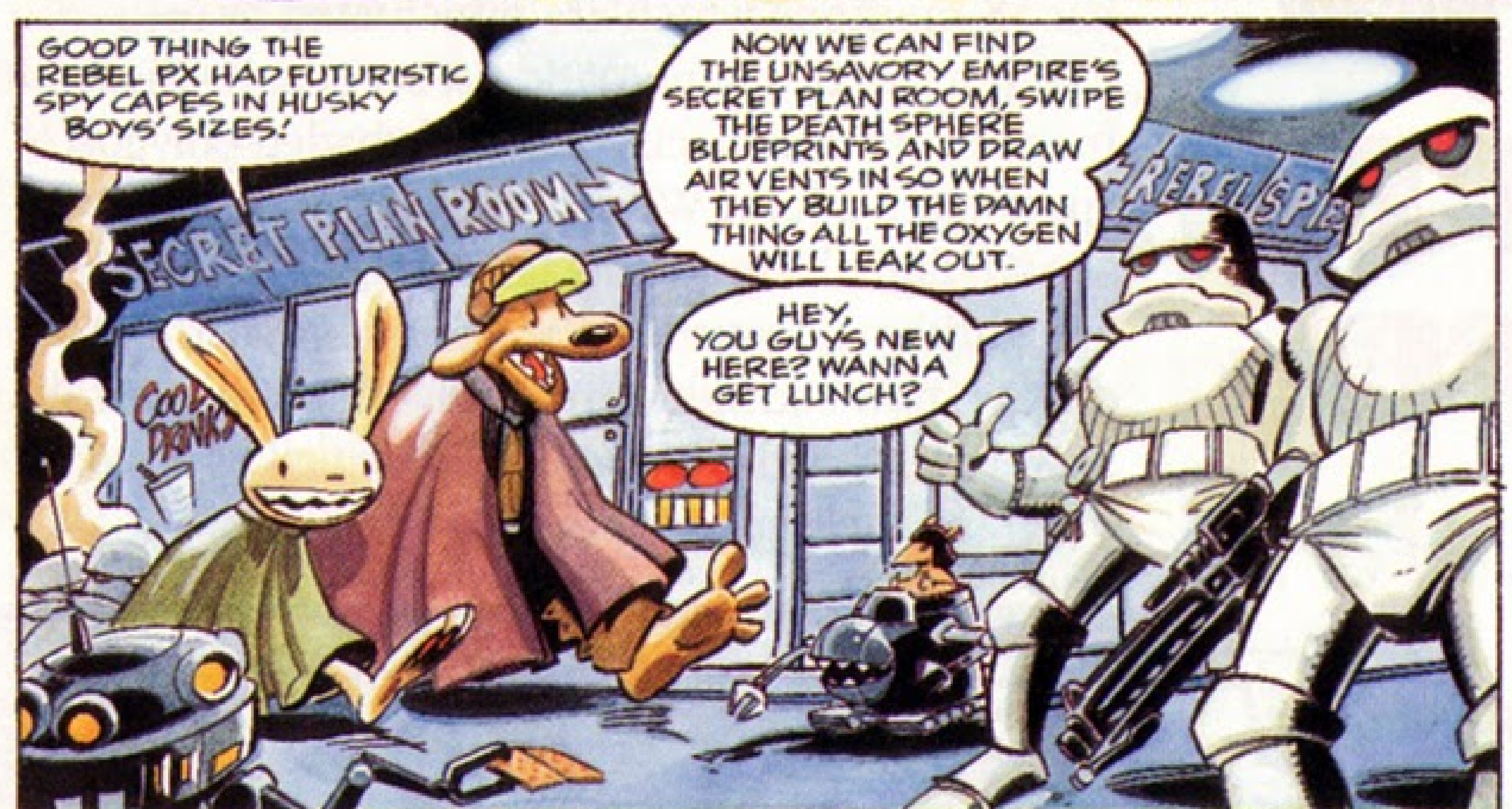
Defender of the Empire features a new *TIE Fighter* Campaign comprised of three battles. The title has 18 missions which are punctuated by four highly animated, cinematic cut scenes. Realistic bit-mapped special effects, gouraud shaded polygon space craft, a John Williams inspired score, stereo sound, digital sound effects and significant speech are additional features. The Campaign also introduces a new starfighter replete with awesome fire power. A second *TIE Fighter Campaign* expansion program is planned for the first half of 1995. ESC

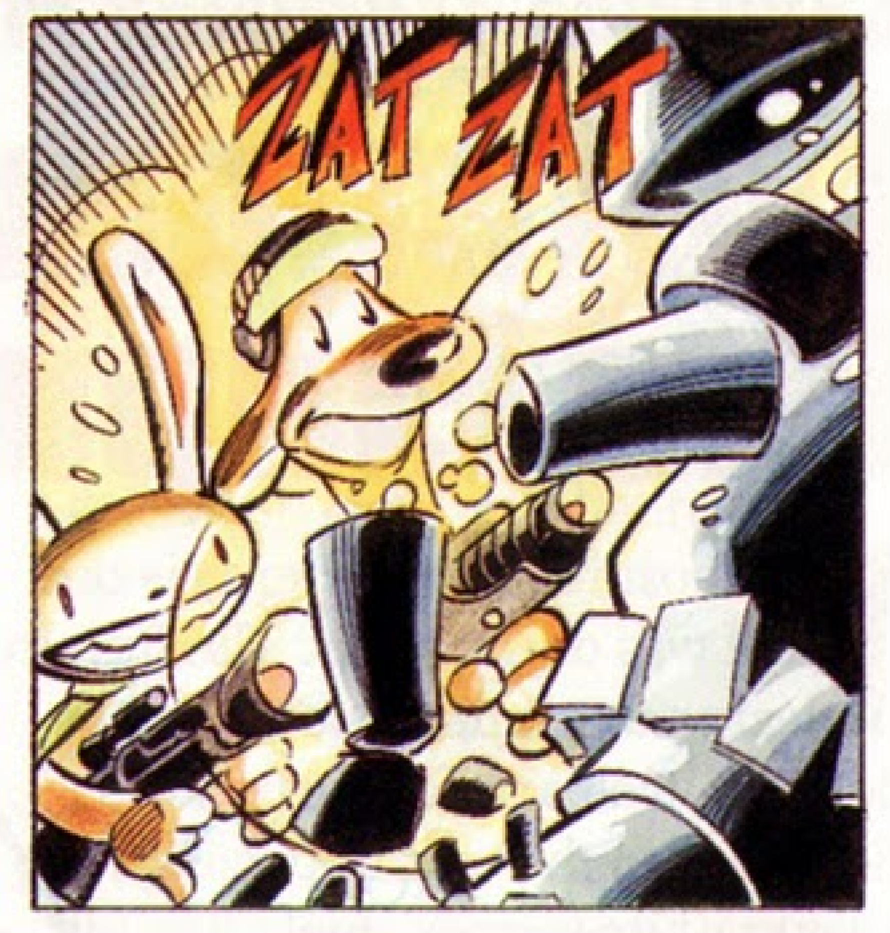


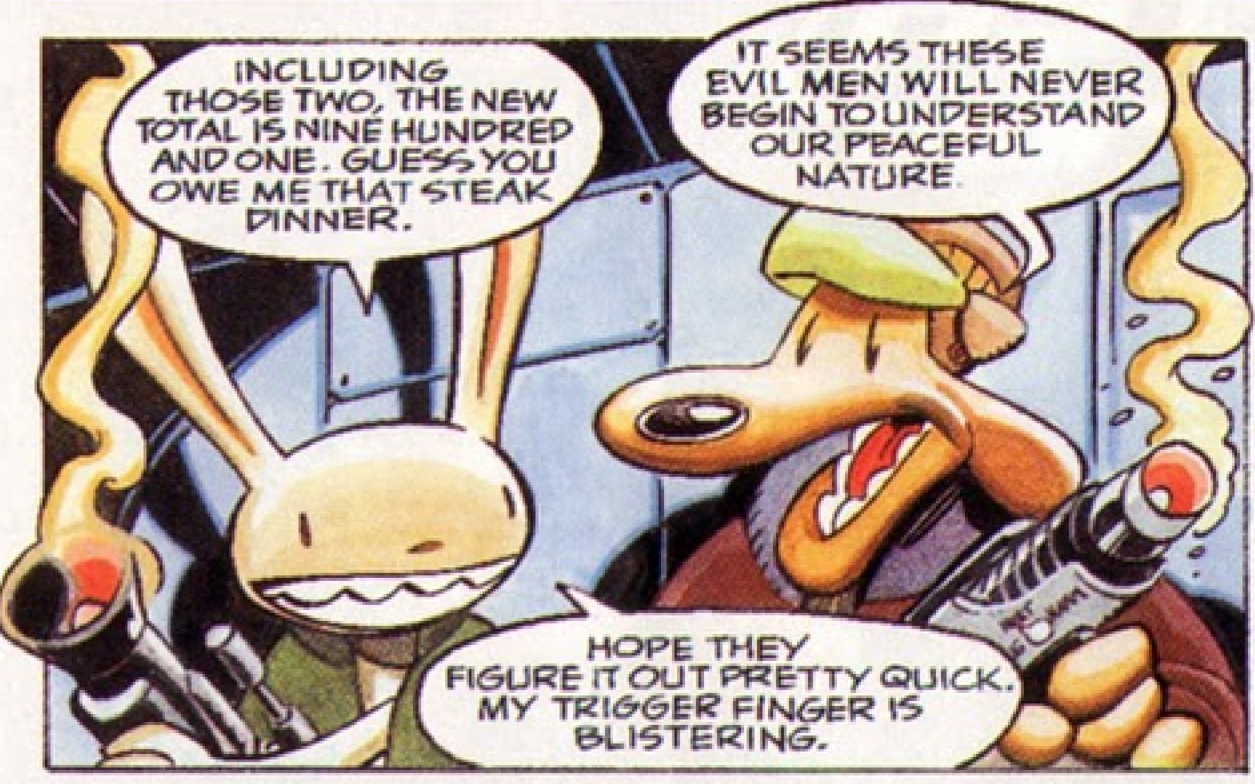
one-player story mode or two-player, split screen competitive mode. In story mode, you pilot up to six different battledroids through a series of combat missions against robot armies. Cinematic cut scenes propel the story forward. Two-player mode allows you to choose any of the battledroids and fight a friend on a variety of battle fields. Among the battledroids are a wall-crawling spider robot; a transforming, rolling robot that can unfold into a gun; and a full-flight, anti-gravity robot. One- and two-player levels combine to total more than 20 levels in the game. Both SNES and Sega Genesis versions are in the works.

Super Return of the Jedi, Indiana Jones' Greatest Adventures and *Ghoul Patrol* all will be published by JVC Musical Industries in time for holiday shopping. We're in heated negotiations with potential publishers for *Battledroids*, so stay tuned to the videogame magazines and the BBSs for updated information. And the next time your eyeballs are bugging out due to frustration over one of our adventure game puzzles, just pop one of these carts into your console and blast away. You'll feel better soon. ESC

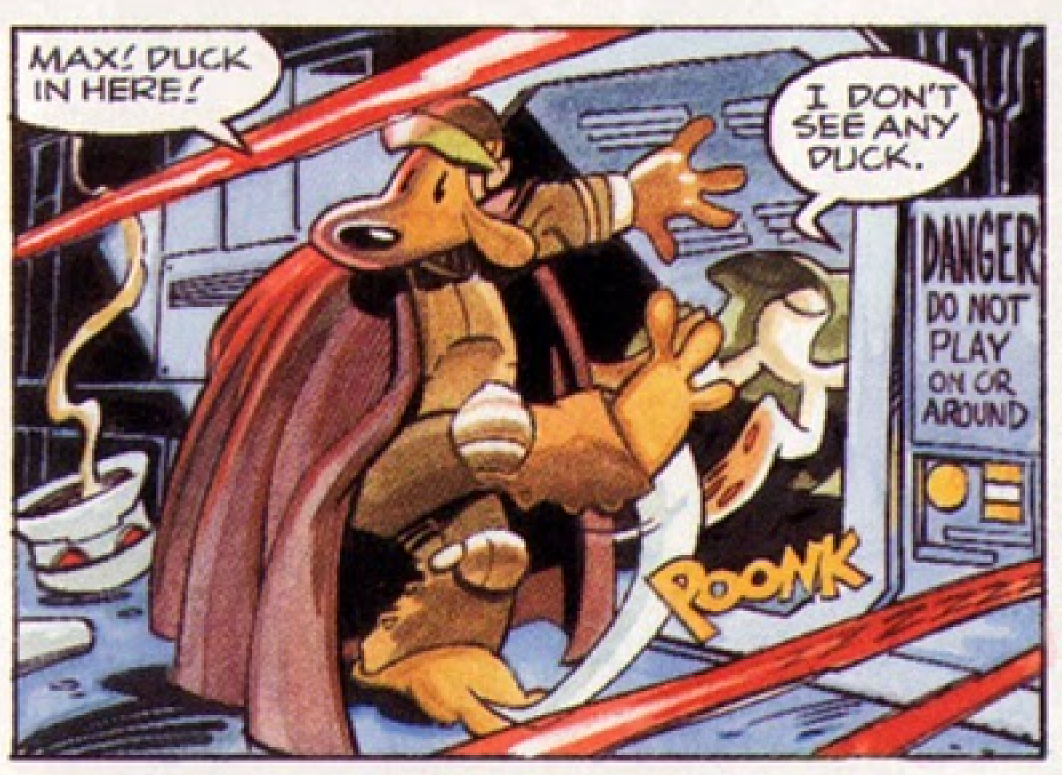

SAM & MAX
TM & © 1994 by Steve Purcell
LETTERED BY LOIS BUHALIS

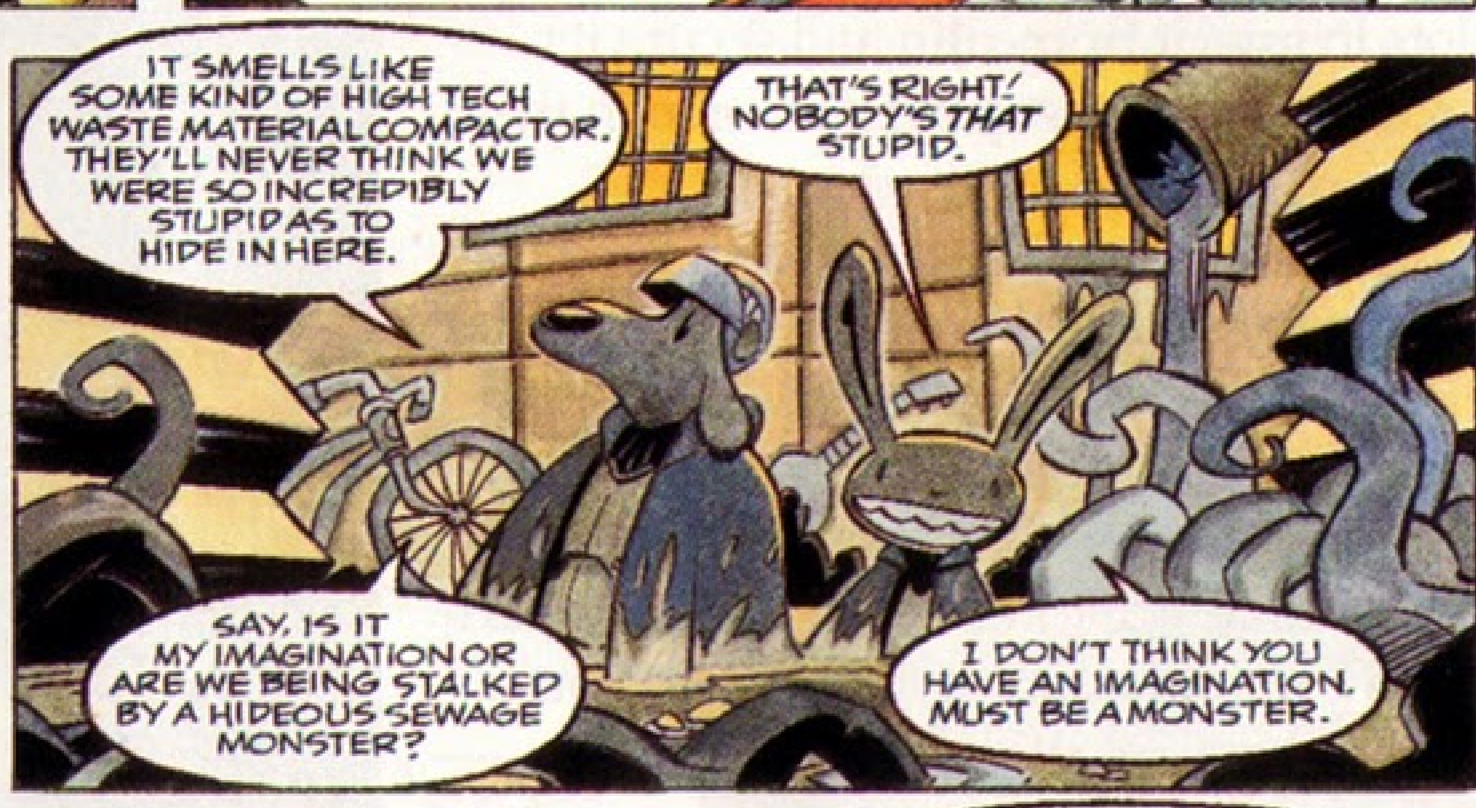

GOOD THING THE REBEL PX HAD FUTURISTIC SPY CAPES IN HUSKY BOYS' SIZES!
NOW WE CAN FIND THE UNSAVORY EMPIRE'S SECRET PLAN ROOM, SWIPE THE DEATH SPHERE BLUEPRINTS AND DRAW AIR VENTS IN SO WHEN THEY BUILD THE DAMN THING ALL THE OXYGEN WILL LEAK OUT.
HEY, YOU GUYS NEW HERE? WANNA GET LUNCH?
SECRET PLAN ROOM →
COOL DRINKS


ZAT ZAT


INCLUDING THOSE TWO, THE NEW TOTAL IS NINE HUNDRED AND ONE. GUESS YOU OWE ME THAT STEAK DINNER.
IT SEEMS THESE EVIL MEN WILL NEVER BEGIN TO UNDERSTAND OUR PEACEFUL NATURE.
HOPE THEY FIGURE IT OUT PRETTY QUICK. MY TRIGGER FINGER IS BLISTERING.


Uh oh. I THINK THEY'RE ON TO US!
SOMEBODY MUST HAVE NOTICED THE MILE LONG TRAIL OF SMOLDERING STORMTROOPER REFUSE IN OUR WAKE.
MAYBE WE SHOULD HAVE TIDIED UP AFTER OURSELVES.
SHEEEEEEE
ZACH


MAX! DUCK IN HERE!
I DON'T SEE ANY DUCK.
DANGER DO NOT PLAY ON OR AROUND
POONK


IT SMELLS LIKE SOME KIND OF HIGH TECH WASTE MATERIAL COMPACTOR. THEY'LL NEVER THINK WE WERE SO INCREDIBLY STUPID AS TO HIDE IN HERE.
THAT'S RIGHT! NOBODY'S THAT STUPID.
SAY, IS IT MY IMAGINATION OR ARE WE BEING STALKED BY A HIDEOUS SEWAGE MONSTER?
I DON'T THINK YOU HAVE AN IMAGINATION. MUST BE A MONSTER.


CAN'T... CHOKE... BREATHE. THE AIR IS (GASP)...THICK WITH METHANE.
HEY, IT'S NOT ME.
I JUST GOTTA GET ME A BETTER LOOK AT THAT SEWIE MONSTER.


MAX! METHANE! GAK DON'T LIGHT THAT--
WHAT?


PHOOM


WELL, YOU SOMEHOW MANAGED TO WAX THE ENTIRE BASE IN ONE SHOT, LITTLE BUDDY. EVEN THOUGH I'M COMPLETELY IMMOBILIZED, I GUESS I SHOULD FEEL LUCKY TO BE ALIVE.
I WAS FORTUNATE TO BE BLOWN OUT OF HARM'S WAY WHILE YOU NOW LIE SCORCHED, TAKING YOUR MEALS THROUGH A RUBBER HOSE AND EXPOSED TO DAYTIME TV FOR THE NEXT EIGHT MONTHS. I WOULDN'T SAY THAT'S VERY LUCKY AT ALL, SAM!
GEE, IF ONLY I HAD THE TELEKINETIC ABILITY TO EXPLODE YOUR HEAD.
JELL-OH

¿LucasWho?

Clint Bajakian

COMPOSER

When did you start working at LucasArts?

▸ I started working for LucasArts as an independent contractor in 1991 composing music for *Indiana Jones and the Fate of Atlantis*® and *Monkey Island 2: LeChuck's Revenge*.® At that time, two other composers were already here, Michael Land and Peter McConnell. I've since joined the team on a full-time basis.

What do you like best about your job?

▸ I like the challenge of pushing sound and music in games to higher and higher levels of quality with each product. I'm always trying to create material of higher quality by industry standards, as well as outperform my own prior achievements.

Tell us your best LucasArts "war story."

▸ We needed some high anxiety music that we called "Panic" for *TIE Fighter*. As the project deadline approached and we still had only sketches for it, I composed it in just a few hours out of the same emotion I was attempting to capture!

Tell us a little bit about what you're working on now?

▸ I'm currently scoring *Dark Forces* with sound and music, and enjoying the process of working with a very fine development team. I will soon be scoring *Full Throttle* with sound effects, which I'm sure will turn out to be a real creative challenge.

What is your favorite LucasArts game? Why?

▸ Although I really like the Star Wars action games, my favorite LucasArts game would have to be *Indiana Jones and the Fate of Atlantis* for its tremendous story. There should be a movie made out of that!

Where is your favorite vacation spot?

▸ The Mediterranean region. I love Italy, Greece and Turkey a great deal, especially for their archaeological sites.

What do you like to do when you're not at work?

▸ I like to relax and hike in the Marin countryside with my wife, Deniz. Sometimes I play guitar or keyboards with other musicians for pleasure.

Who are your heroes? Why?

▸ I look to film composer John Williams as an exemplary artist. He adds a strong element of emotion and drama to film that could only be achieved through music of exceptional quality. In our own way, that's what the sound and music team here at LucasArts tries to accomplish for games. ESC

Collette Michaud

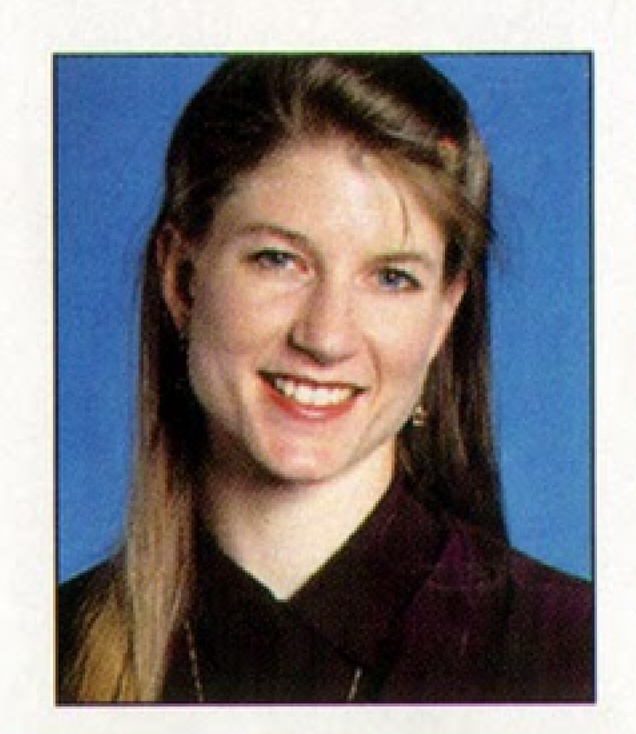
ART DIRECTOR

When did you start working at LucasArts?

▸ I started work here in January of 1991 as the art department supervisor. Since we'd outgrown Skywalker Ranch and were moving to a new location, I was brought on to supervise the artists at the new site, as well as animate on *Indiana Jones and the Fate of Atlantis*.

Tell us your best LucasArts "war story."

▸ Well, last year was a big challenge helping to turn out *Sam & Max Hit the Road* in an unprecedented seven and a half months of actual production time, while continuing to manage the art department at the same time. We were in crunch mode from day one. Some of us still haven't quite recovered.



Tell us a little bit about what you're working on now.

▸ I'm working on a new project that has yet to be announced. It's based on my idea, and I'm project leading it. All I can say is that it will be for a different audience than most of our games and will hopefully be very cool and fun.

What is your favorite LucasArts game? Why?

▸ I have to say that *Monkey Island*® is a sentimental favorite of mine. There are so many great things about it – the graphics, the story and, most of all, the humor. It's also one of the biggest reasons I came to work here.

Where is your favorite vacation spot?

▸ It's a toss up between Mendocino and Santa Cruz. I love driving up north along Highway 1 to Mendocino and staying at a cozy B&B. But on the other hand, nothing beats the roller coaster at the Santa Cruz boardwalk!

What do you like to do when you're not at work?

▸ Photography and sewing are my two greatest loves outside of work, but dancing and playing volleyball are close behind.

Who are your heroes? Why?

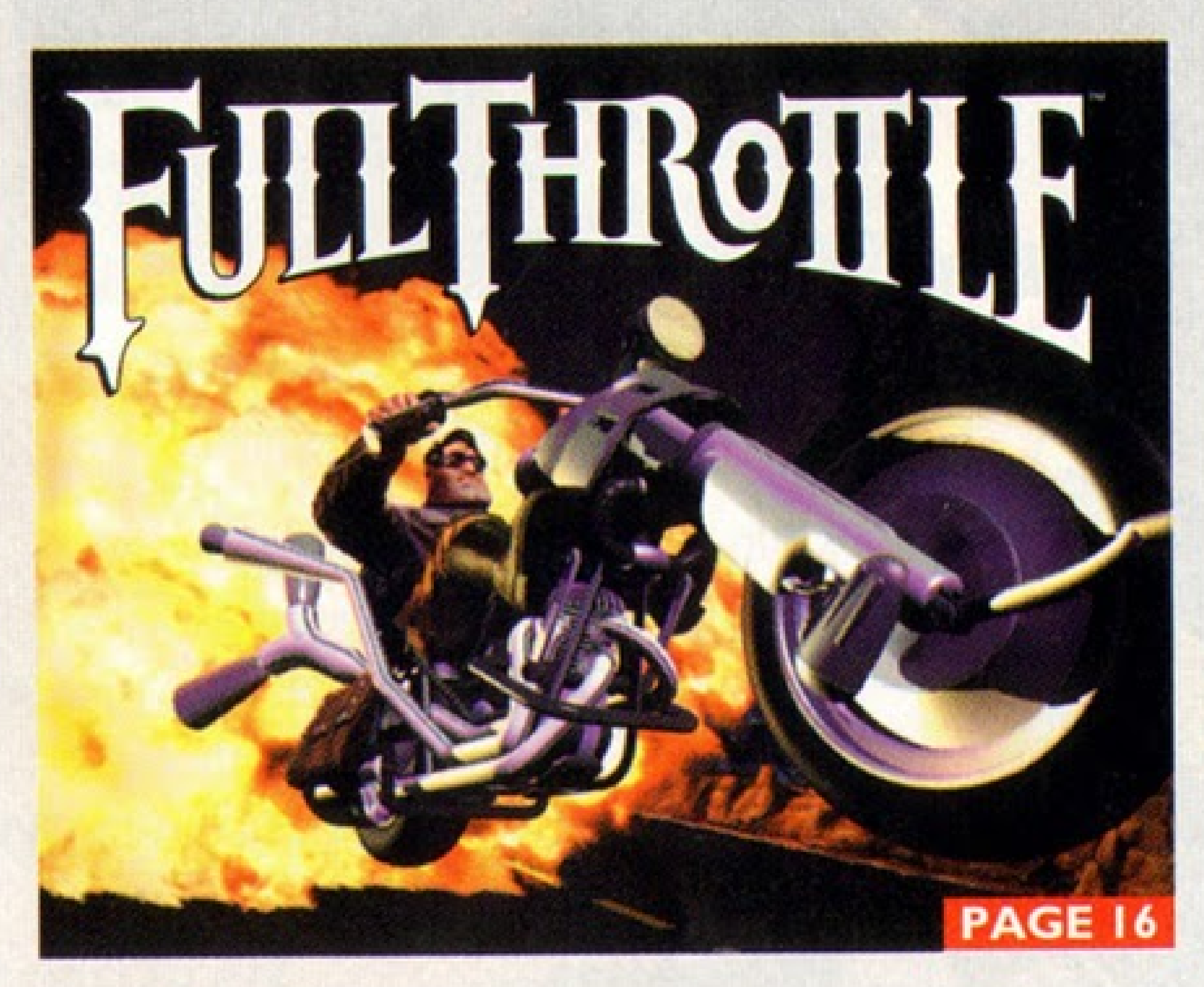
▸ My dance teacher, Doree Marine Clark. She has endless energy for starters, but most of all, I admire her because she selflessly helps other people feel good about themselves. She takes people who have never really danced before, like me, and somehow manages to turn them into dancers. It's truly amazing! ESC



LucasArts™

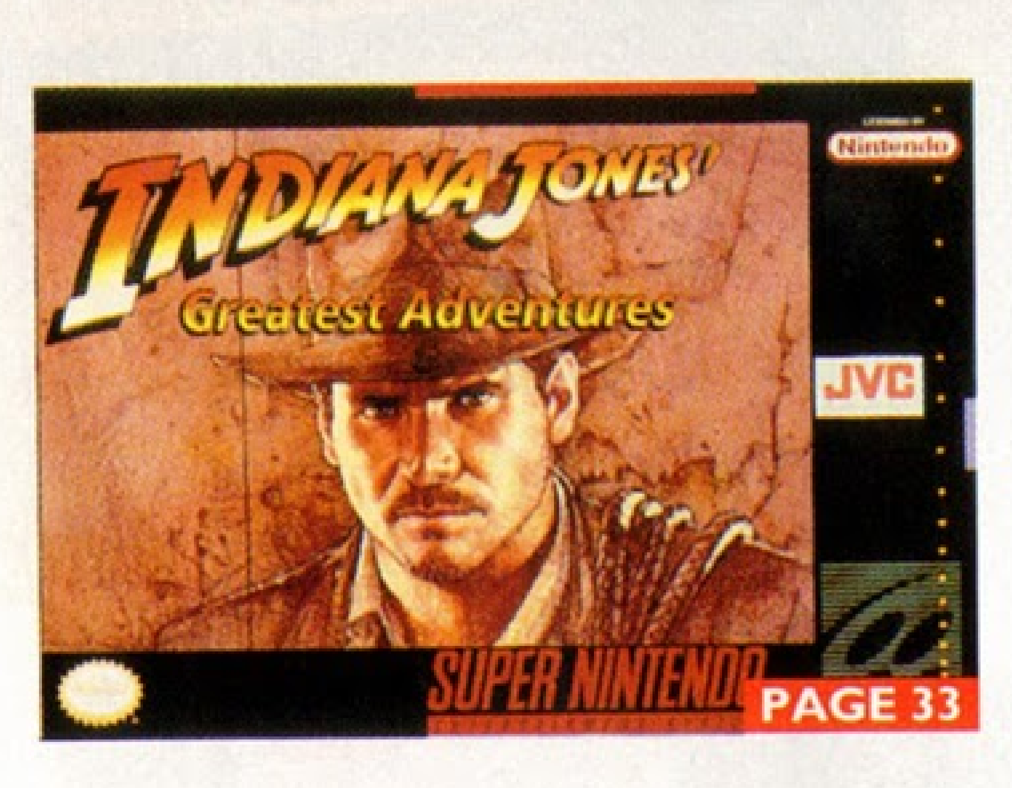
Company Store

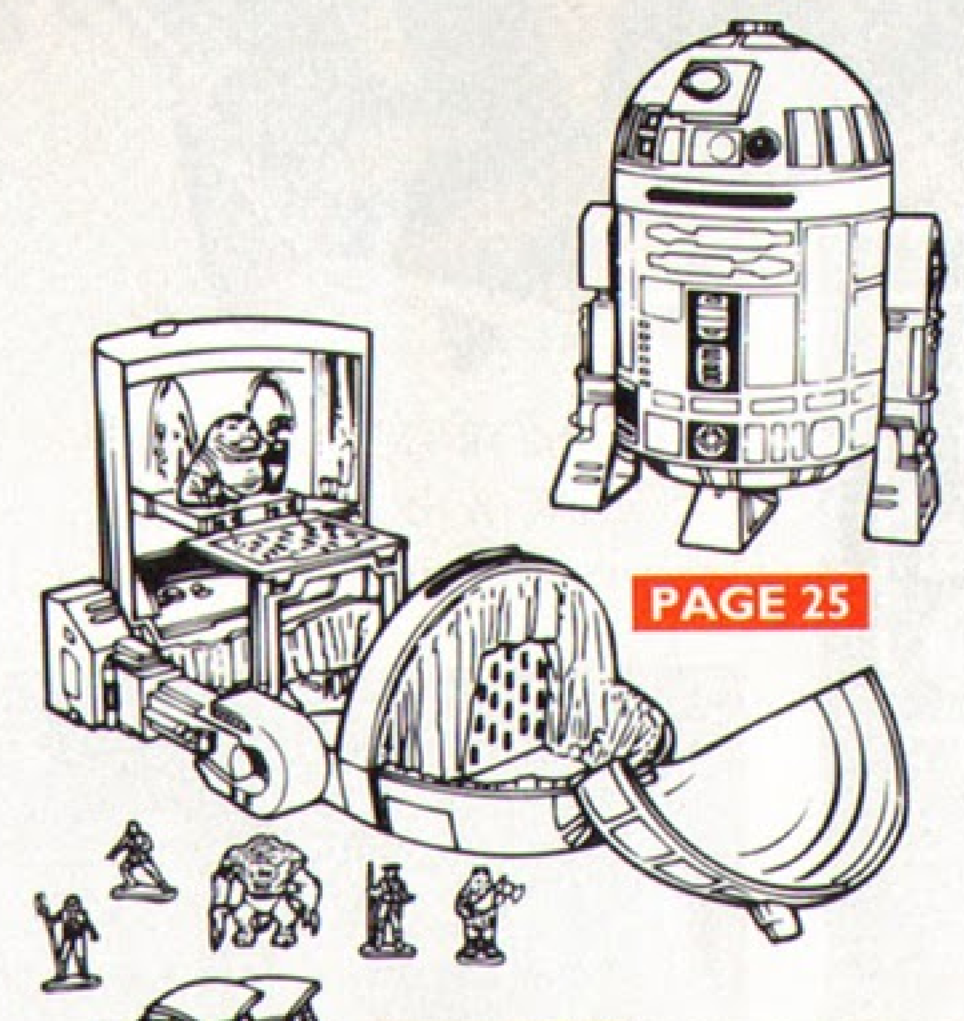
TO ORDER, CALL 1-800-STAR WARS















BIG BIKES!
BIG EXPLOSIONS!
BIG TROUBLE!

Non-stop action as you run from the law, get into fights, and ride big bikes in this rough and tumble, knock-down, drag-out, action and adventure spectacle from LucasArts. See story on page 8.

Coming this spring to your local IBM PC CD-ROM:

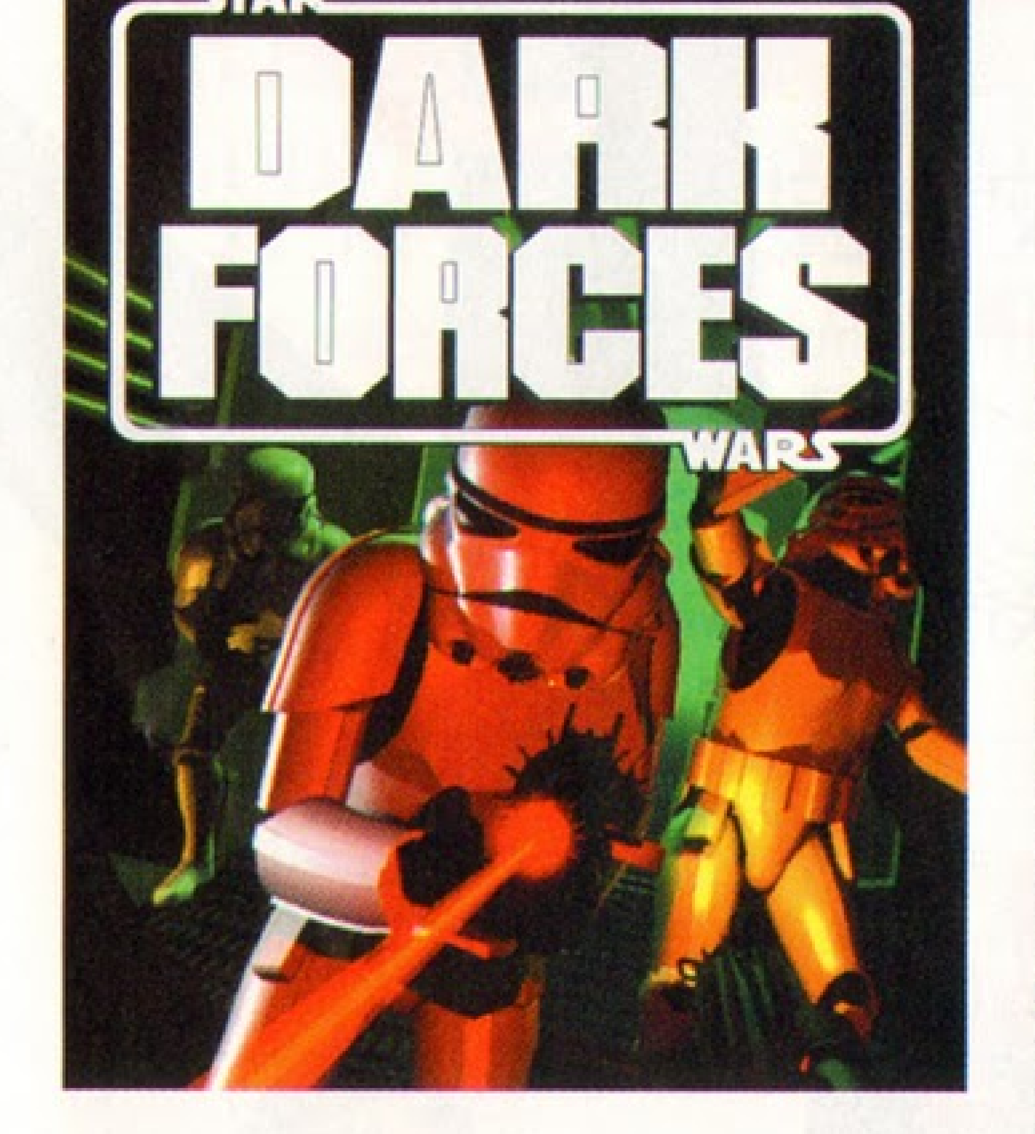
Full Throttle™ $54.95 (6352)

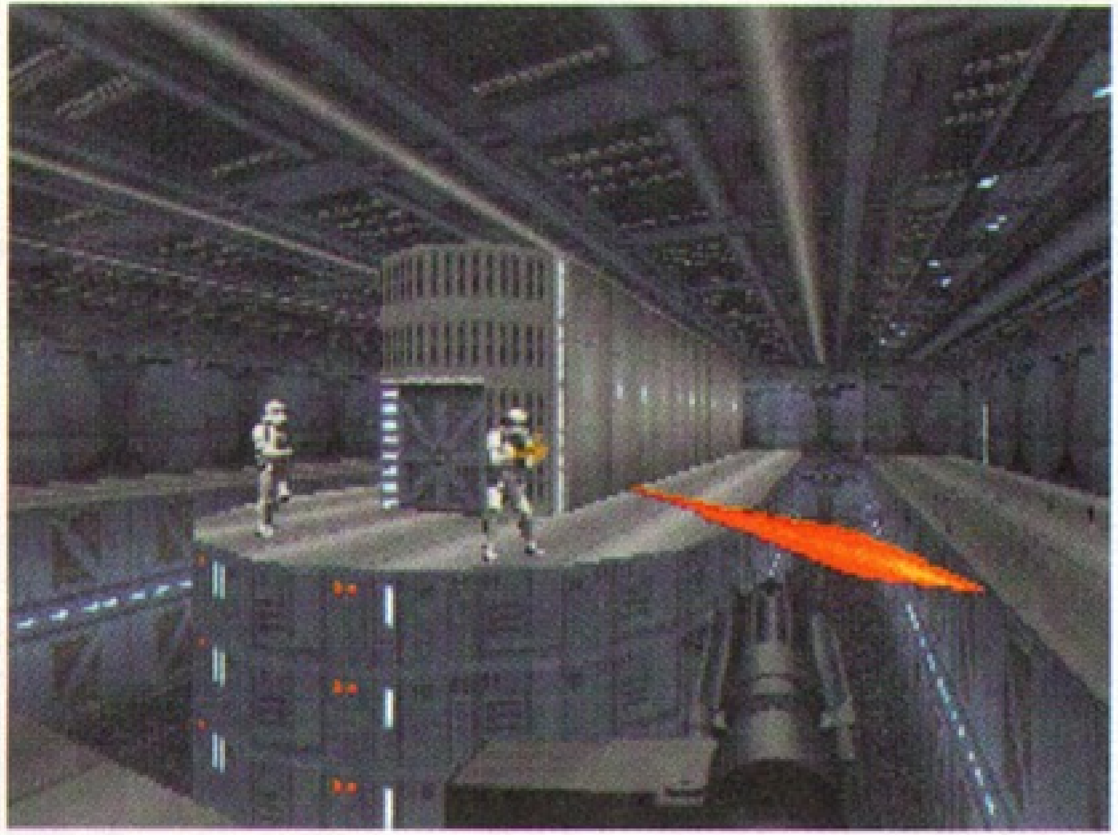


Mac Attack!

Games available for the Macintosh!

Indiana Jones & the Fate of Atlantis Disk	$19.95 (6310)
Indiana Jones & the Fate of Atlantis CD-ROM	$29.95 (9137)
Indiana Jones & the Last Crusade	$19.95 (3907)
Loom	$17.95 (4311)
Monkey Island	$19.95 (5000)
Monkey Island 2	$19.95 (6311)
Star Wars Screen Entertainment	$29.95 (6337)
Rebel Assault CD-ROM	$54.95 (9136)
Rebel Assault DEMO CD	$5.00 (9060G)





Coming soon on IBM PC CD-ROM is a brand new Star Wars-inspired 3D action game currently being developed: **Dark Forces**.™ This first-person perspective game will feature fully texture-mapped 3D graphics, fast-paced action and an engrossing story line. All the action takes place with a 360-degree view in an ultra-realistic, 3D environment. See story page 6.

Dark Forces *Coming this winter to IBM PC CD-ROM* $54.95 (6338)

Also available on IBM CD-ROM

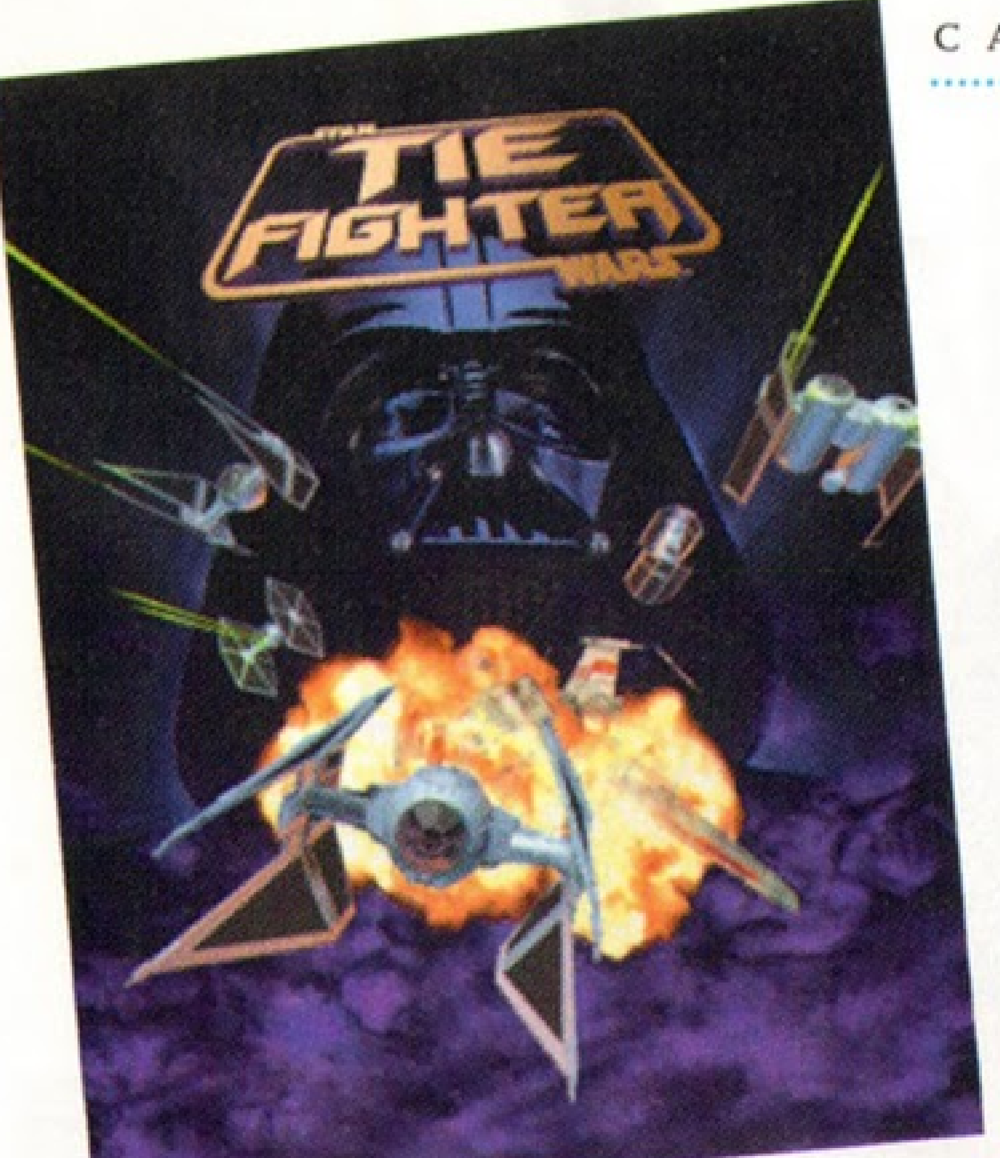
Sam & Max Hit the Road
$29.95 (6324)

Day of the Tentacle
$29.95 (6328)

Indiana Jones and the Fate of Atlantis
$29.95 (6323)



STAR WARS TIE FIGHTER



NEW TIE Fighter Campaign Defender of the Empire We dare you to try these new missions, because the Force is growing within the Rebel troops. See story on page 11. Coming this winter! $23.95 (6331A)

TIE Fighter Strategy Guide $19.95 (9220)

TIE Fighter Box Cover Art Poster $6.95 (9338)

TIE Fighter™

In TIE Fighter you portray a new Imperial Navy recruit as you battle the Rebel Alliance. Train and fly in six Imperial starfighters under the command of Darth Vader himself.
IBM 3.5" 1.44MB HD $54.95 (6331)

SPECIAL Free OFFER

FREE TIE FIGHTER HAT WITH PURCHASE OF GAME DIRECTLY FROM LUCASARTS

TIE Fighter Baseball Hat $16.95 (3196)

TIE Fighter T-Shirt $17.95
(3195S) Small
(3195M) Medium
(3195L) Large





X-Wing Collector's CD

NEW Blow your CD-ROM drive away this winter with X-Wing. This award-winning game comes with both Imperial Pursuit and B-Wing. Also included are 6 new historical missions never before available. Improved sound and graphics. See story page 5. $54.95 (6359)

SPECIAL Free OFFER

▸ Special offer for X-Wing owners! Send $49.95 with the back cover from your manual and recieve the limited "gold" edition plus a special FREE gift! Plus $5.00 shipping & handling. Call for details. Expires 1/31/95

X-Wing Baseball Hat $15.95 (9328)

X-wing Hologram Watch
See photo page 26. $34.95 (8100)

X-Wing: The Official Strategy Guide Innovative tactics and winning strategies for flying spacecraft and missions. $19.95 (9331)

X-Wing™ Help save the galaxy from Darth Vader and his followers. Train in the proving grounds, sharpen your skills in the historical missions and then match wits with the evil Empire's top pilots.
IBM 3.5" 1.44MB HD $49.95 (6313)

Imperial Pursuit™ 15 more missions plus Top Ace pilot.
IBM 3.5" 1.44MB HD $23.95 (6313A)

B-Wing™ 20 more missions and a new starfighter.
IBM 3.5" 1.44MB HD $23.95 (6313B)





Demonstration Disks

Send for a Demo Disk of the following games.

X-Wing $5.00 (9060A)

Day of the Tentacle $5.00 (9060B)

Indiana Jones and the Fate of Atlantis $5.00 (9060C)

TIE Fighter $5.00 (9060D)

Sam & Max Hit the Road $5.00 (9060E)

Rebel Assault IBM CD-ROM $5.00 (9060F)

Rebel Assault MAC CD-ROM $5.00 (9060G)

Plus shipping & handling. Demos are on IBM 3.5" disk unless otherwise noted.



FREE Rebel Mousepad with purchase of any Rebel game directly from LucasArts



Rebel Assault™

Rebel Assault is our first Star Wars action-arcade game to include actual footage from the Star Wars movies. This game also uses extensive 3D rendered art. Its 15 action-packed levels include: navigating Beggar's Canyon, engaging Imperial walkers on Hoth and dodging asteroids and TIE fighters in deep space.

IBM PC CD-ROM	$54.95 (6326)
New MAC CD-ROM	$54.95 (9136)
New SEGA CD-ROM	$63.95 (1147)
Coming Soon 3DO	$59.95 (6362)

Rebel Assault Mousepad $15.95 (9117E)

The Insider's Guide to Rebel Assault With flying tips! $19.95 (9221)



Star Wars Screen Entertainment™

For the Macintosh and IBM Windows. This Screen Entertainment doubles as a valuable source guide for Star Wars buffs. Modules include character bio almanac, spaceship schemetics, havoc-wreaking Jawas and a special message from George Lucas on the next Star Wars films.

IBM Windows	$29.95 (6336)
Color Macintosh *only*	$29.95 (6337)



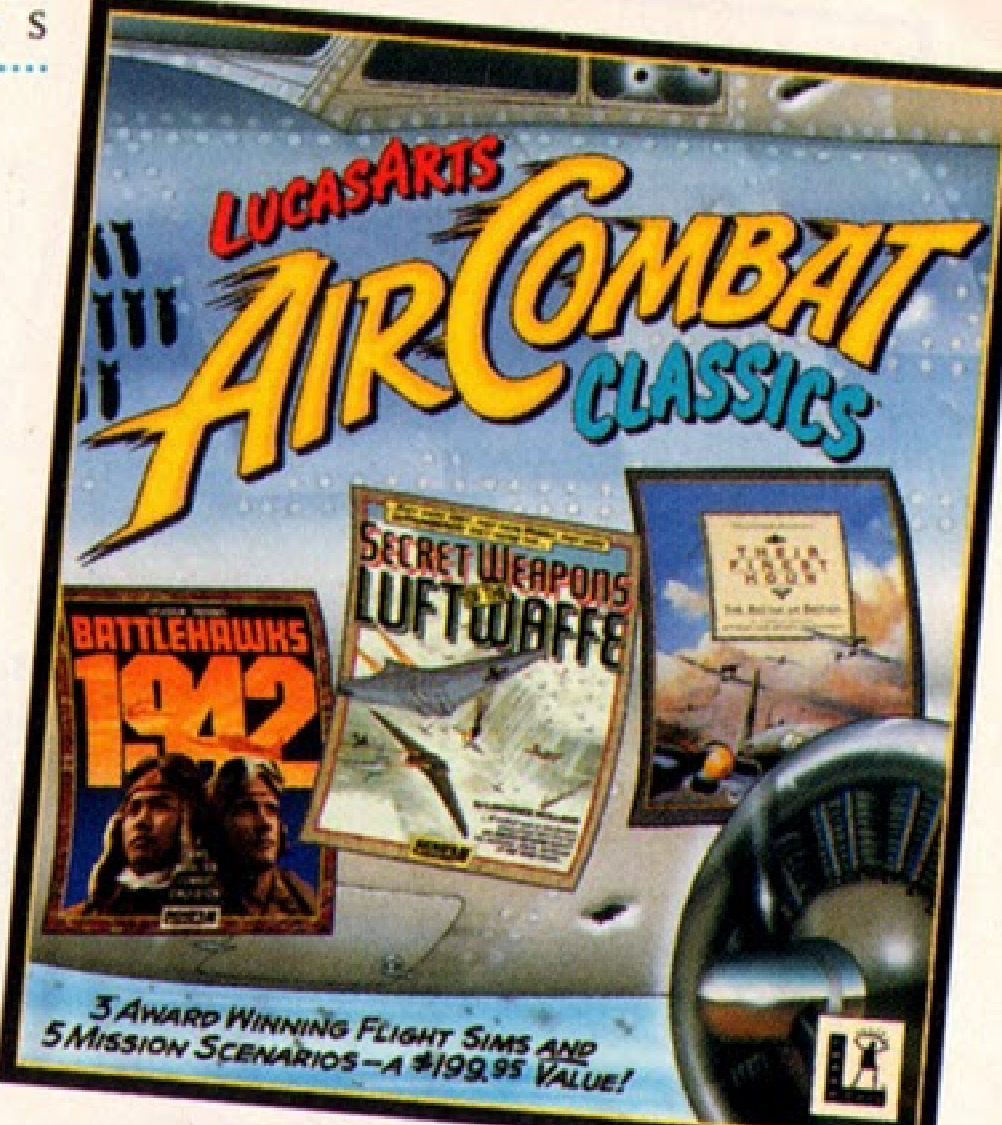
The Official Lucasfilm Games Air Combat Strategies Book™
$18.95 (9272)

Air Combat Classics™

The Air Combat Classics™ collection includes the award-winning games: *Battlehawks 1942,® Their Finest Hour: The Battle of Britain®* and *Secret Weapons of the Luftwaffe®* (SWOTL) as well as four additional SWOTL tours of duty and an add-on mission disk for *Their Finest Hour.*

Separately the three games and add-on missions had a suggested retail price of $199.95. *Now only* **$19.95** makes this a great deal.

IBM 3.5" 1.44MB HD
$19.95 (6330)



FREE *Secret Weapons* Mousepad with purchase of *Air Combat Classics* directly from LucasArts!



Instant replay! Above: *Secret Weapons of the Luftwaffe*



◀ Secret Weapons of the Luftwaffe Mousepad
$7.95 (8362)

The Lockheed P-38 Lightning: The Definitive Story

The Lockheed P-38 Lightning: The Definitive Story contains 274 pages of amazing flight facts complimented by 325 photos. This large-sized hardcover book reveals little-known flying data by one of the most respected P-38 investigative historians: author Warren M. Bodie.

New Price! **$24.95** (9302)

Flight Sim Posters

Battle of Britain	$2.95 (8373)
TIE Fighter	$6.95 (9338)

Monkey Island 2: LeChuck's Revenge®

The ghost pirate LeChuck is out for revenge. You killed him once, but he's too mad to stay dead. You are sure to enjoy this sequel with stunning graphics (VGA only) and new iMUSE soundtrack. *New Price!*

IBM VGA

3 1/2" 1.4MB HD	$19.95 (6155)
Macintosh	$19.95 (6311)
Hintbook	$9.95 (6259)

Classic Adventures™

Own five of our classic adventure games all in one package: *Maniac Mansion, Zak McKracken and the Alien Mindbenders, Indiana Jones and the Last Crusade, Loom* and *The Secret of Monkey Island.* Each of these games was a top graphic adventure when it was released.

IBM ONLY
3.5" 1.44MB HD **$19.95** (6315)

Games available separately and on other platforms, call 1-800-STAR WARS for more information.



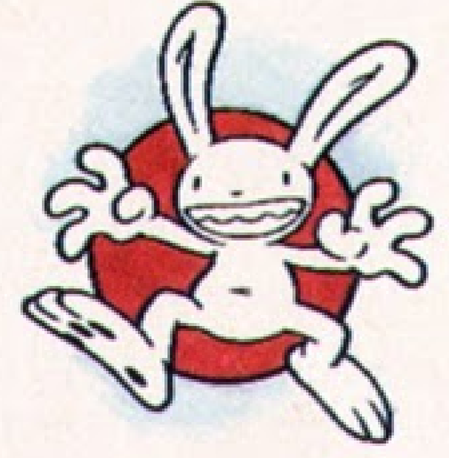
Purchase all five Classic Pack Hintbooks for $19.95 (5HBS)

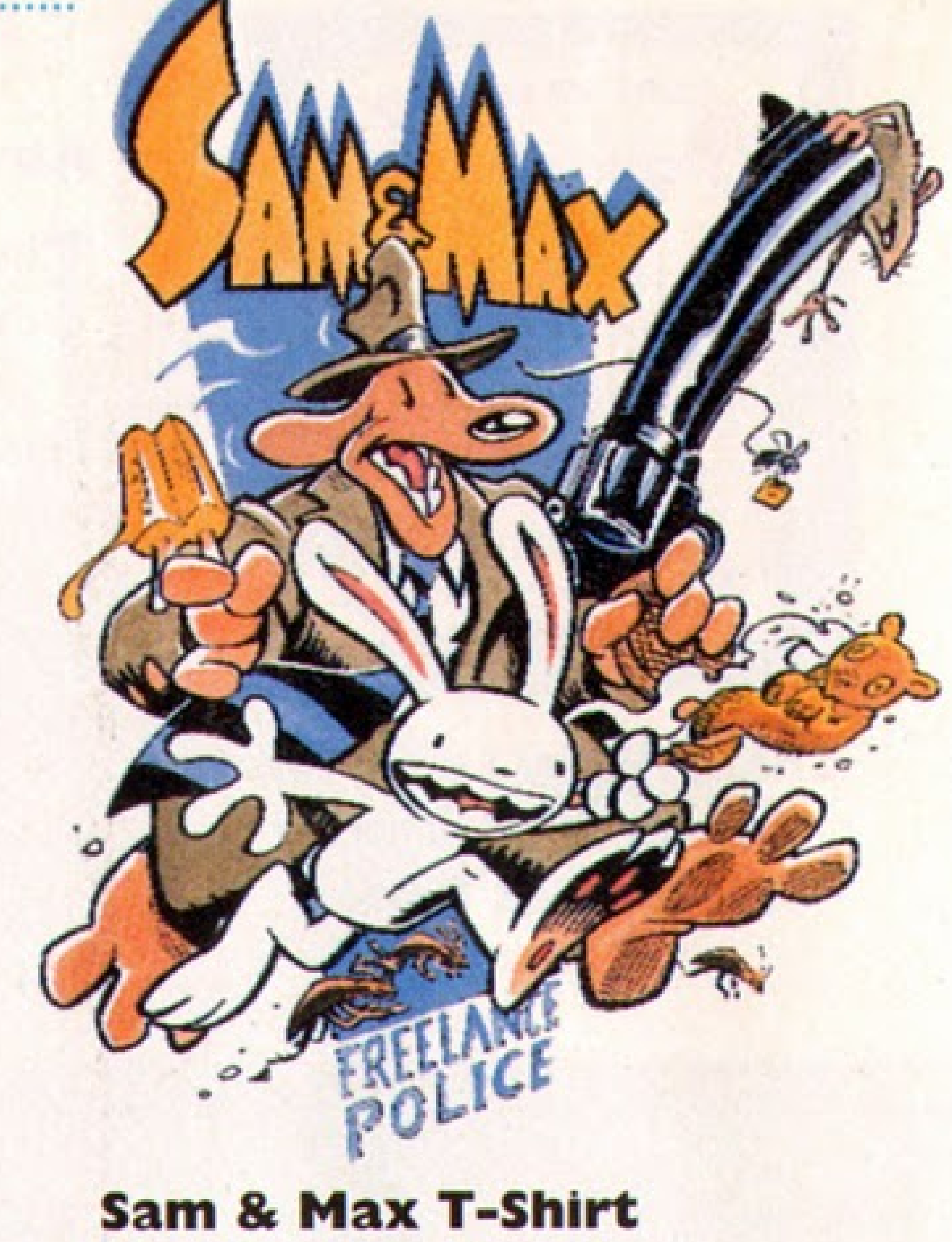
Or separately

Maniac Mansion	$5.95 (8308)
Zak McKracken	$5.95 (8309)
Indiana Jones and the Last Crusade	$5.95 (8310)
Loom	$5.95 (8311)
Monkey Island	$5.95 (8365)



FREE Sam & Max Pin with purchase of game directly from LucasArts





Sam & Max Hit the Road™

In *Sam & Max Hit the Road,* you follow these two lovable freelance police as they adventure through America. New destinations appear on Sam and Max's postcard map, enabling them to explore strange roadside attractions in their search for Bruno, the missing Bigfoot.

IBM 3.5" 1.44MB HD **$19.95** (6325)
IBM CD-ROM "Talkie" with **FREE** hintbook **$29.95** (6324)
▸ IBM CD-ROM upgrade policy. Send **$15.00** plus back cover of manual. (6324U)

Sam & Max Hintbook

$9.95 (6324H)

Sam & Max Enamel Pins

The universally appealing images of Sam & Max or just Max by himself.

Sam & Max pin **$5.95** (9303)
Max pin **$5.95** (9304)

Sam & Max Window Sticker

Not shown **$2.00** (9335F)

Sam & Max Lithographs

Limited Rare Edition

The box cover art on heavy paper stock. Limited to only 300 signed and numbered copies. Signed by Steve Purcell.
$40.00 (6320S)

Demonstration disks are now available by calling 1-800-STAR WARS.

Sam & Max T-Shirt

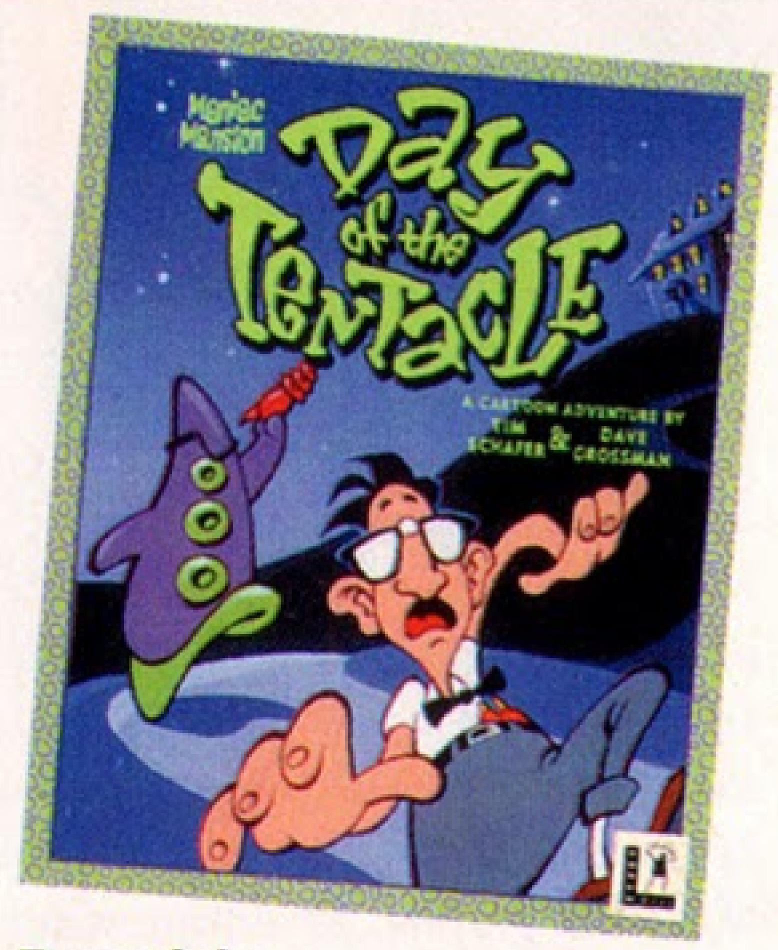
Yikes! It's America's favorite obscure comic characters garishly emblazoned on a white 100% cotton shirt! After this, no other shirt seems necessary! *Only* **$15.95**

Ex-Large (9305XL) Large (9305L)
Medium (9305M) Small (9305S)
XX-Large (9305XX)

Day of The Tentacle™

The hilarious sequel to *Maniac Mansion,* this interactive cartoon adventure draws players into a wacky world to save the planet from Dr. Fred Edison's mutated pet tentacles. By controlling three frenzied kids in three different time periods and employing warped cartoon logic, players can save mankind. The CD game features full-voice throughout, and the PC version has a "talkie" introduction.

IBM 3.5" 1.44MB HD **$19.95** (6318)
IBM CD-ROM with **FREE** hintbook **$29.95** (6328)
▸ IBM CD-ROM upgrade policy. Send **$15.00** plus back cover of manual. (6328U)



Day of the Tentacle Hintbook

with a **FREE** copy of *Maniac Mansion* Hintbook when you order directly from LucasArts.
$9.95 (6327)





Day of the Tentacle Hat

$15.95 (3198)

Day of the Tentacle T-Shirt

Not shown **$10.95**
X-Large (3197X) Large (3197L)
Medium (3197M) Small (3197S)

STAR WARS®





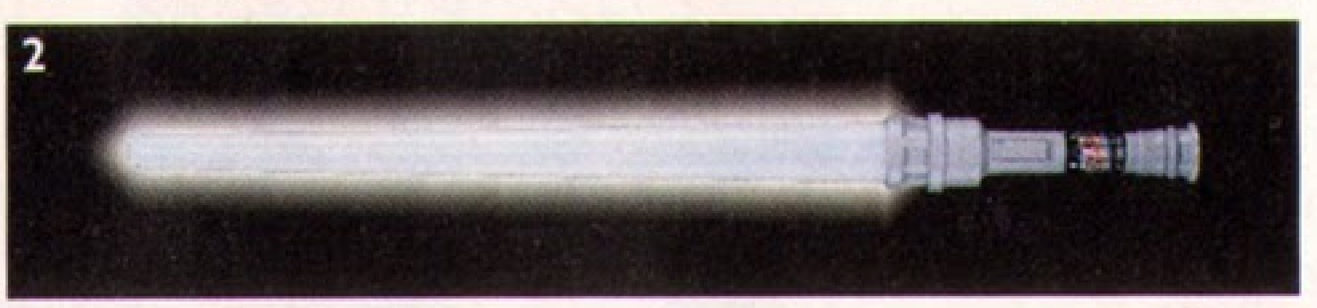




The George Lucas Super Live Adventure Show From across the galaxy and half way around the world, we bring you special items from *The George Lucas Super Live Adventure Show*. This extravaganza is a stage show which toured in Japan commemorating all of the George Lucas films.

Star Wars memorabilia:

1 Plush Yoda Doll (15" high)	$18.95 (3000)
2 Jedi Lightsaber Sword 2'7". Batteries not included. Blinks.	$14.95 (3002)



3 C-3PO key chain	$4.50 (3005)
4 Super Live pen set	$5.95 (3006)
5 R2-D2 Snow Mug doubles as a bank.	$7.00 (1006)

▲ New from the Hamilton Collection:

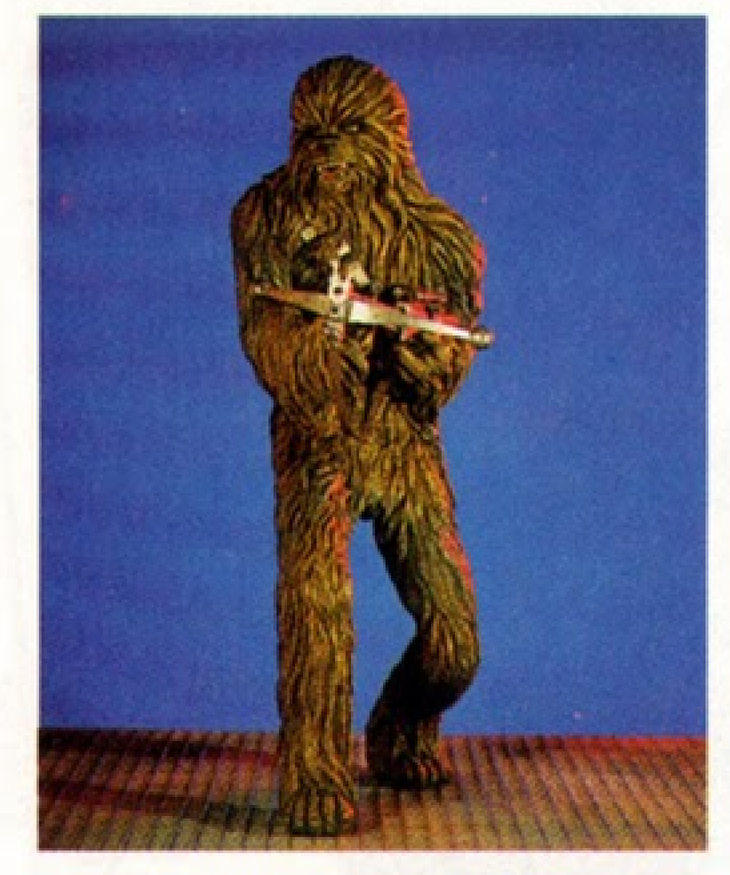
Star Wars collector plate	$34.95 (8004)
The Empire Strikes Back collector plate	$34.95 (8005)
Return of the Jedi collector plate	$34.95 (8006)



Star Wars Characters T-shirt. This black shirt has the Emperor, R2-D2, C-3PO, Yoda, Darth Vader, Wicket, an X-wing & a TIE interceptor on the front.
Adult Sizes: **$15.95** (8302M) Medium, (8302L) Large
Children's Sizes: **$12.95**
(8302XXS) 6-8, (8302XS) 10-12, (8302S) 14-16

Star Wars Space Battle Black T-shirt
Front shown above. Opening monologue from Star Wars on back.
Adult Sizes: **$15.95**
(8300S) Small, (8300M) Medium, (8300L) Large
Children's Sizes: **$12.95**

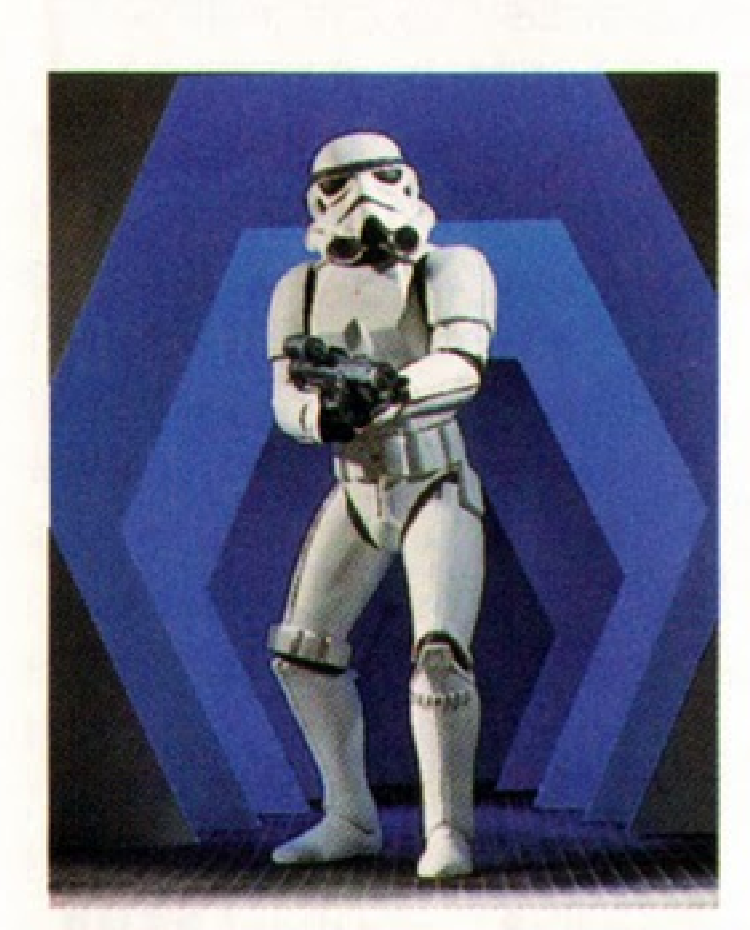




Chewbacca Model Kit
22" tall $64.95 (9003)



Darth Vader Model Figure Kit Stands over 18" tall. Figure is 1/4 scale of your favorite villain. Great for kids or collectors.
$64.95 (3200)



Stormtrooper Model Kit 20" tall $64.95 (9132)

Boba Fett Model Kit
20" tall *Not shown*
$64.95 (9004)



Gift Boxed Bend'ems

Set ❶ Ben Kenobi, Princess Leia, Han Solo, C-3PO $15.95 (9430)

Set ❷ The Emperor, R2-D2, Luke Skywalker, Darth Vader $15.95 (9431)

Set ❸ Imperial Stormtrooper, Wicket the Ewok, Yoda, Chewbacca $15.95 (9432)



Kenner Figures:
FOUND! The original Kenner Star Wars Action Figures!! Now you can complete your set by ordering the last remaining figures by Kenner. ▲ **Star Wars Figures originally produced in 1984.**

Jabba the Hutt	$15.00 (9405)
Salacious Crumb	$15.00 (9406)
C-3PO with removable limbs.	$15.00 (9407)
The Emperor	$15.00 (9408)
Klaatu (Jedi) in original package!	$35.00 (9409)
The Emperor's Guard	$15.00 (9410)
Prune Face (Jedi)	$15.00 (9411)
"Empire" Weapon Action Pac	$15.00 (9420)

LIMITED Rare EDITION

▲ **Willow Figures originally produced in 1988.**

Willow	$10.00 (9414)
Nockmar Warrior	$10.00 (9415)
Nockmar Lieutenant	$10.00 (9416)
General Kael	$10.00 (9417)
Mad Martigan	$10.00 (9418)
Airk ThaughBaer	$10.00 (9419)



Vinyl Figures 5" to 13" tall
New Price! ***While Supplies Last!***

C-3PO	$9.95	(9400C3)
Chewbacca	$9.95	(9400CH)
Darth Vader	$9.95	(9400D)
Han Solo	$9.95	(9400H)
Luke Skywalker	$9.95	(9400LS)
Princess Leia	$9.95	(9400PL)
R2-D2	$9.95	(9400R)

Star Wars Vinyl Figures
All 7 for $60.00 (9400S)



Darth Vader Helmet
An official replica of Darth Vader's mask. Two pieces. Resilient heavy-gauge plastic. **Not recommended for children under 8 years old.**
$57.95 (9029)





Pewter Figures and Ships

Darth Vader 3"	$30.00	(9142)
Ben Kenobi 2 1/4"	$28.00	(9143)
Boba Fett 2 1/2"	$22.00	(9144)
Han Solo 2 1/2"	$18.00	(9146)
Chewbacca 3"	$28.00	(9147)
Princess Leia 2 1/4"	$18.00	(9148)
Luke Skywalker 2 3/8"	$18.00	(9149)
Yoda 1 5/8"	$14.00	(9150)
Ewok 1 3/4"	$13.00	(9151)
R2-D2 1 1/2"	$18.00	(9152)
Imperial Star Destroyer 2 1/2" W, 4" L, 2 3/4" H	$76.00	(9153)
A-wing Fighter 1 3/4" W, 2 3/4" L, 1 1/2" H	$40.00	(9154)
B-wing Fighter 2 1/2" wing span, 3" L, 3" H	$40.00	(9155)

Pewter Star Wars Vehicles ***Limited Editions***

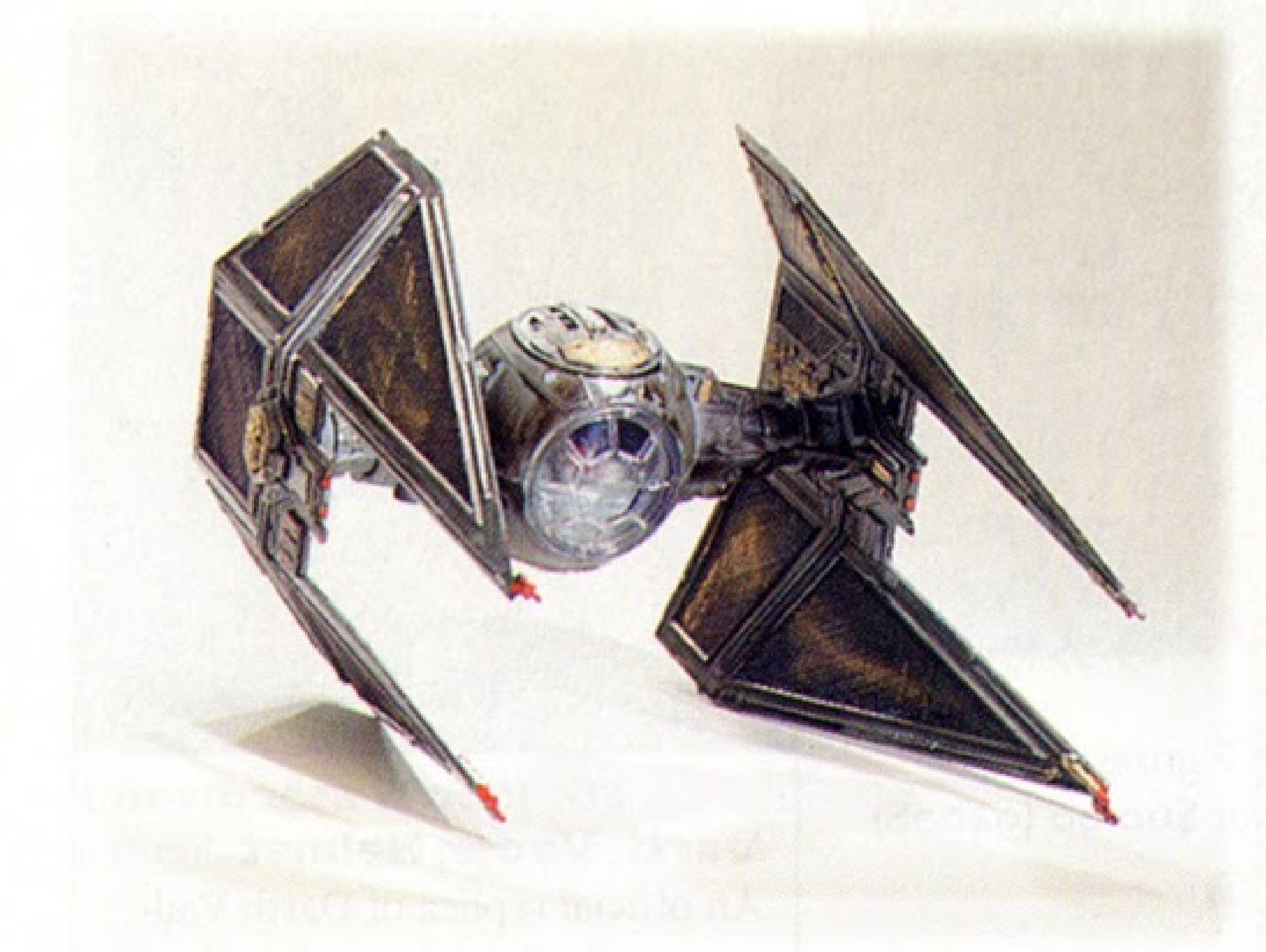
Detailed replicas of your favorite Star Wars vehicles. Hand cast from fine pewter and mounted on a solid hardwood base, these scale models are a *limited edition* of 15,000 pieces.

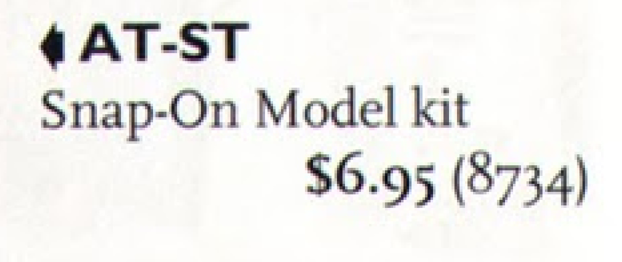
Han Solo's *Millennium Falcon*
5.25" dia., 2.5" H $120.00 (9133)

Luke Skywalker's X-wing fighter
3" W, 4.5" L, 2.5" H $95.00 (9135)
(Has solid brass, 25k plated laser cannons)

Darth Vader's TIE fighter
4.25" W, 6" L, 2.5" H $130.00 (9134)







AT-ST
Snap-On Model kit
$6.95 (8734)

X-wing
Snap-On Model kit
Not shown **$5.95** (9264)

X-wing fighter
Model kit **$8.95** (9032)

TIE interceptor
Snap-On Model kit
$5.95 (9263)



AT-AT Model kit
Not shown **$6.95** (8919)

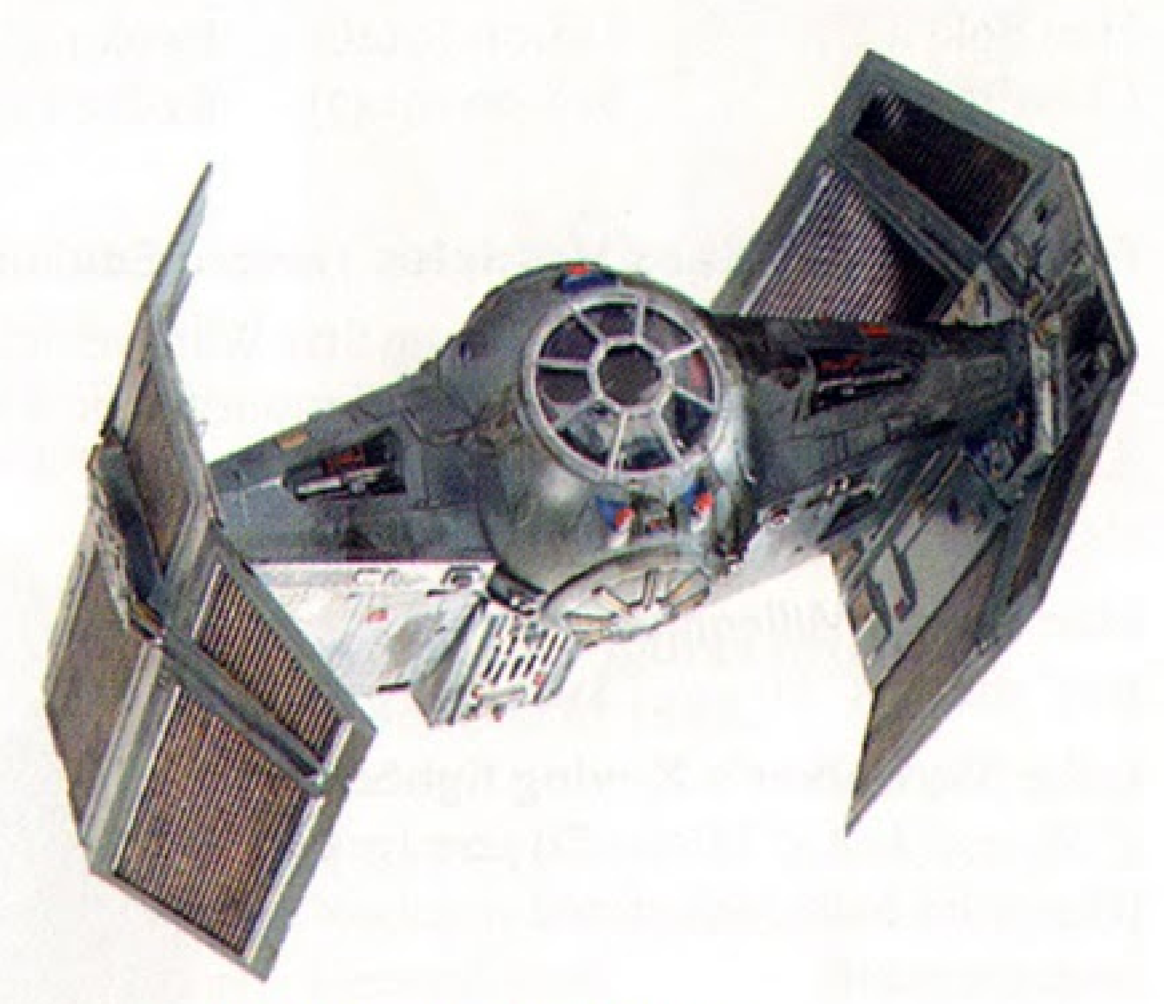
Snowspeeder Model kit
Not shown **$8.95** (8914)

Speeder Bike Model kit
Limited to stock on hand.
Not shown **$6.95** (8928)

Star Destroyer Model kit
Not shown **$12.95** (8915)



Millennium Falcon
Model kit **$16.95** (9030)



Darth Vader's TIE fighter
Model kit **$8.95** (9031)

NEW! Transforming Action Sets Famous Star Wars movie characters open into playsets with 6 action figures and 1 Star Wars vehicle.

C-3PO/Cantina $24.95 (7200)
Darth Vader/Bespin *See page 40* $24.95 (7201)
R2-D2/Jabba's Palace *See page 15* $24.95 (7202)

X-wing

TIE interceptor

B-wing

Star Wars Model Gift Set Snap together model kit. $18.95 (8912)



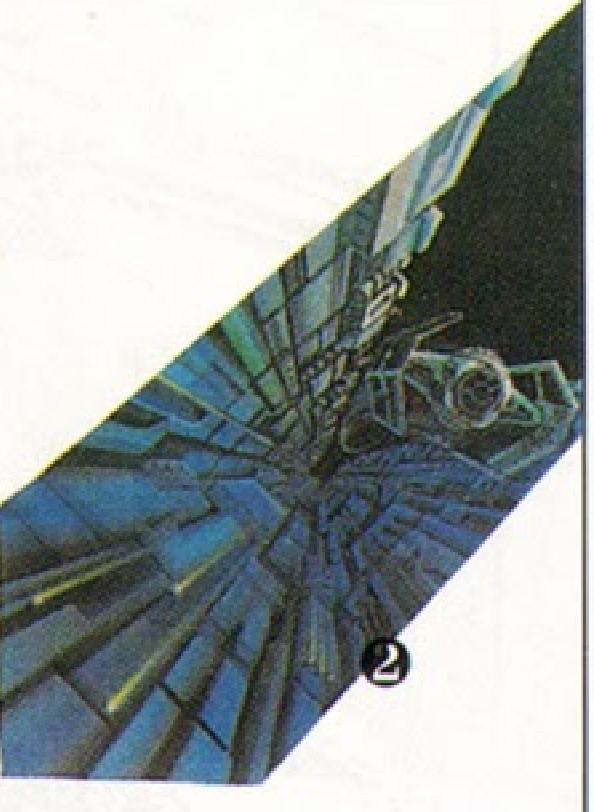
NEW! Micro Machines Playsets include 5 figures and vehicle with each set. Some assembly required. Not suitable for children under 3 years.

❶ **Star Wars:** Death Star $14.95 (9115S)
The Empire Strikes Back: Ice Planet Hoth
Shown on page 40 $14.95 (9115E)
❷ **Return of the Jedi:** Endor $14.95 (9115J)

From Galoob! **The Micro Machines®** Star Wars collections!! Continue to experience the struggle between the Rebel Alliance, defenders of justice, and the evil and corrupt Empire. These are authentic and detailed replicas of the original vehicles seen in *Star Wars, The Empire Strikes Back* and *Return of the Jedi.*

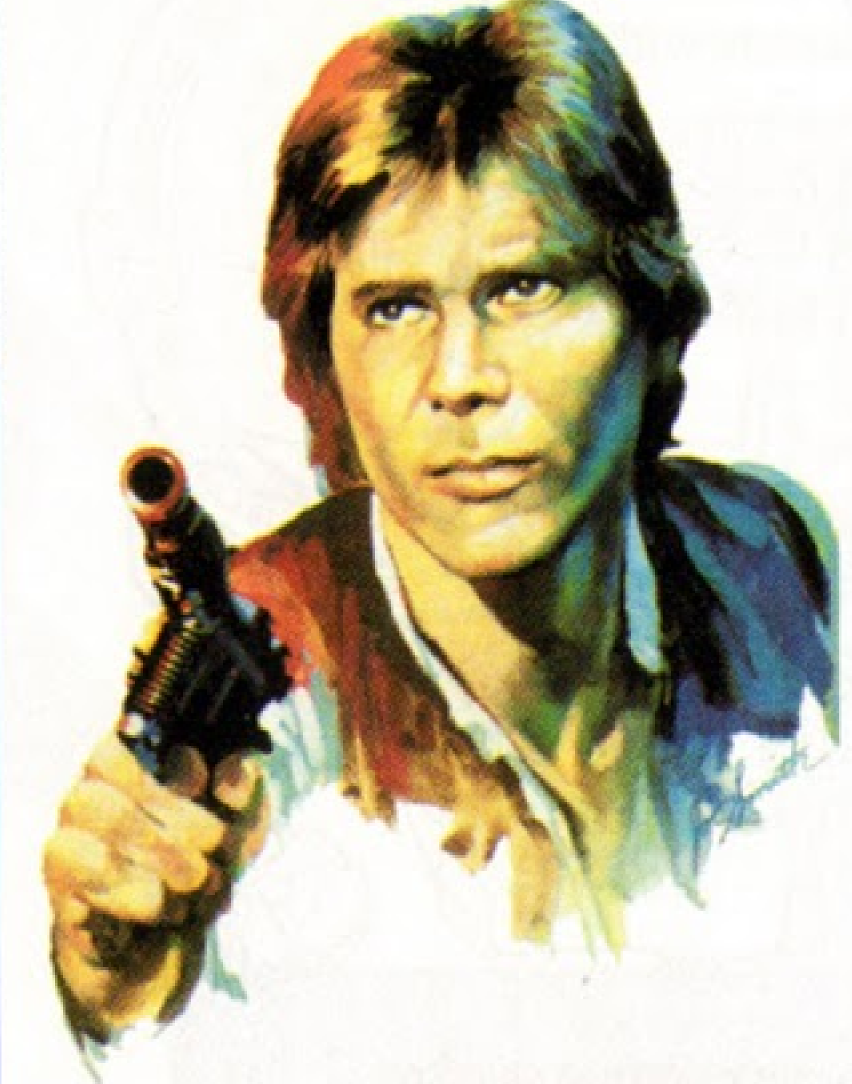
❶ **Star Wars** Includes X-wing, *Millennium Falcon* & Imperial Star Destroyer $7.95 (8001)
❷ **The Empire Strikes Back** Includes TIE starfighter, Imperial AT-AT & Snowspeeder $7.95 (8002)
❸ **Return of the Jedi** Includes Imperial AT-ST, Jabba's Desert Sail Barge & B-wing starfighter $7.95 (8003)





❶ **Star Wars Character Tie**
100% Polyester. $19.95 (1010)

❷ **Star Wars Trench Scene Tie**
100% Polyester. $19.95 (1011)





Topps Trading Card shirts
Our favorite Topps Star Wars trading cards made into t-shirts to add to your collection.

Han Solo White T-shirt
100% cotton $17.95
Large (1017L)
Ex-Large (1017X)

Boba Fett White T-shirt
100% cotton $17.95
Large (1014L)
Ex-Large (1014X)

Jawa Black T-shirt
100% cotton $17.95
Large (1015L)
Ex-Large (1015X)

Return of the Jedi White T-shirt
100% cotton. *See page 15.* $17.95
Large (1016L) Ex-Large (1016X)

Chewbacca White T-shirt
100% cotton. *See page 15.* $17.95
Large (1018L) Ex-Large (1018X)



Star Wars Boxer Shorts $18.95
(1012S) (1012M) (1012L) (1012XL)





NEW! Save your money or good memories with these **Star Wars Banks**.
Darth Vader Bank $19.95 (9008)
C-3PO Bank
Shown on back cover $19.95 (9009)

Darth Vader Watch
3D holographic watch of your favorite villain: Darth Vader.
$34.95 (9273)

X-wing 3D Hologram Watch An X-wing fighter has been captured and soars out at you whenever you check the time. Black plastic wrist band. $40.00 (8100)

Yoda Watch 3D holographic watch of your favorite hero: Yoda.
$34.95 (9035)





Enamel Pins Show your "alliance" by decorating your favorite jacket with the new Star Wars Collectors Pins.

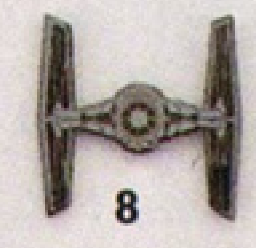















1	**AT-AT Pin**	$8.95 (7008)
2	**Darth Vader Mask Pin**	$6.95 (7005)
3	**Imperial Emblem Pin**	$7.95 (7001)
4	**New Republic Key Chain**	$6.95 (7004)
5	**Rebel Alliance New Republic Pin**	$7.95 (7000)
6	**Rebel Alliance** (small logo in red)	$6.95 (7003)
7	**Rebel Alliance** (small logo in gold)	$6.95 (7002)
8	**TIE fighter Pin**	$8.95 (7006)
9	**X-wing Pin**	$8.95 (7009)





Mousepads
Here's something from out of this world for your 'mouse' to run around on, Star Wars mousepads.

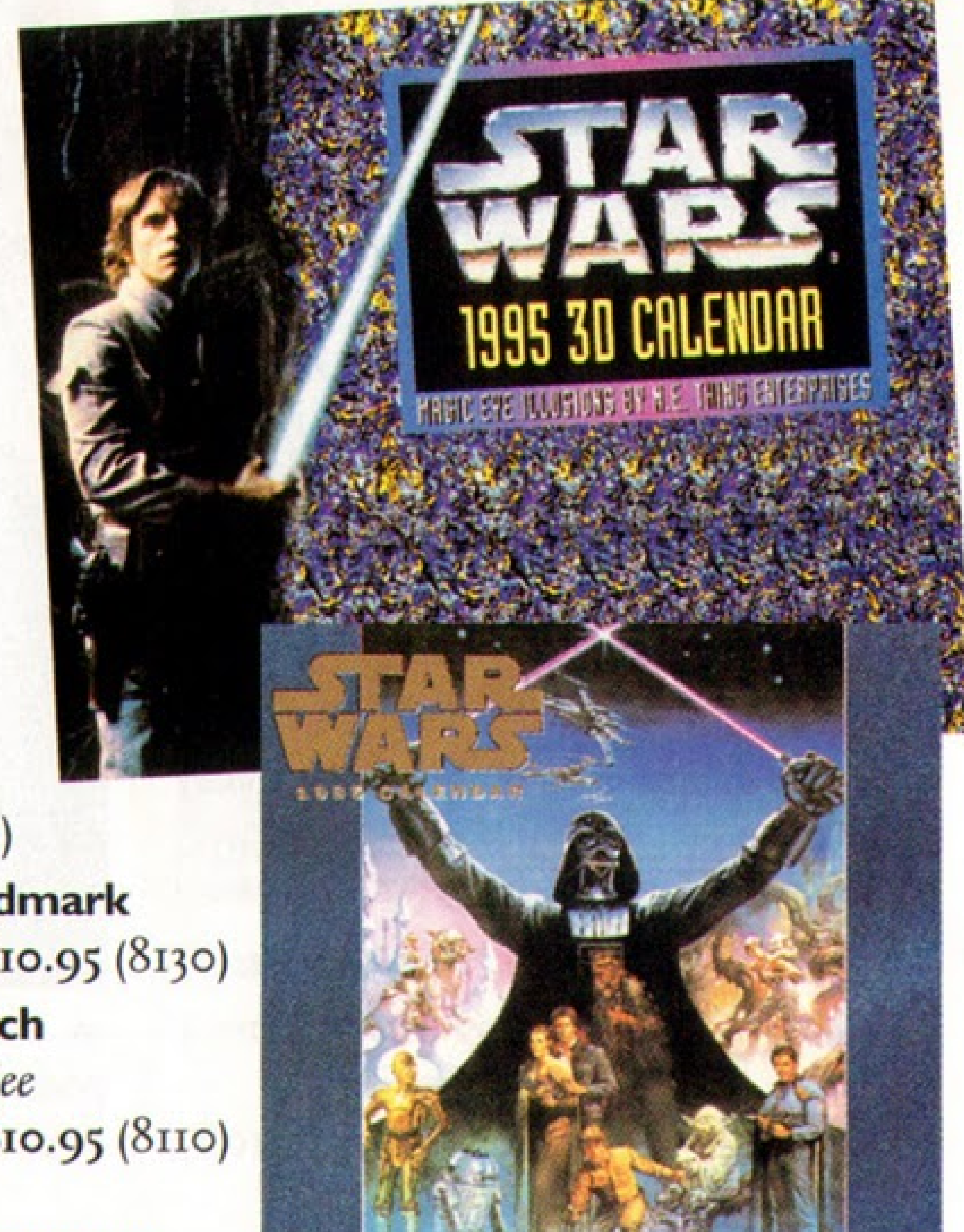
❶ **Yoda**	$15.95 (9117B)
❷ ***Millennium Falcon* fight scene**	$15.95 (9117C)
❸ **Rebel Assault**	$15.95 (9117E)
❹ **Darth Vader**	$15.95 (9117A)





New Star Wars Enamel Pins

10	Chewbacca	$12.95 (7011)
11	C-3PO	$7.95 (7013)
12	Emperor's Royal Guard	$8.95 (7014)
13	Emperor Palpatine	$8.95 (7019)
14	Stormtrooper	$8.95 (7015)
15	*Millennium Falcon*	$12.95 (7016)
16	Ben Kenobi	$8.95 (7017)
17	Yoda	$12.95 (7018)
	Boba Fett (not shown)	$12.95 (7012)



➧ **1995 3D Calendar** $9.95 (8120)

➧ **1995 Landmark Calendar** $10.95 (8130)

1995 Antioch Calendar *See back cover.* $10.95 (8110)



Special collector's edition Chromart prints This patented technology utilzes plastic, foiling and etching to give the illusion of depth on a two-dimensional surface. Choose from 4 of our favorites. 11" x 14"

C-3PO and R2-D2 on the ice planet Hoth from The Empire Strikes Back $14.95 (9110C)

Darth Vader $14.95 (9110D)

AT-AT's attack the Rebel base from The Empire Strikes Back $14.95 (9110E)

Star Destroyer chasing *Millennium Falcon* from The Empire Strikes Back *Not shown.* $14.95 (9110B)

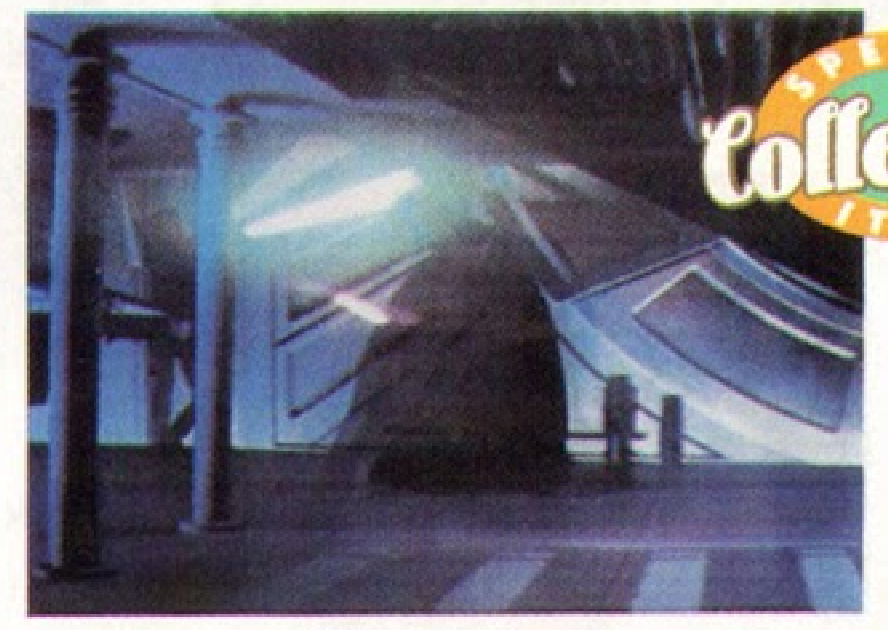


Star Wars Tin Trading Cards #2 Embossed in metal platelets and housed in a decorative metal collector's tin. (20 cards per tin) Second set, 21-40 available now. *First set shown above.*
$49.95 (8011)





Extremely rare!
Originally produced in 1980:
➧ **The Empire Strikes Back** post-cards. Four card set $15.00 (9423)



▲ **Return of the Jedi** motion 3-D postcard originally produced in 1985. $9.00 (9424)

Star Wars Galaxy Trading Cards Series Two A box of 288 cards. Box does not guarantee a full set of cards or chase cards. 135 cards in a set. Plus 6 chase cards.
$35.00 (9070)



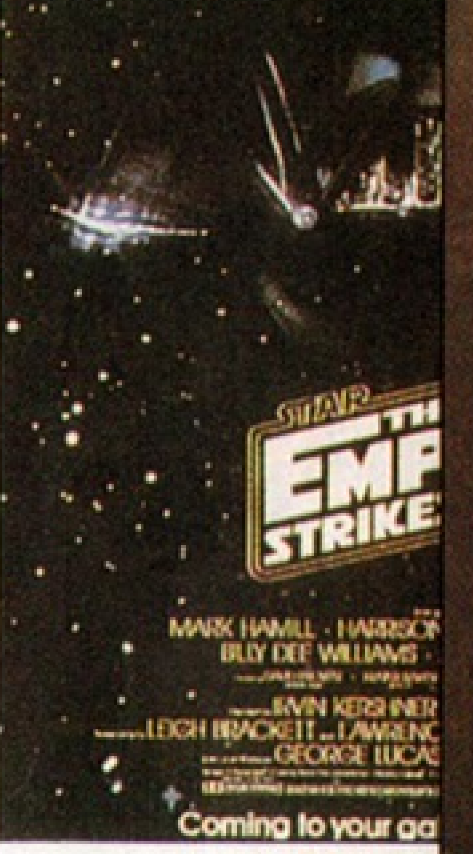
Cards not shown above: *Yoda* and *Darth with Boba Fett*



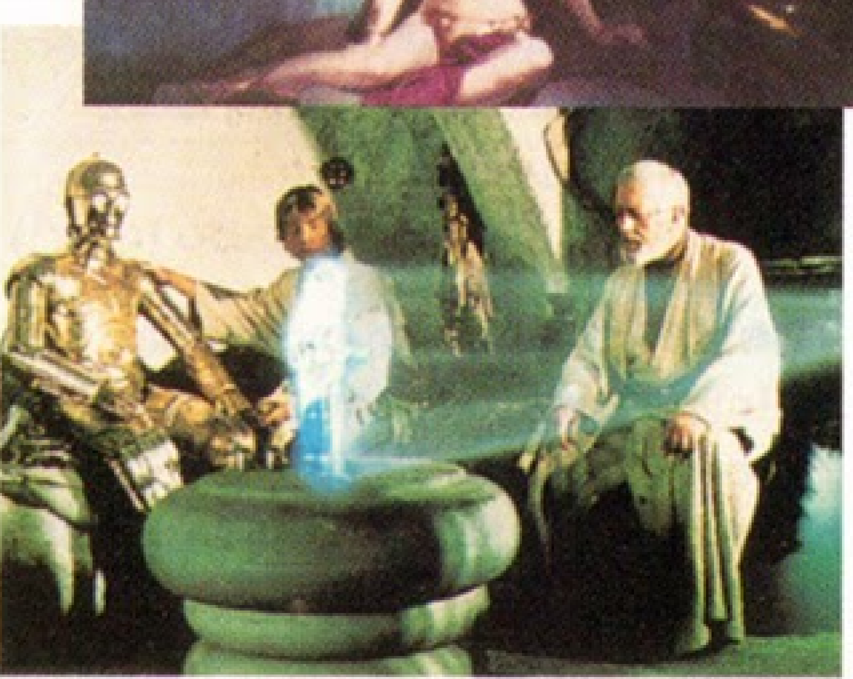
▲ **Postcards** Collect them or send them to friends.
Star Wars 4" x 6" postcards, set of 26 $20.00 (9322)









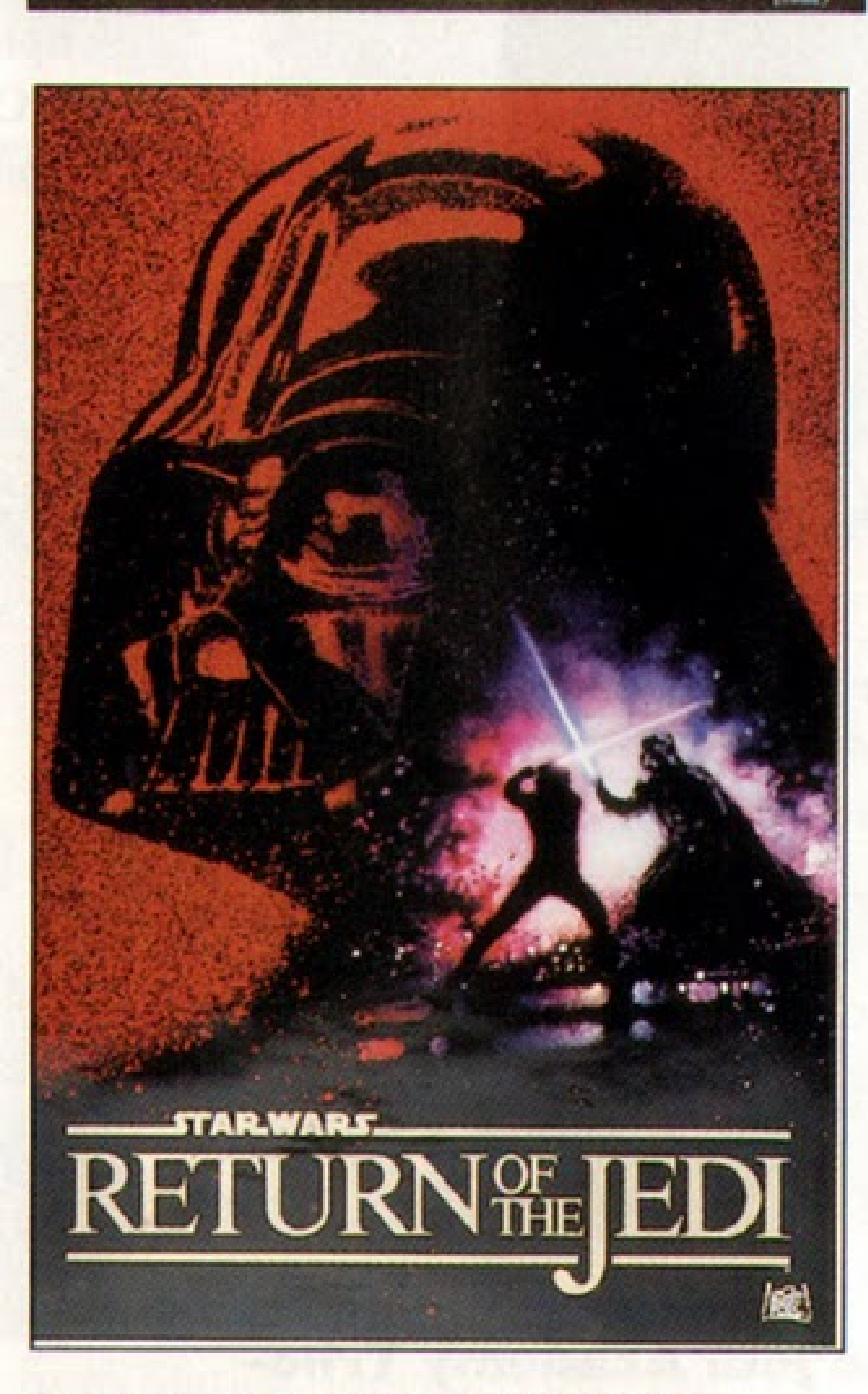


Movie Posters
The original 24" x 36" posters.
Star Wars $7.95 (9314)
The Empire Strikes Back $7.95 (9315)
Return of the Jedi $7.95 (9316)

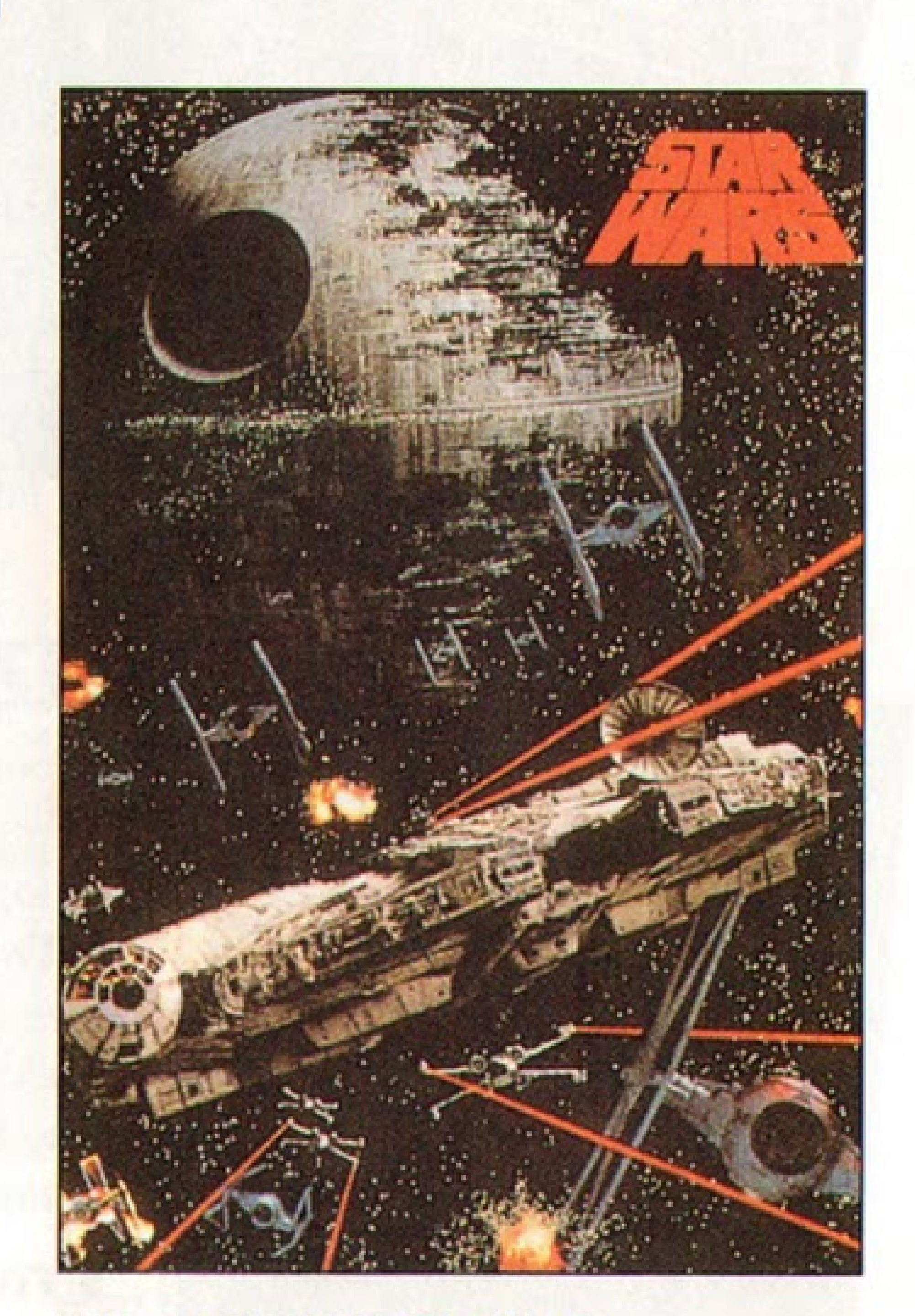
Star Wars Movie Cards
Set of 8. 11" x 14" **$14.95** (7310)



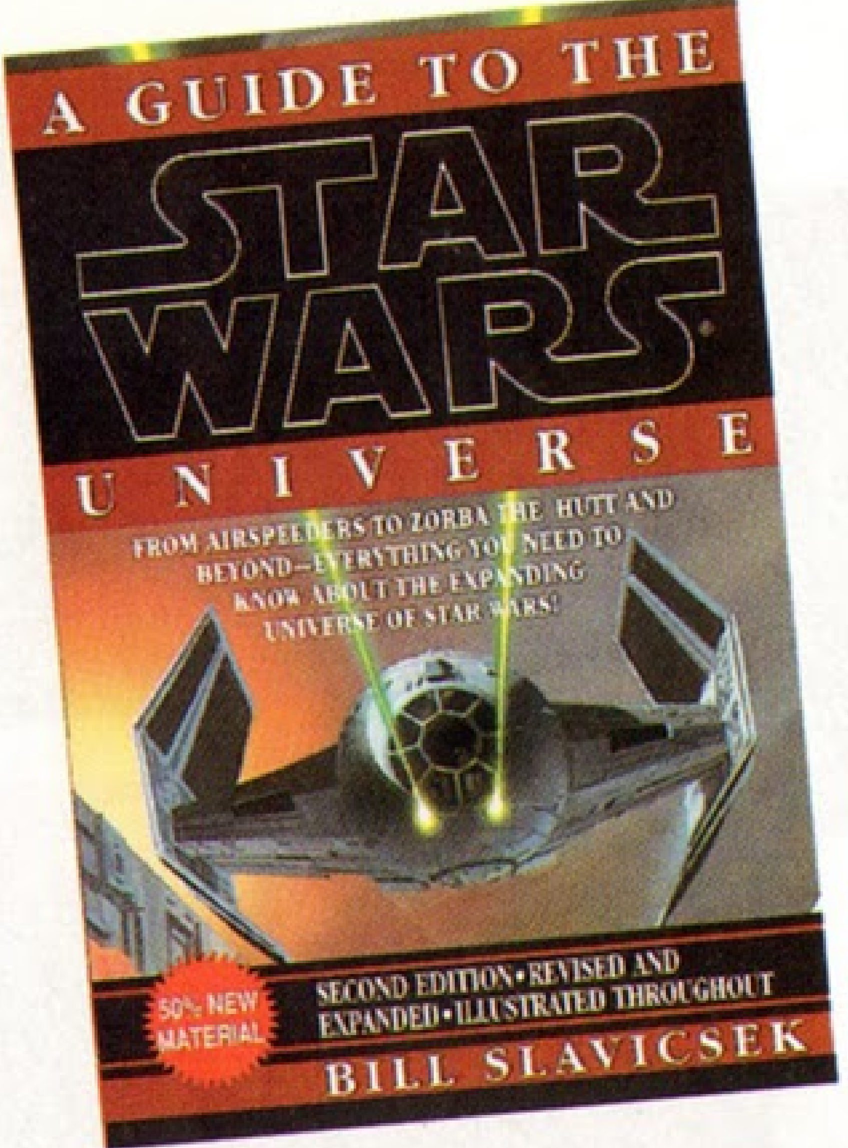
New Return Of the Jedi Poster by Kazo Sano
27" x 41" **$12.95** (9077)



Return of the Jedi 10th anniversary poster
The original "Revenge of the Jedi" artwork. 27" x 41" **$12.95** (9346)

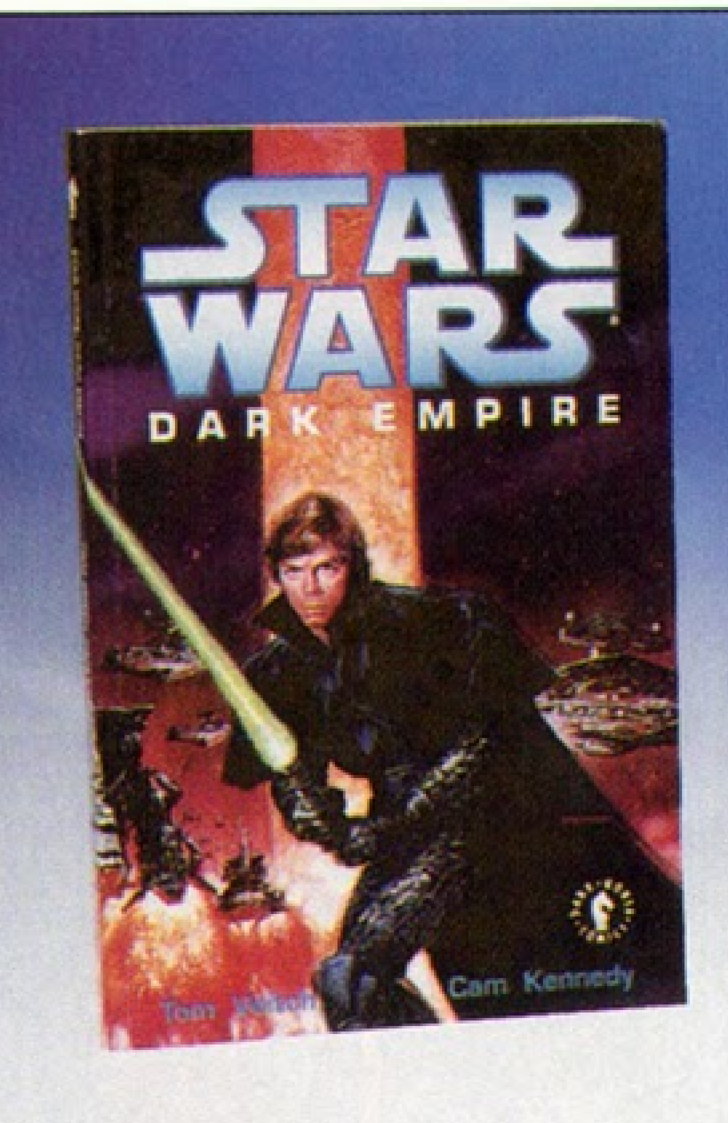


Space Battle Poster
24" x 36" **$7.95** (9317)



A Guide To The Star Wars Universe
Facts about characters, armament, vehicles, planets and battles from the Star Wars universe.
$10.00 (9106)

The Crystal Star by Vonda McIntyre continues the Star Wars journey in this new novel.
Not shown. **$21.95** (9280)

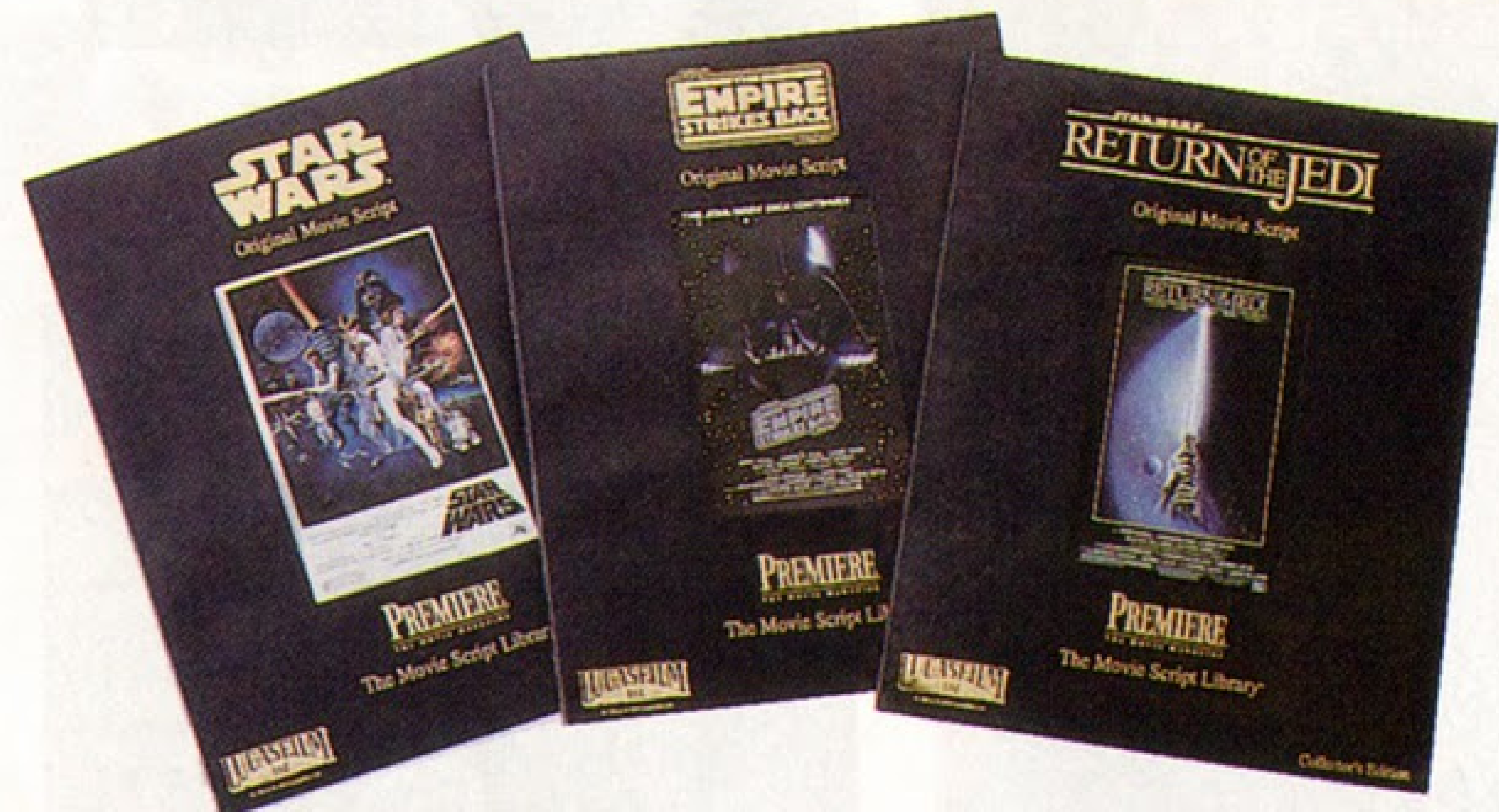
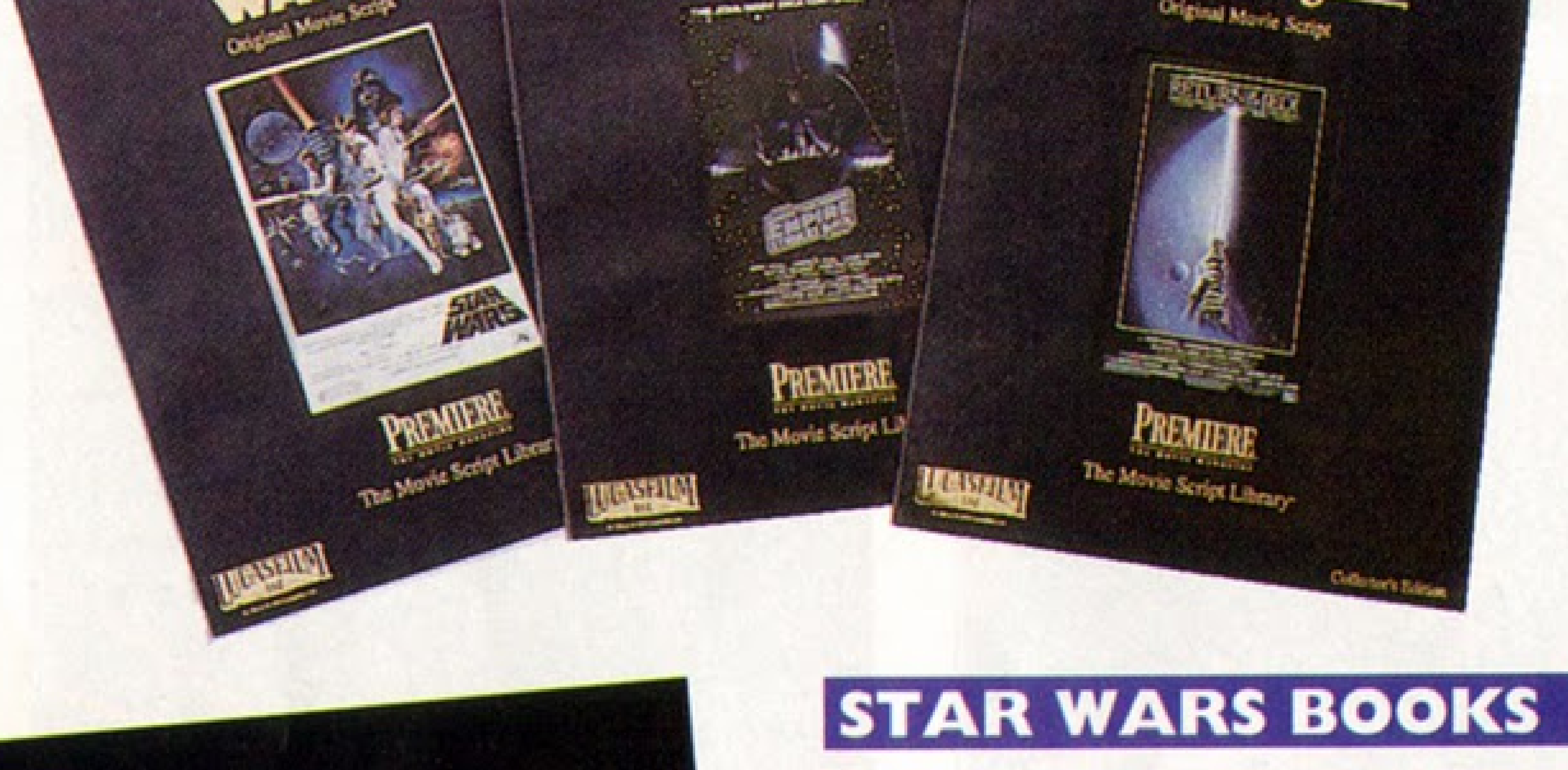




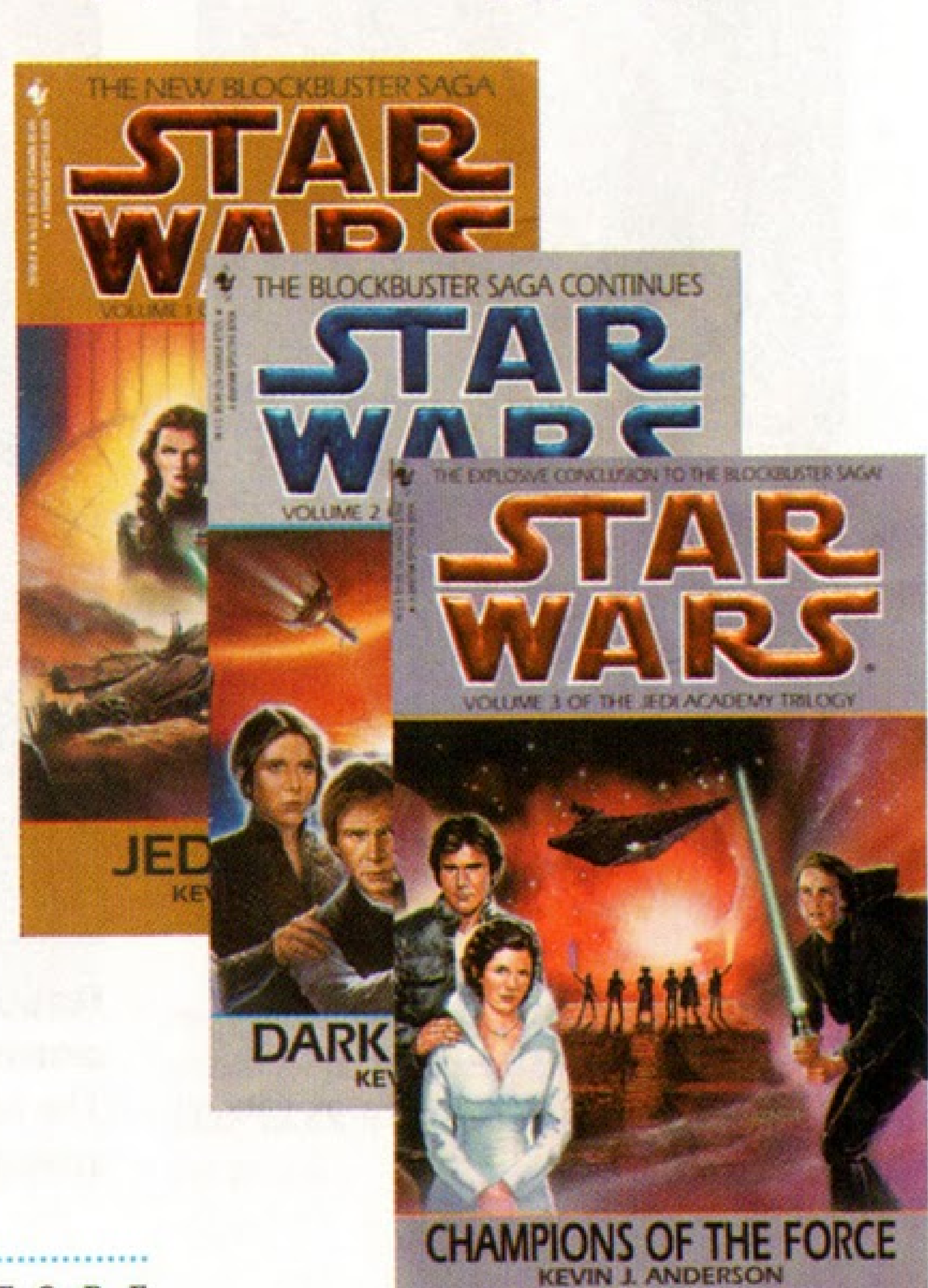
Comic Books
From a galaxy far, far away the collection of the 1991 Dark Horse Comics (6 issues) spectacular,
Dark Empire **$ 16.95** (6000)

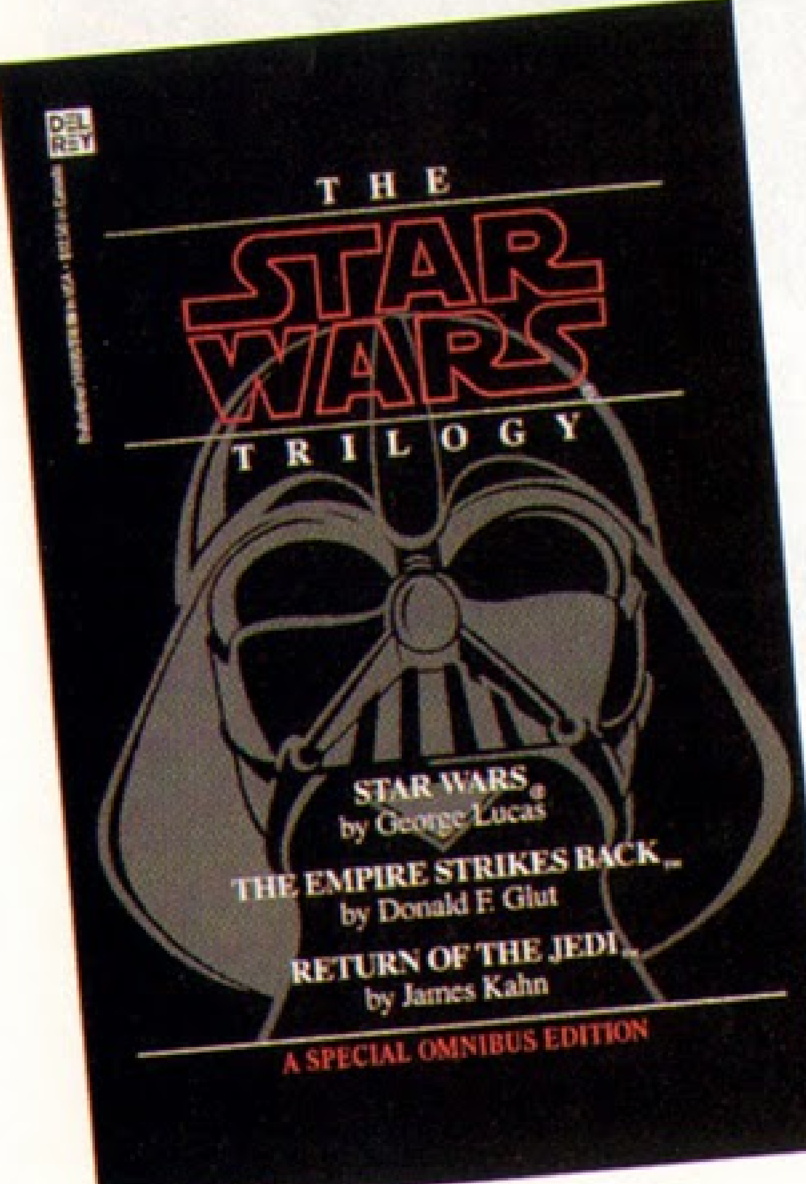
Star Wars: Return of the Jedi story book (based on the movie).
$14.95 (9405RJSB)

NEW **Dark Empire Cassette Tape.**
Full cast audio drama **$16.95** (6000A)

Movie Screenplays
Star Wars Screenplay **$19.95** (6254S)
The Empire Strikes Back Screenplay **$19.95** (6254E)
Return Of The Jedi Screenplay **$19.95** (6254J)





STAR WARS BOOKS

You've seen the movies, now read the books! Re-introducing the original trilogy!

The Star Wars Trilogy This special Omnibus edition contains the complete texts from *Star Wars, The Empire Strikes Back*, and *Return of the Jedi.* **$12.95** (3908)

The Jedi Academy Trilogy: *Jedi Search, Dark Apprentice,* and *Champions of the Force.* By Kevin Anderson. In paperback set of 3. **$17.97** (9281)



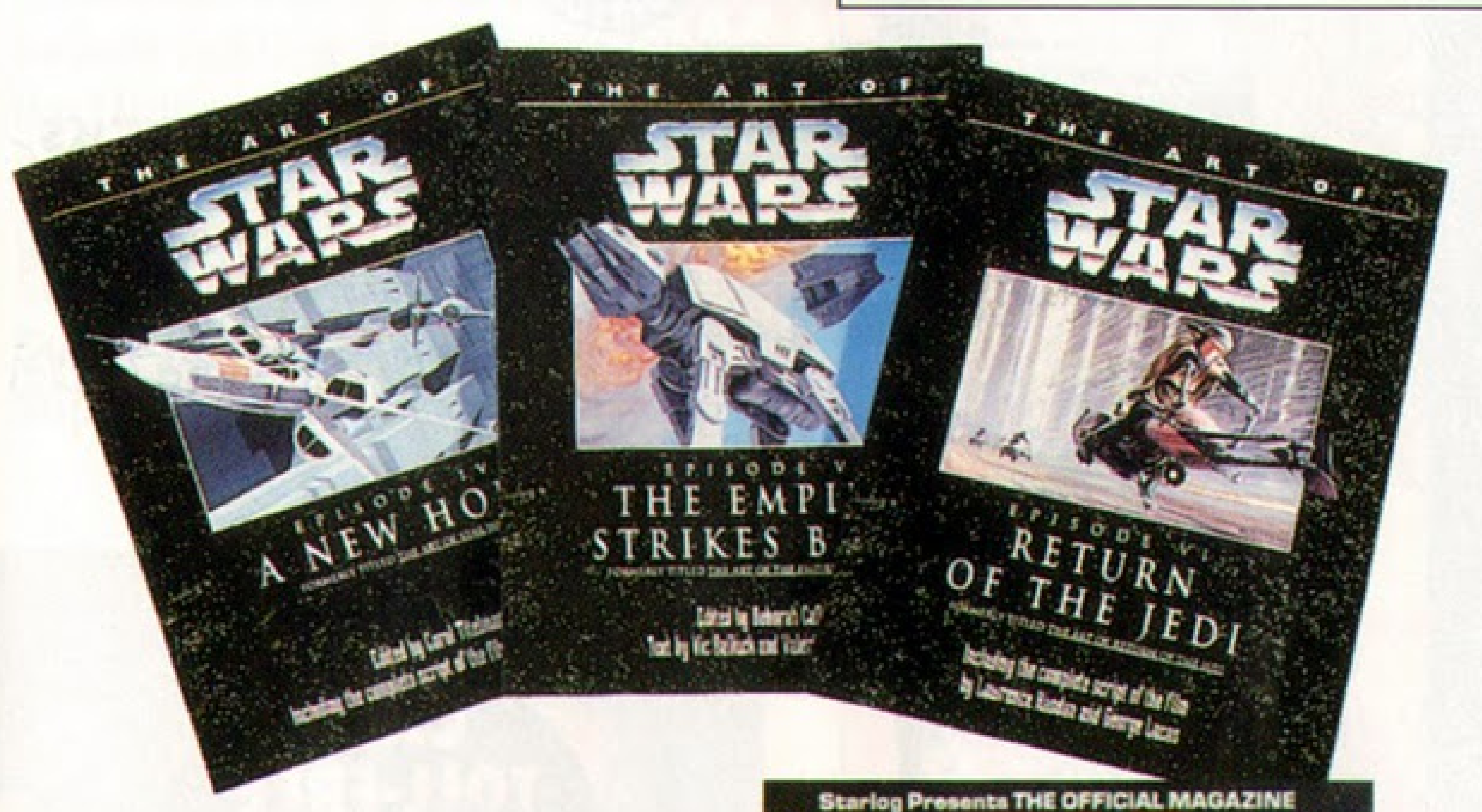
Star Wars Bookmarks
Set of three bookmarks. Illustrated by Drew Struzan. $5.00 (9122)



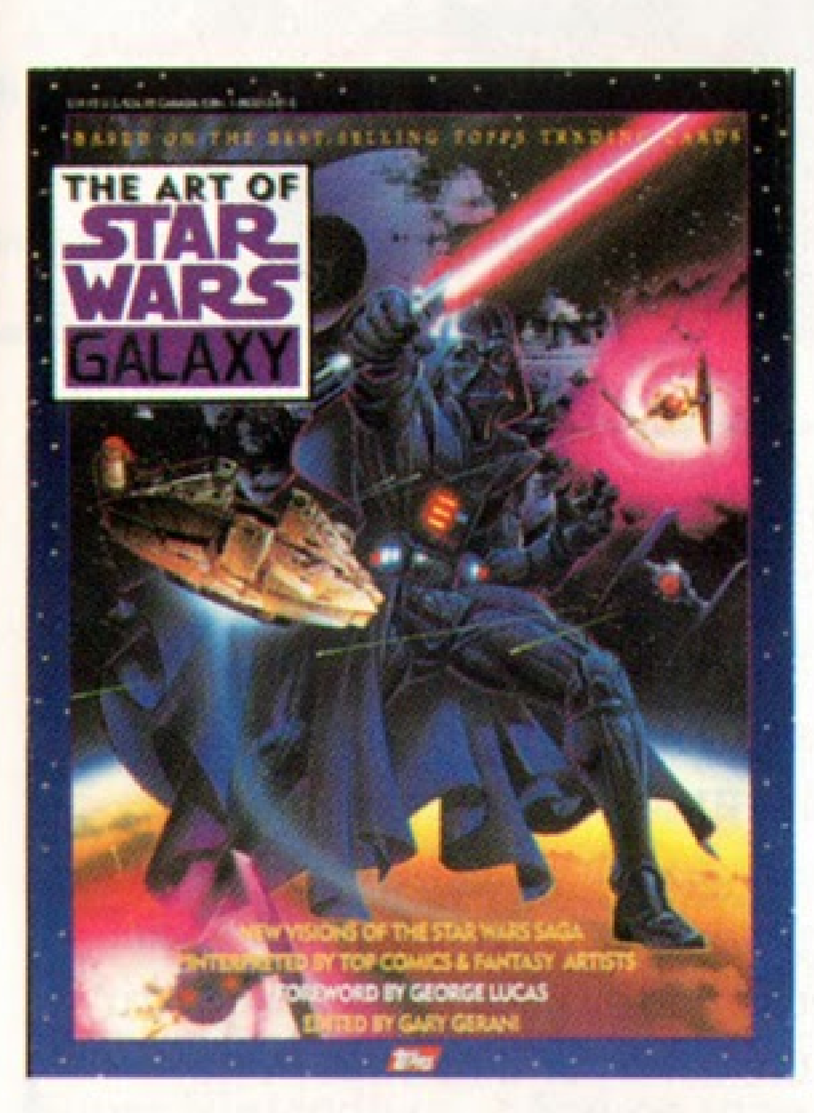
FOR YOUNG, OLD, AND COLLECTORS ALIKE:

Star Wars read along record with 24 page storybook. *Very limited!* $25.00 (9425)

Star Wars: Return of the Jedi read along record with 24 page storybook. *Limited!* $25.00 (9426)



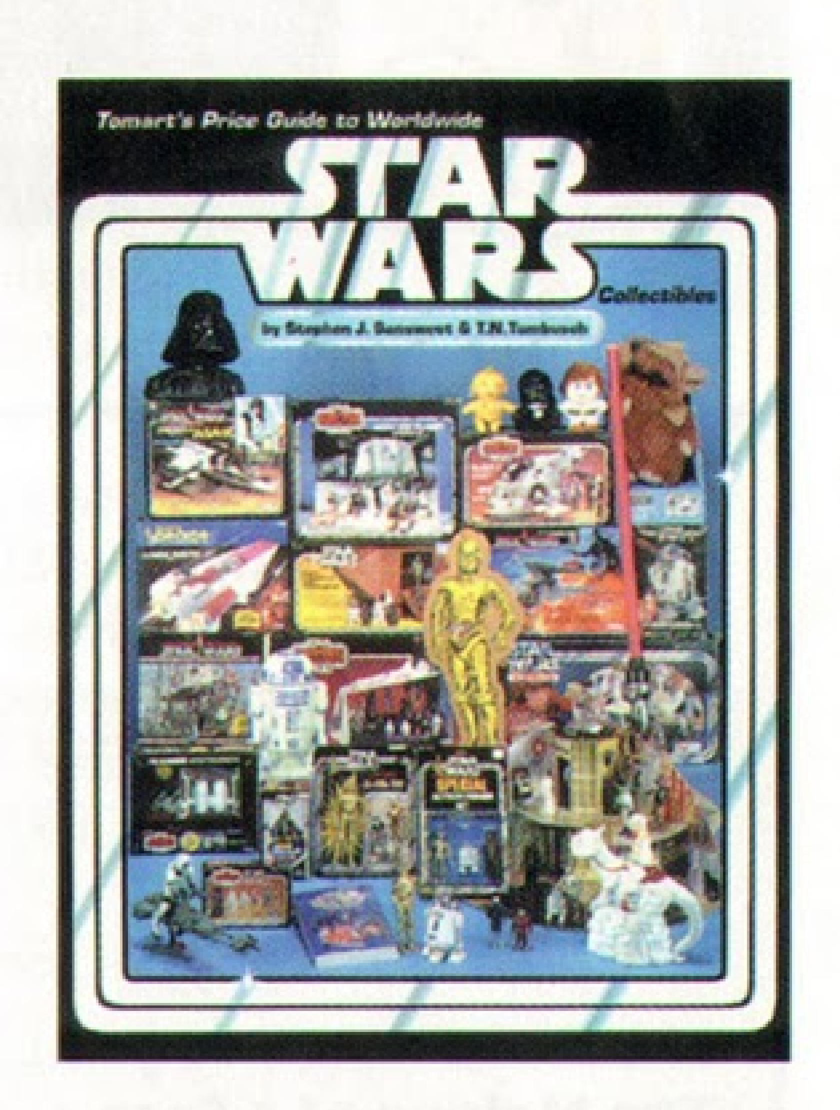
The Art of Star Wars
The Art of Star Wars Episode IV A New Hope. Includes the complete script of the film by George Lucas $18.00 (7330S)
The Art of Star Wars Episode V The Empire Strikes Back $18.00 (7330E)
The Art of Star Wars Episode VI Return Of The Jedi $18.00 (7330J)



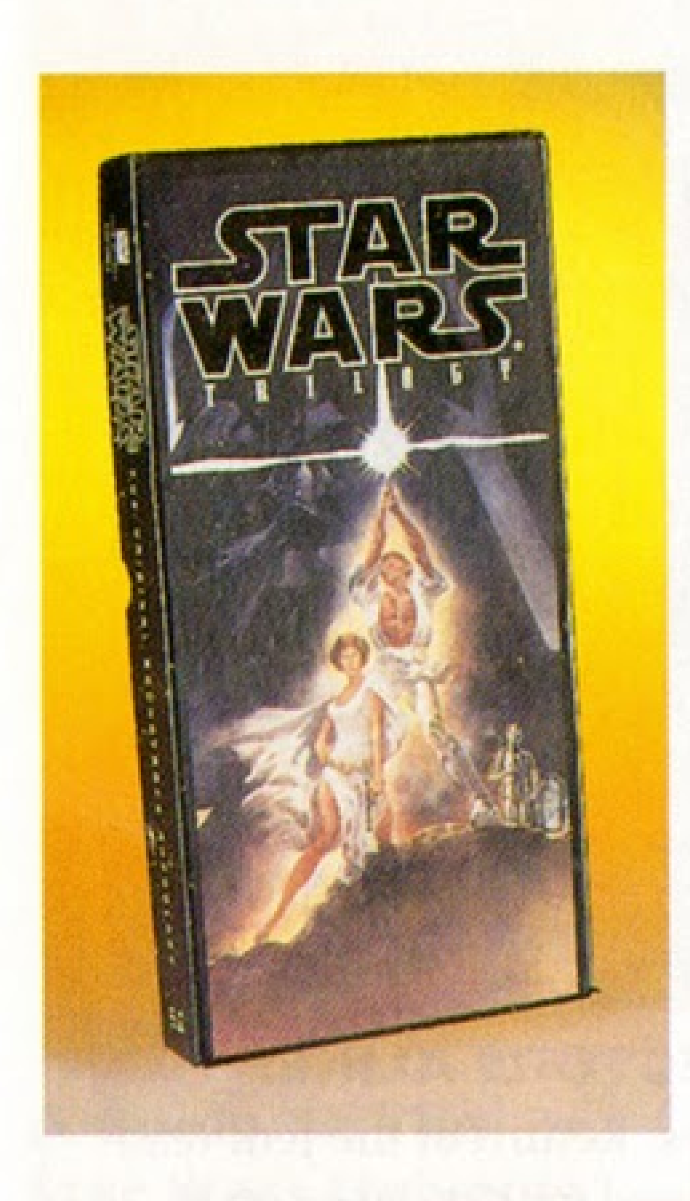
The Art of the Star Wars Galaxy Features more than 70 breathtaking renderings from the Topps' Star Wars Galaxy trading cards. Paperback $19.95 (9283)



Star Wars Technical Journals from Starlog. Journals cover the Planet Tatooine, the Imperial Forces, and the Rebel Forces. Set of 2 $14.95 (9282)



Tomart Price Guide to Worldwide Star Wars Collectibles An illustrated Star Wars price guide. ***This is not a catalog for ordering.*** $26.95 (9105)



Movie Soundtracks

Collect the soundtracks to three of the best science fiction movies ever created.

***New* Complete Star Wars trilogy soundtrack** with previously unreleased tracks.
A 4 CD set. Shown above.
$54.95 (3223)

Star Wars Trilogy
Soundtrack excerpts.
Cassettes $9.98 (3222T)
CD $15.98 (3222c)

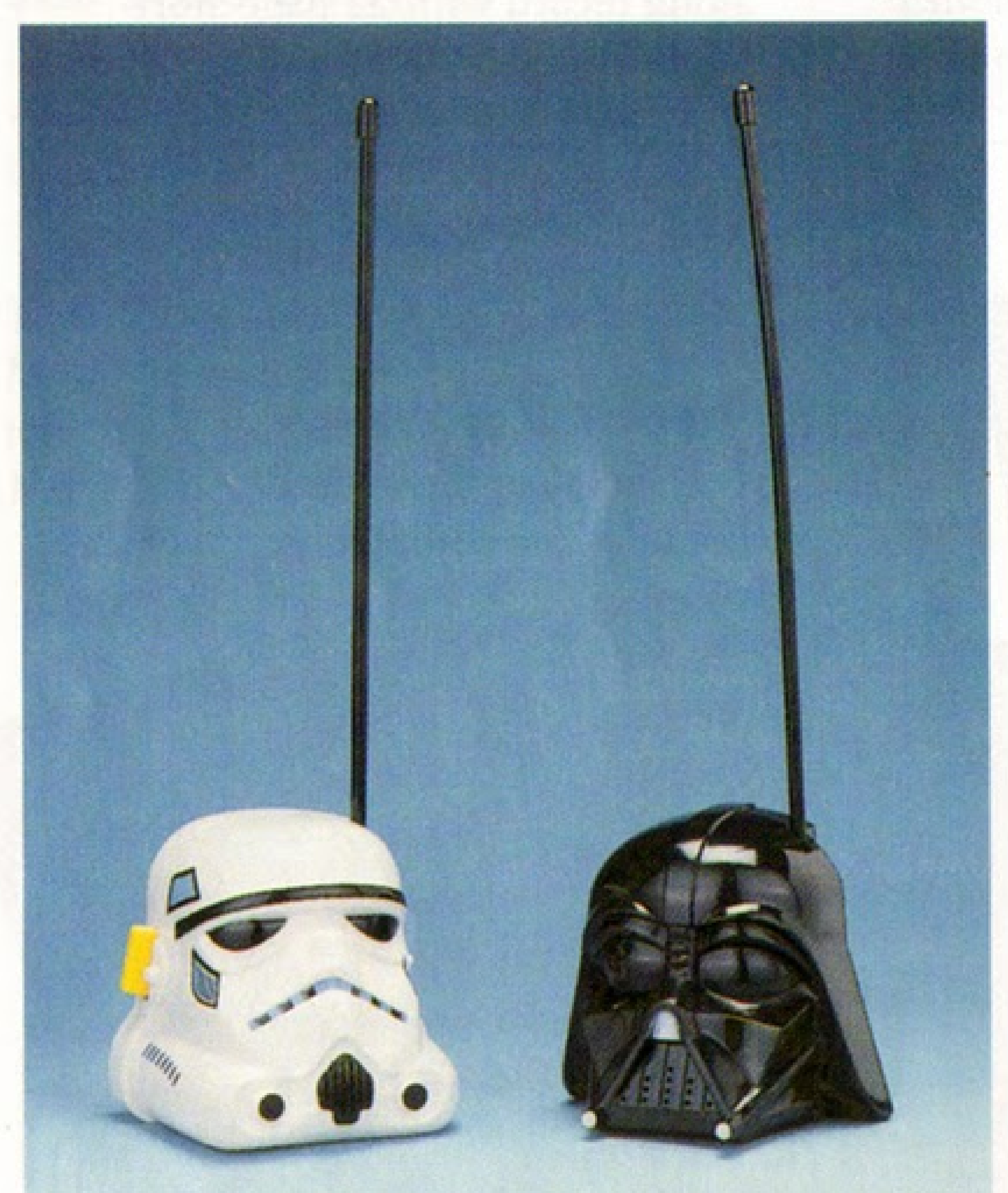
Symphonic Empire
Cassettes $9.98 (3221T)

Star Wars Radio Drama

First broadcast on National Public Radio in 1981. The 13-part series features the original John Williams music, with Mark Hamill and Anthony Daniels reprising their roles. This is a 6 1/2 hour stereo dramatization of the movie and features new characters and episodes.
7 Compact Discs $59.95 (3212C)
or 6 Cassettes $34.95 (3212T)

The Empire Strikes Back Radio Drama

This 5 hour stereo dramatization is greatly expanded with scenes not found in the movie. Cast includes, Mark Hamill, Anthony Daniels and Billy Dee Williams.
5 Compact Discs $54.95 (3214C)
or 5 Cassettes $34.95 (3214T)





BANTHA TRACKS special sound sheet edition (issue #34). Includes 33 1/3 RPM record.
$7.00 (9427)

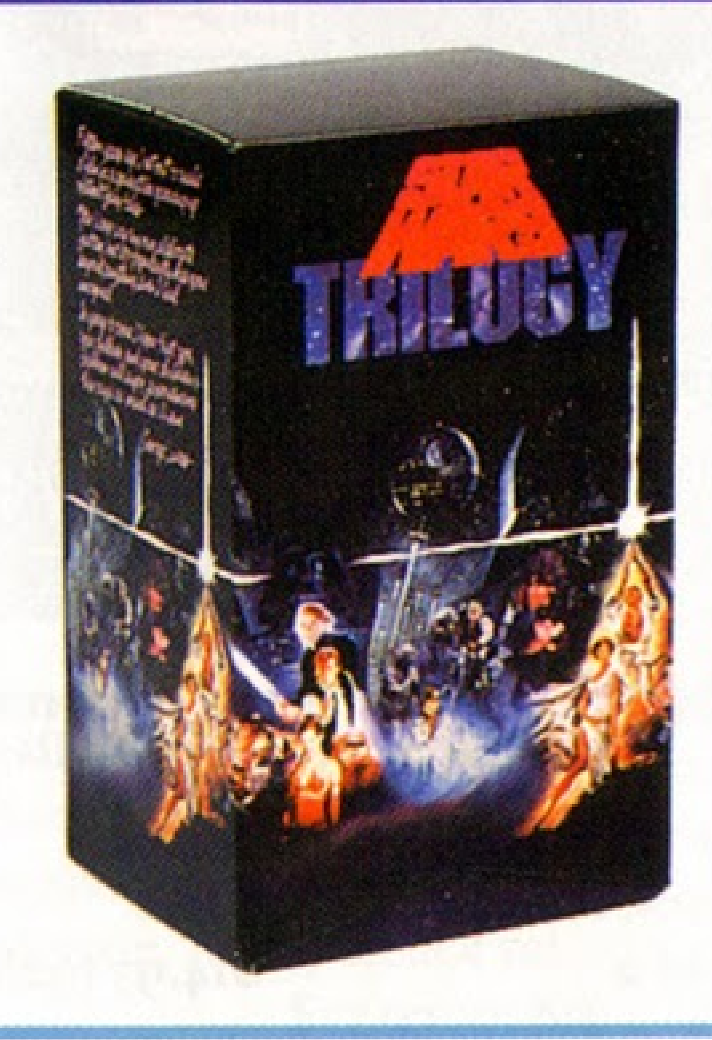
Walkie talkies shaped like Darth Vader's head and a Stormtrooper helmet are the coolest way to keep in touch with your friends. *Batteries not included.* $19.95 (5010)



VIDEO

Star Wars Trilogy Every family needs their own set of Star Wars movies. Relive the adventures of Luke, Han and Princess Leia in your own home. Three tapes in a single bookshelf box. Stereo hi-fi. VHS only.
Only $59.95 (9034)

From Star Wars to Jedi: The Making of a Saga A behind-the-scenes movie about the making of the most spectacular trilogy in motion picture history. Spectacular footage from all three films mixed with never-before-seen, unfinished scenes. VHS only. $9.98 (9201)



Star Wars Letterbox Trilogy Set See the movies as they were meant to be seen in the original wide screen format. This special edition box has a hologram on the cover, and includes The *Making of a Saga* and a condensed version of the *Creative Impulse* book, focusing on Star Wars. VHS only. $99.98 (9202)



Super Return of the Jedi
Control Luke, Han, Leia and Wicket the Ewok in the third episode of the Star Wars trilogy, Return of the Jedi. Thrilling Mode 7 scenes include tearing through the Endor forest on a speeder bike and zooming through the new Death Star in the *Millennium Falcon.* Other highlights include fighting the rancor in Jabba the Hutt's palace, navigating Ewok tree houses and sabotaging the force field reactor protecting the Death Star.

Super Return of the Jedi
Super Nintendo $65.95 (9215)



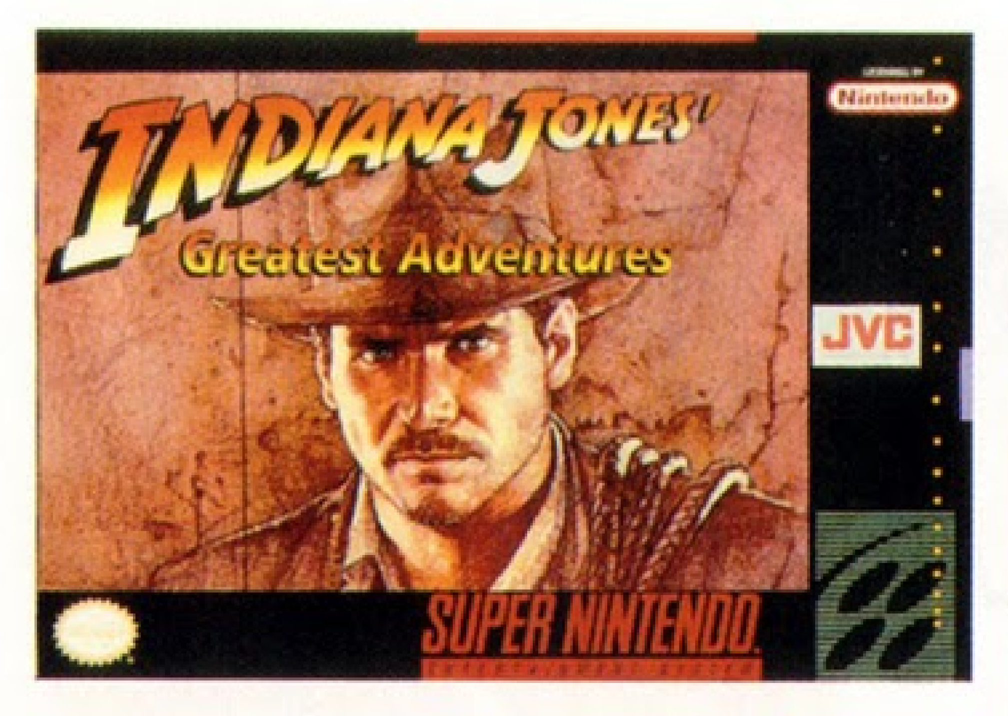
For the Super Nintendo System. Play this fast action game on your 16-bit Nintendo. All new graphics and game play. Intense arcade-like action lets players earn points while pursuing the ultimate goal—destroying the Death Star.

Super Star Wars ***New Price!***
Super Nintendo $49.95 (9290)

Super Empire Strikes Back
Super Nintendo $59.95 (9204).

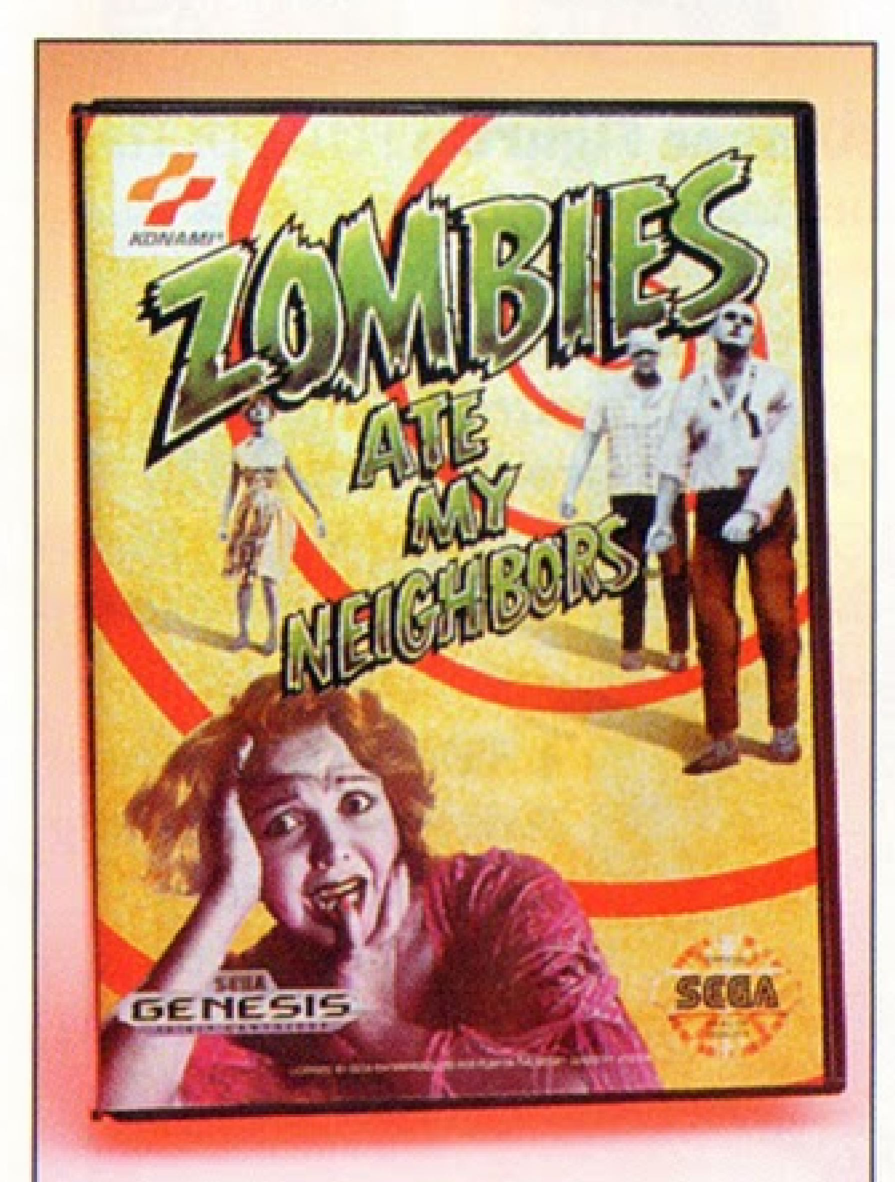
Super Star Wars Hintbook by
Russell DeMaria $7.95 (9327)

Super Empire Hintbook
$7.95 (3149H)



Indiana Jones' Greatest Adventures In this first Indiana Jones title for Super Nintendo, players play Indy in the best action scenes from all three Indiana Jones adventures — *Raiders of the Lost Ark, Indiana Jones and the Temple of Doom* and *Indiana Jones and the Last Crusade.* Highlights include the famous "boulder roll" scene, rescuing Marion from her blazing bar in Tibet, and going up against Rene Belloq — Indy's arch nemesis — as he attempts to wield the power of the lost Ark. Mode 7 scenes feature careening down a Himilayan mountain slope in a life raft and speeding though a mine shaft in a run-away mine car.

Indiana Jones' Greatest Adventures Super Nintendo $65.95 (9222)



Zombies Ate My Neighbors™
Help rescue your neighbors from certain doom in this fast action, two-player game.

Super Nintendo $59.95 (3149)
Sega Genesis $59.95 (3148)



Ghoul Patrol stars Zeke and Julie, the coolest ghoul-tracking teenagers around. Gamers must battle oddball opponents like skeletons in shining armor, and learn about good, bad and "random" potions. Packed with zany scenarios from a Ming garden to a pirate ship, Ghoul Patrol allows cooperative two-player action.

Ghoul Patrol Super Nintendo
$65.95 (9244)



NEW ON SEGA

Rebel Assault on the
Sega CD. $63.95 (1147)

Star Wars and Empire for the Game Boy™
Two of our favorite games available on the Game Boy, making you able to take them on trips, the bus or antwhere.

Star Wars for the Game Boy
$35.95 (9292)

The Empire Strikes Back
for the Game Boy $35.95 (9332)







Kenner Figures: FOUND! The original Kenner Indiana Jones Action Figures!! Now you can complete your set by ordering the last remaining figures by Kenner.
Originally produced in 1982.

Cairo Swordsman	$25.00 (9412)
Toth	$25.00 (9413)



◀ Raiders of the Lost Ark trading cards originally produced in 1981. (88 cards per set) $25.00 (9422)

Indiana Jones® and the Fate of Atlantis™

The newest Indiana adventure for your computer! Whether you like mind-bending puzzles, two-fisted action, or talking your way out of a jam, you'll experience all the excitement and adventure that Indiana Jones fans have grown to love. Help Indy search for the fabled city of Atlantis. Features stunning 256-color graphics and cinematic iMUSE™ soundtrack.



IBM 3 1/2" 1.4MB HD	$19.95 (6158)
Macintosh	$19.95 (6310)
Hintbook	$9.95 (6260)
IBM CD-ROM "Talkie" with ***FREE*** hintbook	$29.95 (6323)
MAC CD-ROM "Talkie" with ***FREE*** hintbook	$29.95 (9137)

▸ **CD-ROM upgrade policy.** Send $15.00 plus back cover of manual.
IBM CD-ROM (6323U)
MAC CD-ROM (9137U)

Movie Soundtracks

Soundtracks to help make everyday an adventure.





Raiders of the Lost Ark

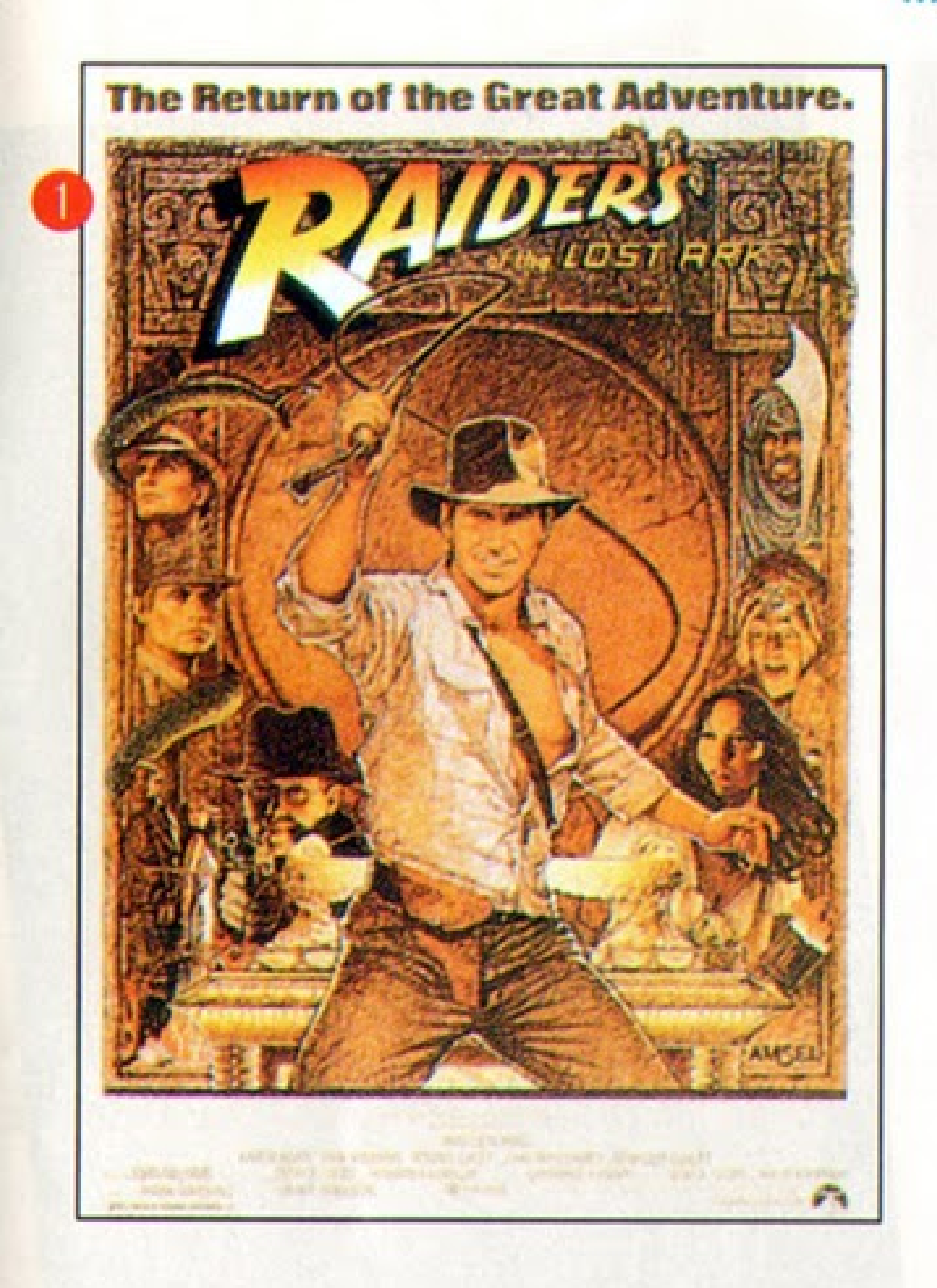
Import CD	$39.95 (3218C)
Cassette	$7.98 (3218T)

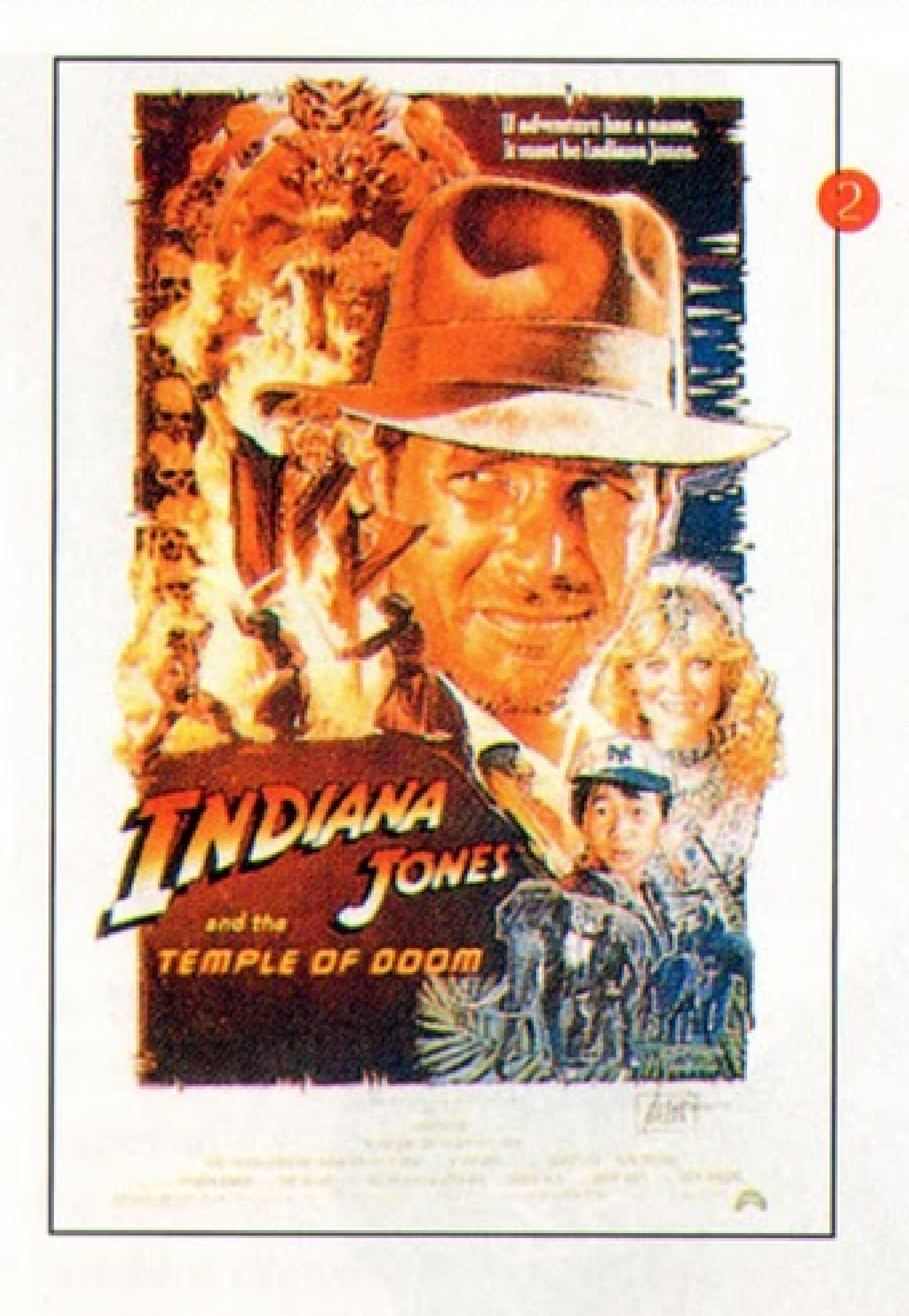
Temple of Doom

Import CD	$39.95 (3219C)
Cassette	$7.98 (3219T)

Last Crusade

CD	$12.97 (3220C)
Cassette	$7.98 (3220T)







Indy Movie Posters

The original posters for the Indiana Jones trilogy. 24" x 36" $7.95 each

1. Raiders of the Lost Ark $7.95 (9310)
2. Temple of Doom $7.95 (9311)
3. Last Crusade $7.95 (9312)



The Classic Indy Fedora

What wardrobe is complete without an Indiana Jones genuine fur felt fedora? Available in children's size.

Small 6 3/4 to 6 7/8 $85.00 (9017)
Medium 7 to 7 1/8 $85.00 (9018)
Large 7 1/4 to 7 3/8 $85.00 (9019)
Ex-Large 7 1/2 to 7 5/8 $85.00 (9020)
Kid's size 6 1/4
New Price! $19.95 (8327)

American Dream Memorablia:

American Graffiti T-shirt $15.95

(8313S) Small
(8313M) Medium
(8313L) Large
(8313X) X-Large



Tucker T-shirt Front

American Graffiti T-shirt

1948 Tucker T-shirt $15.95

On white background
(8301S) Small (8301L) Large
On sky blue background
(8301BS) Small (8301BL) Large



Tucker T-shirt Back



1948 Die Cast Tucker Automobile

$18.95 (8301)

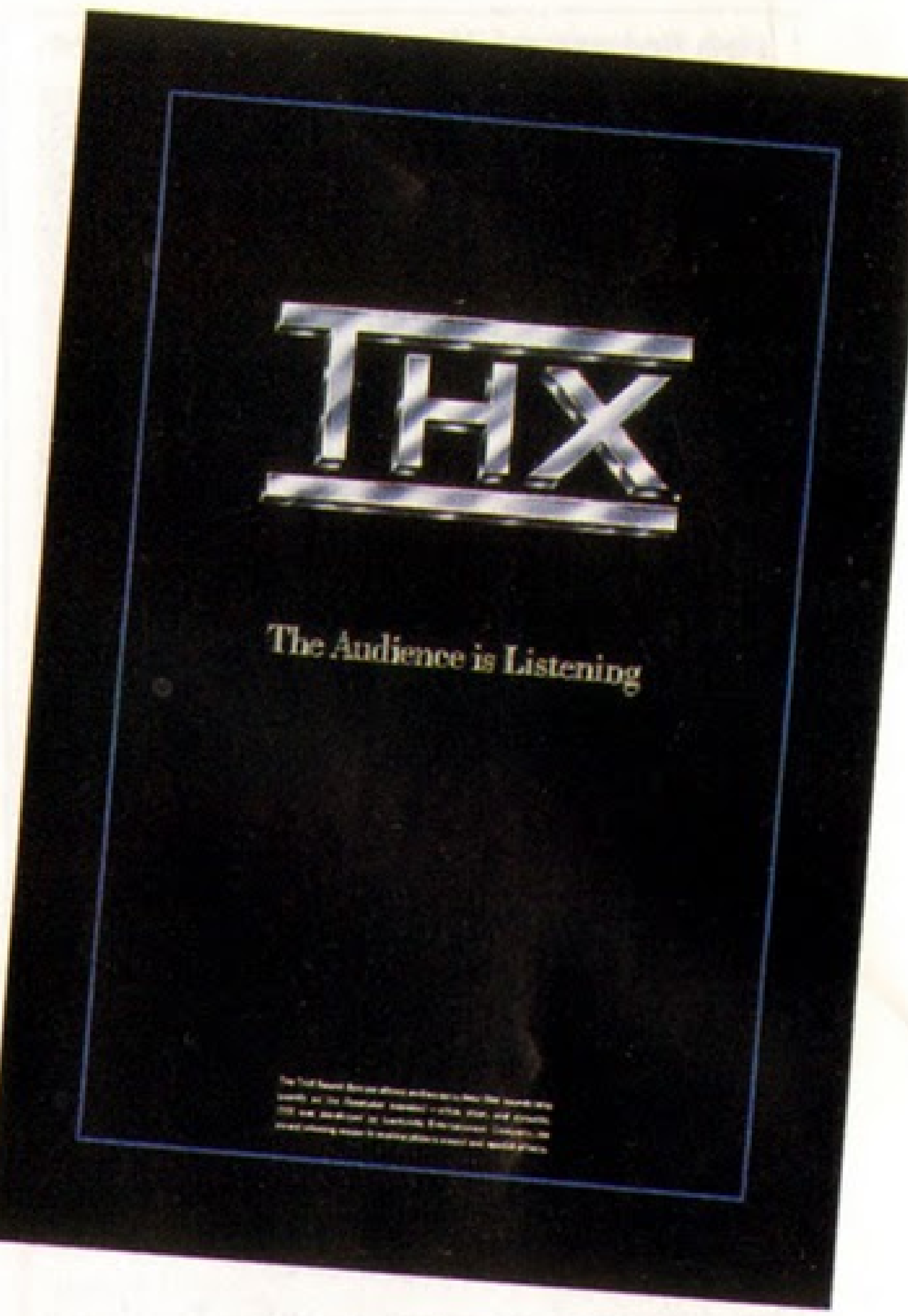
"The Audience is Listening"

◆ **THX Clock** $39.95 (3020)

◆ **THX® Coffee Mug** A stylish black cup with the words, "The Audience is Listening" **$14.95** (1005)

◆ **THX T-shirt** **$14.95**
(8290L) Large (8290X) X-Large









◆ **THX Baseball Hat** $14.95 (8009)

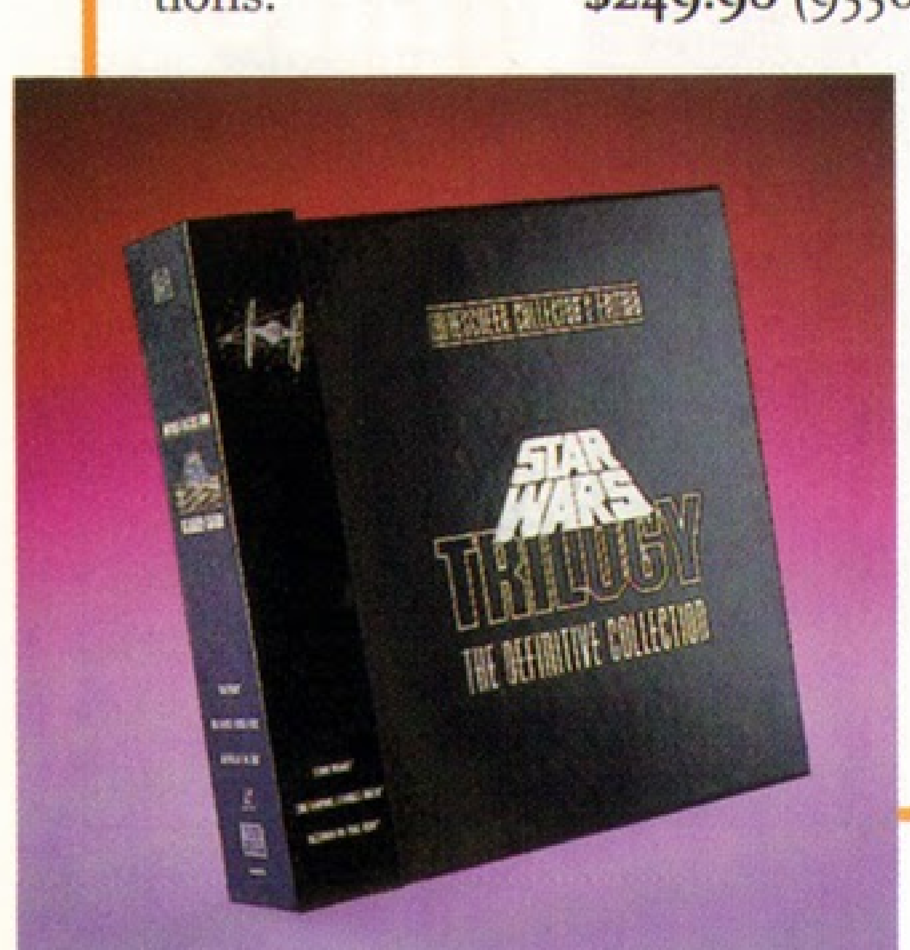
THX Sweatshirt *Not shown* **$29.95**
(8290SL) Large (8290SX) X-Large

THX Poster An elegant black poster with the words, "The Audience is Listening" 27" x 41" **$12.95** (9335)

THE THX LASER DISC PROGRAM

Star Wars Trilogy THX Laser Disc This 9 disc set is presented entirely in CAV format. Each film has its own supplementary section including new interviews with George Lucas, production photos, and never-before-seen footage. Set includes the Creative Impulse Book, 16-page color guide booklet and keys to the supplemental sections. **$249.98** (9336)

LucasArts is pleased to offer Lucasfilm's THX Laser discs.



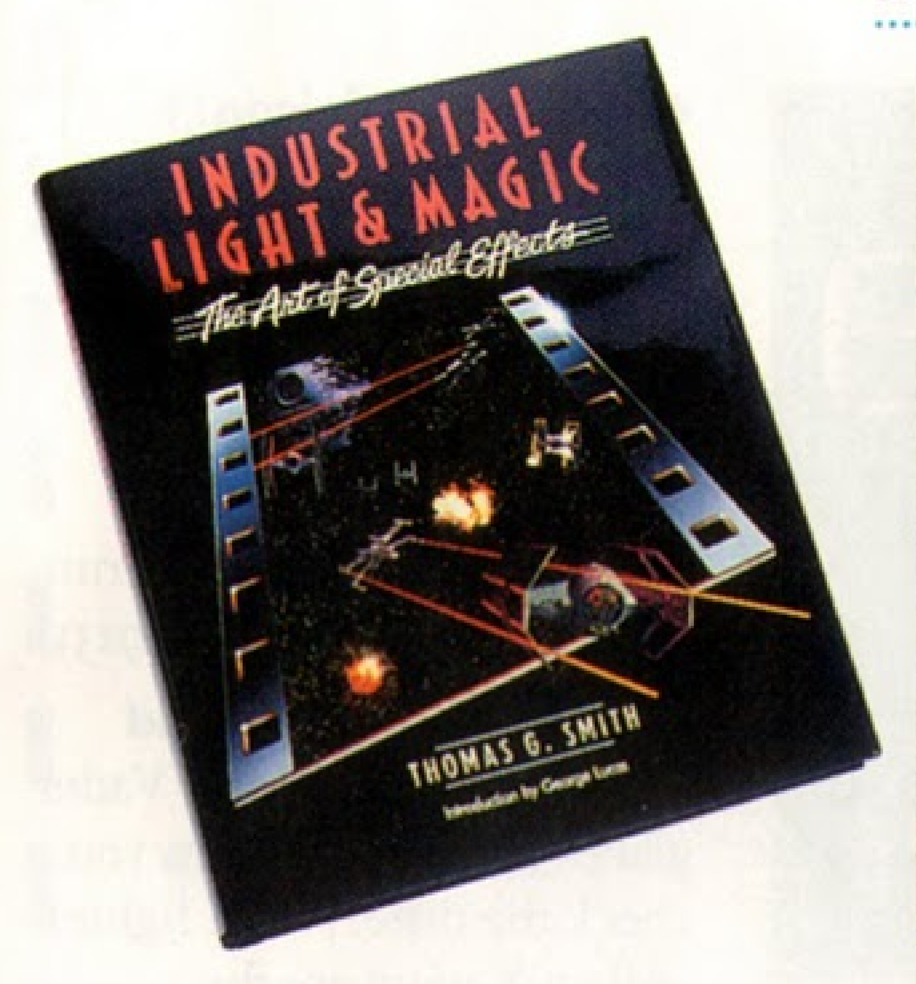


Also Available:

The Abyss*	$99.95 (9336A)
Hoffa	$99.95 (9336B)
The Ultimate Oz*	$99.95 (9336E)
Rising Sun	$49.95 (9336F)
When Harry Met Sally	$39.95 (9336L)
City Slickers	$39.95 (9336M)

Many laser discs include special edition items such as: theatrical trailers, behind-the-scenes footage, interviews, story boards, secondary audio narratives, and other tidbits of interest to film buffs.

**Discs are CAV (constant angular velocity). All others are CLV (constant linear velocity).*





ILM Art Of Special Effects
Superbly illustrated with hundreds of photographs, paintings and frame enlargements, as well as technical black and white illustrations.
$75.00 (3211)

▲ **ILM Shirts**
These shirts are specially made for members of our film crews who work on special effects for many major movies. Now you can wear one and impress your friends.

ILM Logo Shirt The ILM "magician" logo in full color printed on a 100% cotton white shirt. $14.95
Small (8287S) Medium (8287M)
Large (8287L) X-Large (8287X)

Industrial Light and Magic T-shirt has the words "visual effects crew" on the back. $14.95
Small (8289S) Medium (8289M)
Large (8289L) X-Large (8289X)

ILM Special Effects T-shirt $14.95
Small (8288S) Medium (8288M)
Large (8288L) X-Large (8288X)






LucasArts Watch
This gold tone watch has a white background with the LucasArts logo.
$34.95 (1002)



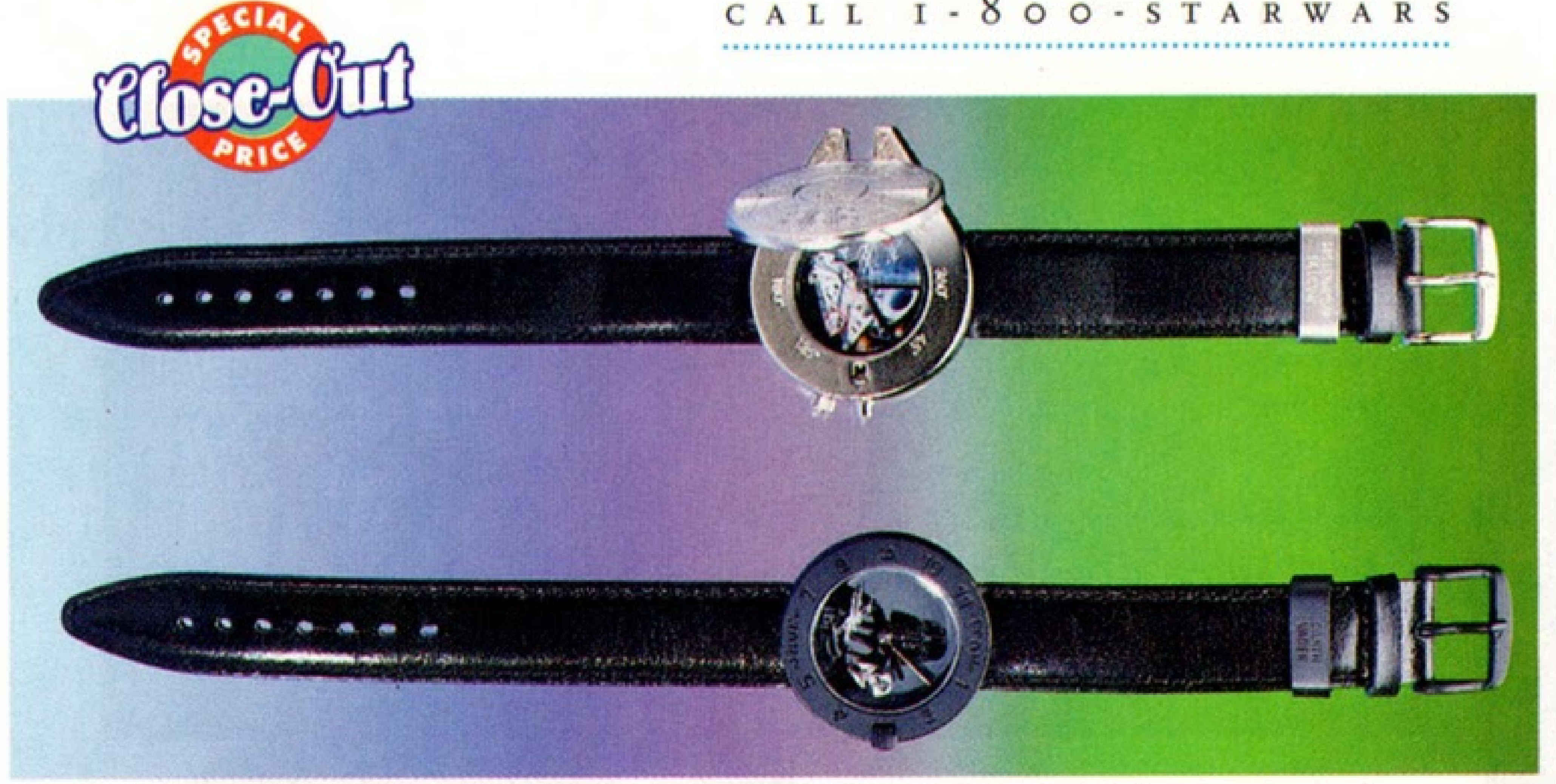
LucasArts Entertainment Shirt Now you can wear the official shirt of the company that brings you the best computer games in the universe. $14.95
Small (8291S) Medium (8291M)
Large (8291L) X-Large (8291X)



LucasArts Baseball Hat
$15.95 (9129)



LucasArts Mug 15 oz. This oversized black mug with the LucasArts logo is perfect for coffee, tea or soup while playing your favorite game.
$15.95 (1001)



Millennium Falcon Watch A steel-cased, flip-top watch shaped like Han Solo's *Millennium Falcon*. Inside is the *Falcon* being chased by TIE fighters. Complete with targeting second hand. Numbered run of 10,000. $45.00 (9131)

Darth Vader Limited Edition Watch Darth Vader glares back at you when you check the time. A TIE fighter and an X-wing are the second hand in a perpetual space battle. $40.00 (9126)



Indiana Jones Model Figure Kit This model is in 1/6 scale, and is 13" tall. Includes knife and whip. $30.00 (9123)

Dr. Jones Model Figure Kit This model is in 1/6 scale and is 13" tall. He carries a briefcase and his umbrella. $30.00 (9124)



Death Star T-shirt
100% cotton. $14.00
Small (9265) Medium (9036)
Large (9037) Ex-Large (9038)

Darth Vader Sweatshirt
50% cotton, 50% acrylic. $20.00
Small (9046) Medium (9047)
Large (9048) Ex-Large (9049)

Space Scene T-shirt
100% Cotton. $10.00
Small (9039) Medium (9040)
Large (9041) Ex-Large (9042)

T-SHIRTS

Buy any of our classic game shirts for **$6.00** or **3 for $15.00** while supplies last. See list below for available sizes.

Secret Weapons of the Luftwaffe T-Shirt
Medium **$6.00** (8376)
Small **$6.00** (8375)

Battle of Britain T-Shirt
Medium **$6.00** (8304)
Small **$6.00** (8303)

Battlehawks 1942 T-Shirt
Medium **$6.00** (8285)
Small **$6.00** (8284)

Loom T-Shirt
Large **$6.00** (8325)

Zak McKracken T-Shirt
Large **$6.00** (8282)
Medium **$6.00** (8281)

Indiana Jones and the Last Crusade T-Shirt
Large **$6.00** (8321L)
Medium **$6.00** (8321M)

Our Return Policy

We appreciate your order. If there is a problem, please call us within 20 days of receipt at 1-800-STAR WAR(S). We want you to be satisfied, BUT YOU NEED A RETURN MERCHANDISE AUTHORIZATION NUMBER (RMA) before you send anything back. After you've spoken with us, just write the RMA number on the front of the package and on an enclosed copy of the invoice. To receive a refund or exchange, products MUST be returned in original condition along with the invoice (either the original or a copy). Books (including hintbooks), and masks (Darth Vader) can be returned for a credit or exchange only. No Refunds. Postage and handling WILL NOT be refunded on any item. Credit card orders will be refunded to your credit card. For your protection, please insure any product(s) you return to us if the value is $50 or more. We are not responsible for lost or damaged items. **Returned checks will be charged a $15.00 service fee.**

ORDER FORM

Ordered By	Ship To
Name	Name
Address	Address
City/State/Zip	City/State/Zip
Country	Country
Daytime Phone Number	Daytime Phone Number

Method of Payment

❑ Check or Money Order ❑ Visa ❑ MasterCard ❑ Discover

Payable to **LucasArts Entertainment Co.**

Account Number	Expiration Date
Cardholder's Name	Signature

Item Number	Product Description	Size/ Disk Size	Computer Type	Quantity	Price Each	Total Price

SUBTOTAL	
TAX: California 7.25%	
SHIPPING & HANDLING*	
TOTAL	

***SHIPPING & HANDLING:** $5.00 per order. $6.00 per order in Canada. ($3.00 per order for Hintbooks. $4.00 in Canada.) Outside North America, call for shipping information. Allow 7 to 10 days for delivery on phone or fax orders.

TOLL-FREE ORDER LINE: Visa, MasterCard and Discover card orders may call 1-800-STAR WARS (1-800-782-7927). $10.00 minimum for credit card orders.

CHECKS: In U.S. dollars only please. Bank drafts from U.S. banks or postal money orders only. Returned checks will be charged a $15.00 service fee.

MAIL ORDERS TO: LucasArts Company Store, P.O. Box 6457, Salinas, CA 93912.

Winter 1994/95 ADVE009 **Items subject to availability**

ALL PRICES SUBJECT TO CHANGE WITHOUT NOTICE.





Note our NEW address

LucasArts Company Store,
P.O. Box 6457
Salinas, CA 93912

If you don't want to cut-up your copy of *The Adventurer*, just photocopy this form!







LucasArts Entertainment Co.
Post Office Box 10347
San Rafael California 94912

823316-9